

Classification of Software

- ① Organic (Appⁿ)
- ② Semi detached (Utility)
- ③ Embedded (System)

Parameters -

- ① Information determinancy
- ② Information content

* Information determinancy — concerned with the time at which I/p enters & the time at which o/p is obtained.

* Information Content — concerned with $\text{size}(p)$

$1K \approx 1024$

$P < 2K$ — Small project
 $2K < P < 8K$ — Medium project
 $8K < P < 32K$ — Large project
 $P > 32K$ — Very large projects

* Organic Mode (OM)

HLL - High level language

- Requirement is simple.
- HLL Skills are required.
- Duration: a month to few years.
- Team size: 1-50.

- Eg:- Simple inventory system

Business sw.

Scientific sw.

Small compilers

OS for laptops / desktops, etc.

* Semi-Detached Mode (SDM)

- Requirement is simple & composite.
- Mixed mode skills. (HLL & Low level skills)
- Duration: months to years.
- Team size: 2-100
- Eg:- Small transaction processing system
OS for medium level system (minisystems)
Simple command & control sw.

* Embedded Mode (EM)

- Composite Requirement.
- HLL Skills.
- Duration in years.
- Team Size : 100 - 1000
- Eg:- Very large transaction processing system
complex Command & Control sw.
OS for mainframes & supercomputers.

Problems with Vista OS.

Performance of Vista
Wrt size

OM - 12GB

SDM - 100GB

EM - 400GB

Performance of
Windows 7

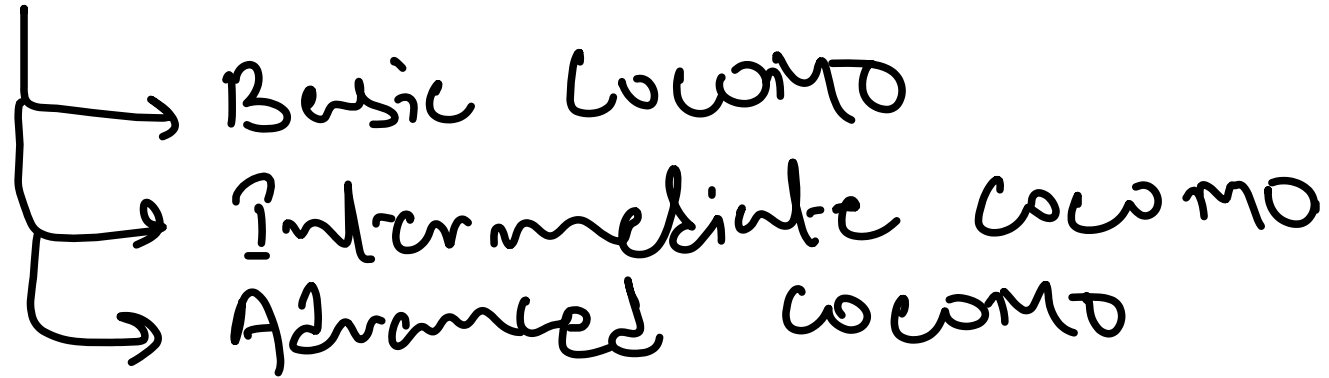
OM - 4GB

SDM - 60GB.

EM - 100GB

EMPIRICAL MODELS.

* COCOMO - Constructive Cost Model.



*. BASIC COCOMO — basic idea of the project.
— Estimation is done based on the size of project (KLOC).

1. Effort, $E \approx a_1 (KLOC)^{b_1}$ person-month
2. Duration, $D \approx c_1 (E)^{d_1}$ months.
3. Number of people, $N \approx E/D$ persons.

Berry Boehm

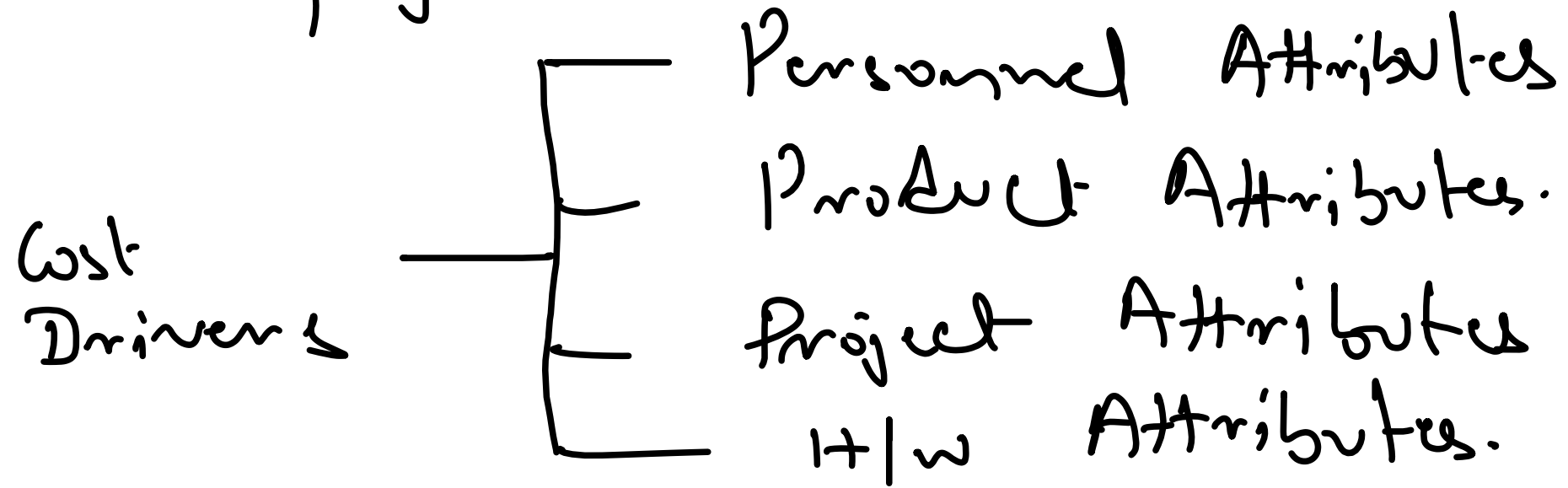
	a_b	b_b	c_b	d_b
OM	2.4	1.05	2.5	0.38
SDM	3.0	1.12	2.5	0.35
EM	3.6	1.20	2.5	0.32

b-basil

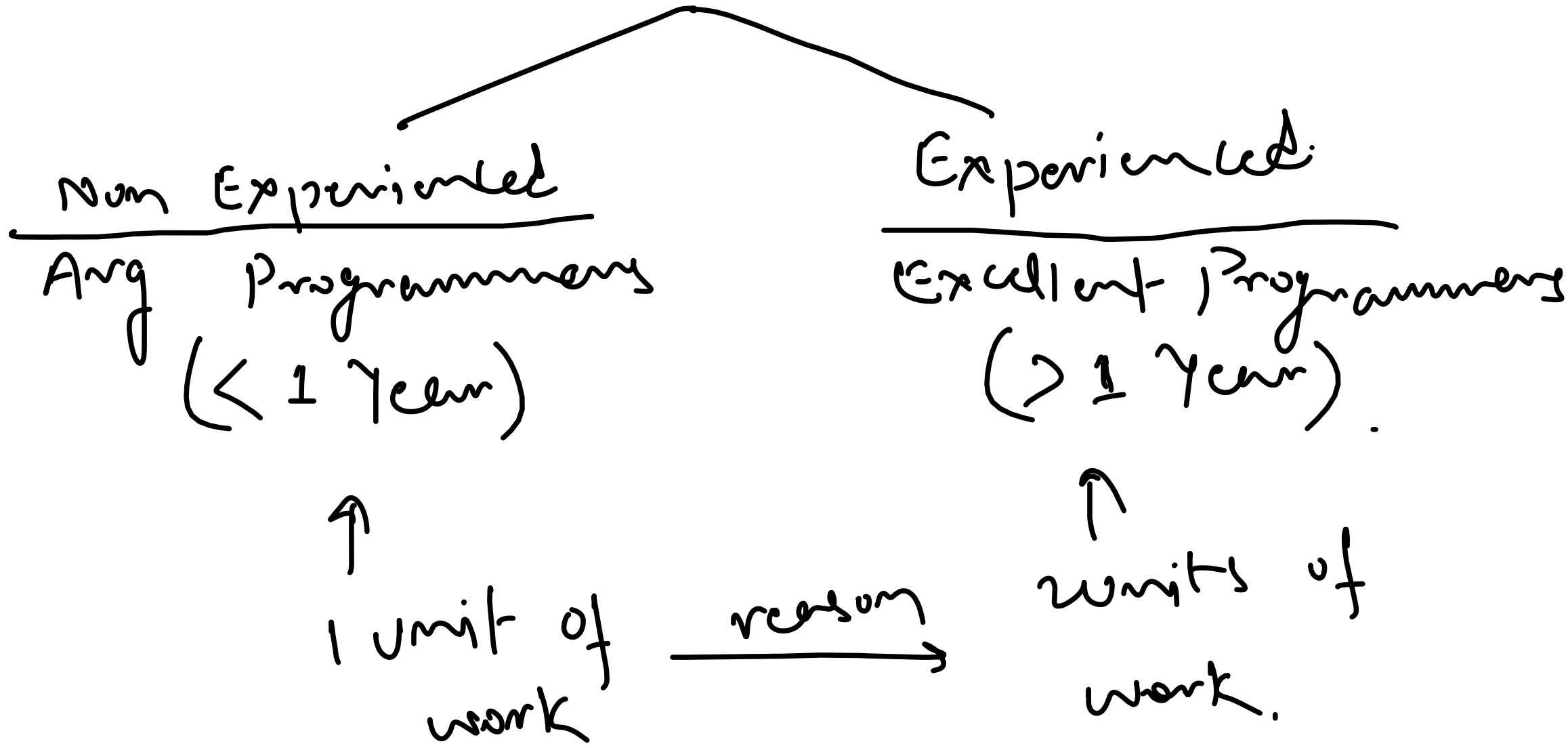
Basil Coconno

* Intermediate COCOMO — Actual estimation.

— Along with size, cost drivers are essential in a project.



Personnel Attributes.



$$E = a_i \times (KLOL)^{b_i} \times EAF$$

i — intermediate

EAF — Effort Adjustment Factor

	a_b	b_b	c_b	d_b	a_i	b_i
DM	2.4	1.05	2.5	0.38	3.2	1.05
SDM	3.0	1.12	2.5	0.35	3.0	1.12
EM	3.6	1.20	2.5	0.32	2.8	1.20

$P_{\text{intermediate}}$ COLOMTO

* LOC Oriented Estimation Models.

1. $E = 5.2 \times (KLOC)^{0.91}$ (Wattson Felix Model)
2. $E = 5.5 + 0.73 (KLOC)^{1.12}$ (Bailey Basic Model)
3. $E = 3.2 \times (KLOC)^{1.05}$ (Simple Boehm Model)
4. $E = 5.288 \times (KLOC)^{1.047}$ (Doty Model, $KLOC > 9K$)

* Fp Oriented Estimation Models.

1. $E = -13.39 + 0.0545 \times fp$
(Albercht & Gutfrey Model)
2. $E = 60.62 \times 7.728 \times 10^{-8} \times fp^3$
(Kemerer model)
3. $E = 585.7 + 15.12 \times fp$
(Matsum, Bennett, Mallichamp Model)

* Software Egn.

$$E = \left[LOC \times \frac{B}{P} \right]^{0.333} \times \left(\frac{1}{t^4} \right)$$

B — Special skill factor

P — Productivity.

t — Duration.

E — Effort.

LOC — Lines of code.

* NOTE :-

1. Size of α complexity.
slow
2. Complexity — design, testing, etc.

Size	B
5-15K	0.16
> 70K	0.39

App^m

Productivity .

- | App ^m | Productivity . |
|---|----------------|
| ① Real time
System | 2000 |
| ② System slow,
↑ Telecommunication
slow | 10000 |
| ③ Scientific slow | 12000 |
| ④ Business slow | 27000 |

* Putnam & Meyer Model.

$$t_{min} = 8.14 \left(\frac{LOC}{p} \right)^{0.43} \text{ months.}$$

↳ min time required to develop a SW.

$$t_{min} > 6 \text{ months} \text{ generally.}$$

$$\text{Effort, } E = 180 B t^3 \text{ person-years.}$$

where, t — years, $E \geq 20$ person-years.

Example.

Given:-

$$\text{Size} = 33.2 \text{ KLOC}$$

$$\text{EAF} = 10.2$$

(i)

①

$$E = 2.4 \times (33.2)^{1.05} = 94.69 \text{ person-months}$$

②

$$D = 2.5 \times (94.6)^{0.38} = 14 \text{ months}$$

③

$$N = E/D = \frac{94.69}{14} = 6.7 \text{ persons}$$

(ii)

$$E = 3.2 \times (33.2)^{1.05} \times 10.2 = 1291 \text{ person-months}$$

SOFTWARE METRICS

- ① Productivity metrics o/p.
- ② Quality metrics.
- ③ Technical metrics (logical complexity of sw,
degree of modularity)

Why measure SW?

- ① To indicate quality of product.
- ② Productivity of people.
- ③ Assess the benefits (quality & productivity)
- ④ Form baseline for cost estimation of resources & of schedule.
- ⑤ Justify requests for new tools/additional training.

Types of measures

Direct

(eg:- length of bolt)

- ① Lines of code (LOC)
- ② Execution speed.
- ③ Memory size
- ④ Defects reported over some set period of time

Indirect

(eg:- quality of bolt)

- ① Functionality.
- ② Quality.
- ③ Complexity.
- ④ Efficiency.
- ⑤ Maintainability.

Categories of metrics.

- ① Productivity metrics. — focuses on o/p.
 - ② Quality metrics
 - ③ Technical metrics.
-

Another category.

- ① Size oriented metrics.
- ② Function oriented metrics.

* Size Oriented Metrics. — used to collect the direct measures of S/W engg. o/p & quality.
 — focus on the size of S/W that is produced.

Project	LOC	Effort	\$	pp doc	Errors	Defects	People
Alpha	12100	24	168	315	130	30	3
beta	22000	12	440	700	200	70	5
gamma	20000	63	200	1200	765	43	6
⋮							

pp doc — pages per document.
 (page of documentation per LOC)

Function Oriented Metrics

- Measure of the functionality delivered by the Appⁿ.
- Proposed by Albrecht.
- Suggested a measure \rightarrow function points (FP).
- Domains \rightarrow
 - a) Info domain (No. of I/P, No. of O/P, No. of files, No. of inquiries, No. of external interfaces)
 - b) Functional Domain — No. of transformations.

c) Behavioural domain — No. of transactions.

Measurement Parameter	Count	Weighing factor.			
		Simple	Avg	Complex.	
No. of user inputs.	<input type="text"/>	3	4	6	= <input type="text"/>
No. of user outputs.	<input type="text"/>	4	5	7	= <input type="text"/>
No. of user inquiry.	<input type="text"/>	3	4	6	= <input type="text"/>
No. of files.	<input type="text"/>	7	10	15	= <input type="text"/>
No. of external interfaces	<input type="text"/>	5	7	10	= <input type="text"/>
Count					<input type="text"/>

FP. (Function Points)

Adjustable
FP

Unadjustable
FP.

* Adjustable FP :- $FP = \text{Count total} \times [EAF]$

$$EAF = 0.65 + 0.01 * \sum_0^5 F_i \rightarrow (1 \rightarrow 14)$$

* Unadjustable FP :- $FP = \text{Count total}$

$F_i \rightarrow$ complexity adjustment values.

Scale

0	—	No influence
1	—	Incidental.
2	—	Moderate
3	—	Average
4	—	Significant.
5	—	Essential.

Example. : Compute F_1 value for a project-
with following information domain
characteristics!

No. of user $I/p \approx 32$.

" " " $O/p \approx 60$

" " " inquiries ≈ 24

" " files ≈ 08 .

" " external
interfaces ≈ 02

Assume complexity adjustment values are any.
A 14 algorithms have been counted.

Measurement Parameter	Count		<u>Weighting factor.</u>	
			Simple	Any complex
No. of user I/p.	32	X	4	= 128
No. of user o/p.	60	X	5	= 300
No. of user inquiries.	24	X	4	= 96
No of files.	8	X	10	= 80
No. of L/P.	2	X	7	= 14
Count total.				<u>618</u>

$$FP = \text{Count total} * [0.65 + 0.01 * \sum F_i]$$

$$\sum_0^3 F_i = 14 \times 3 = 42$$

$$\text{So, } FP = 618 * [0.65 + 0.01 * 42]$$

$$\therefore FP = 661.26 \approx \boxed{661}$$

* Basic metrics of LOC (Size-oriented)

- ① Effort = Size / Productivity.
- ② Productivity = Size / Effort.
- ③ Quality = Errors / KLOC.
- ④ Documentation = PP2OC / KLOC
- ⑤ Cost of a line = \$ / LOC.
- ⑥ Cost of a SW = Effort \times pay.

Metrics for Source Code

(Hurst's Theory/Metrics)

η_1 = No. of distinct operators that appear in the program.

η_2 = No. of distinct operands.

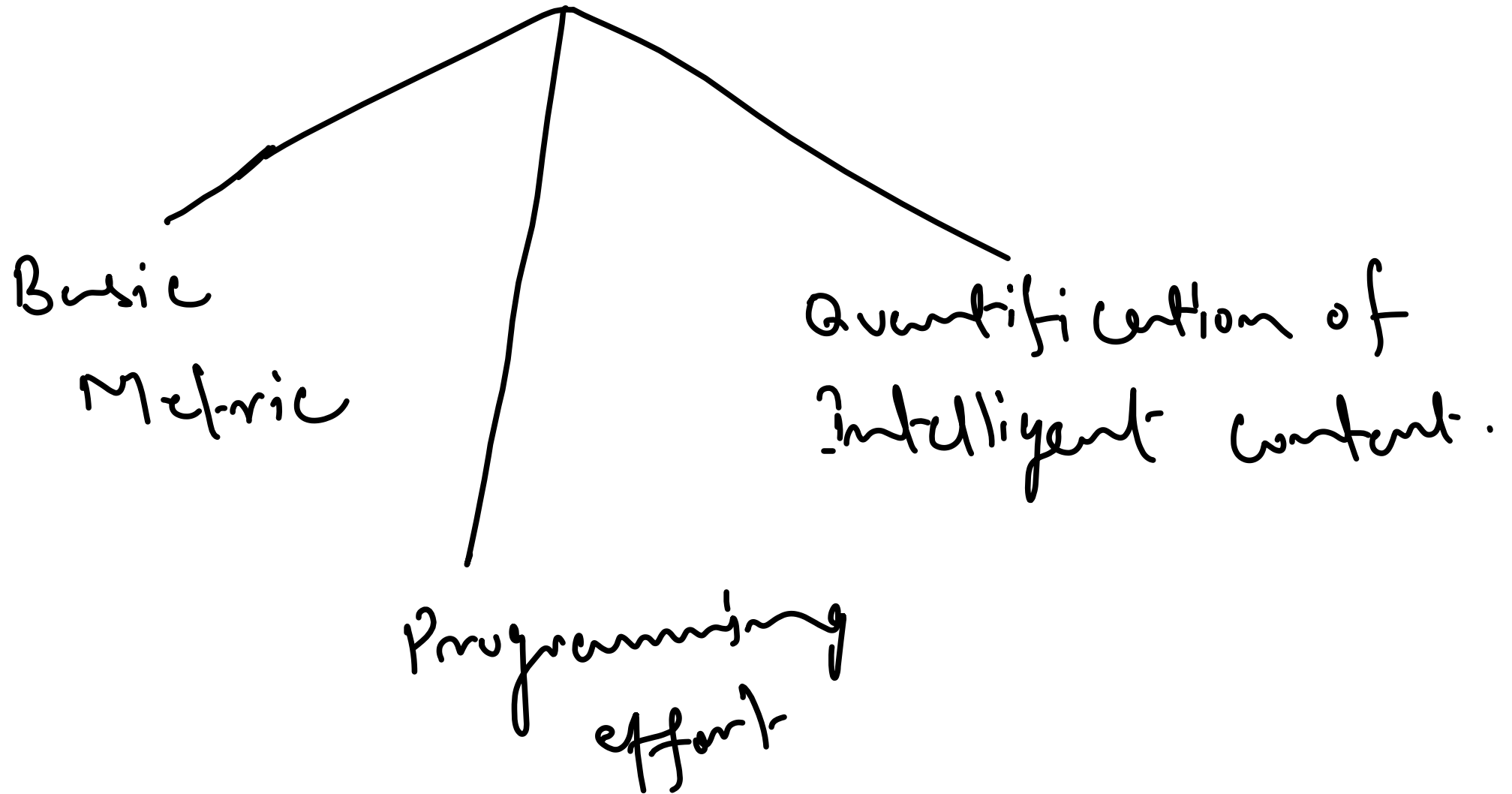
N_1 = Total no. of operation occurrences.

N_2 = Total no. of operand occurrences

η_1' / η_1^* = No. of single appearance of operators.

η_2' / η_2^* = No. of single appearance of operands.

Holsted's Metrics.



Basic Metric.

1. Vocabulary — Total no. of unique operations & operands.

$$V = V_1 + V_2$$

2. Implementation length / Program length

$$N = N_1 + N_2$$

3. Length Equation

$$N' = n_1 \log_2 n_1 + n_2 \log_2 n_2$$

Quantification of Intelligent Content.

4. Program Volume, $v \geq N \log_2 n$

5. Program level, $l \geq \frac{\text{Potential Volume}}{\text{Program Volume}} = \frac{v^*}{v}$

6. Program level eqn, $l' \geq \frac{2}{n_1} * \frac{n_2}{n_2}$

7. Intelligent Content, $P \approx L' \times v$

Programming Effort.

8. Potential Volume, $v^* = (2 + \eta_2^*) \log_2(2 + \eta_2^*)$

9. Effort eqn, $E \approx \frac{V}{L}$ or $\frac{v^2}{L}$

10. Time eqn, $T' \approx \frac{\eta_1 N_2 [N' \log_2 \eta]}{2 \eta_2 S}$

where, $S \approx 5-20$ seconds is the human tendency to understand.

11. Programming Time,

Effort Equation

$P_1 =$

No. of discriminations in seconds

Example: Source code

```
int i, j, k, l, m;  
for (i = 0; i <= 10; i++)  
{  
    if (i > 5)  
    {  
        printf("%d", i);  
        break;  
    }  
}
```

unique operators

int , ;	= 3
for (= (= ++)	= 6
{	= 1
if >	= 2
printf "%d"	= 4
break	= 1
}	
	<hr/> 21
	18

Operations		Operands.						
int , , , ;	— 6	i	j	k	l	m	—	s'
for(= ; < = ; ++)	— 8	i	0	i	10	i	—	s'
{	— 1						—	2
if(>)	— 4	i	5					
{	— 1							
printf("god" ,) ;	— 8						—	1
break ;	— 2							
}	— 1							
}	— 1							
	<u>32</u>							

$$N_1 = 32, N_2 = 13, n_1 = 18, n_2 = 8$$

$$n_1^* = 12, n_2^* = 7$$

Solⁿ :-

$$n = n_1 + n_2 = 26$$

$$N = N_1 + N_2 = 45$$

$$N' = 18 \log_2 18 + 8 \log_2 8 = 99.05$$

$$V = 45 \log_2 26 = 211.51$$

$$V^* = (12 + 7) \log_2 19 = 28.52$$

$$L = 28.52 / 211.51 = 0.1348$$

$$L' \approx \frac{2}{18} * \frac{8}{13} = 0.068$$

$$I \approx 0.068 * 211.51$$

$$E \approx \frac{211.51}{0.1348} \quad \text{or} \quad \frac{(211.51)^2}{28.52}$$

$$I' \approx \frac{18 \times 13 [99.05 \log_2 26]}{2 \times 8 \times 10^9 (\text{assumption})}$$