

NEWS

ENTERTAINMENT

WARS

TECH

MEMES

UPDATES

GAMES

**FIRST
ISSUE**

CYBERTIMES

ORBIS MAGAZINE



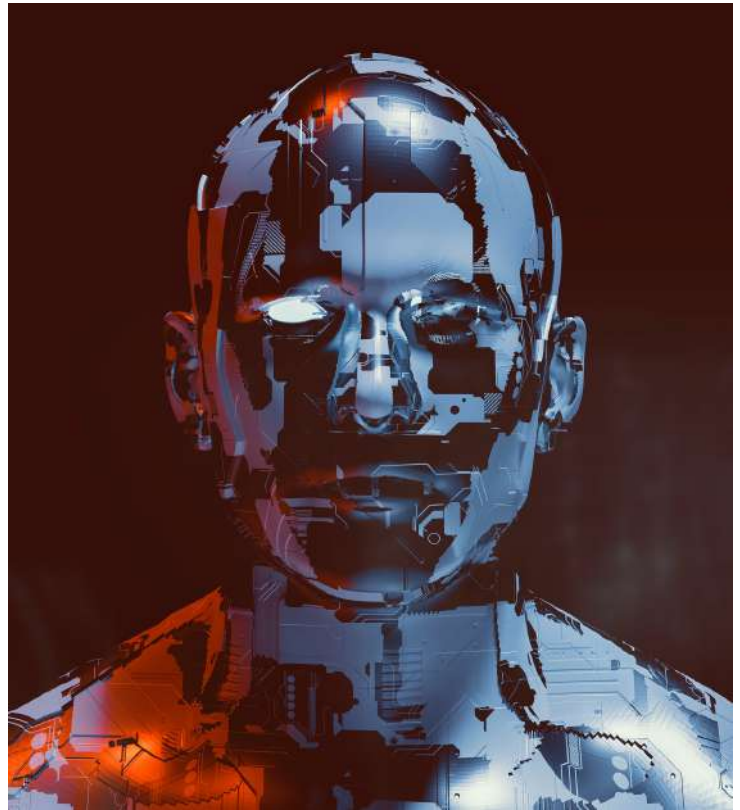
COMMUNITY ANALYSIS

Is the game dying?

Games Zone

Solve riddles or do
scavenger hunt & win cash!

THIS ISSUE



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Everything that happened!

Orbis Updates

- Florida bloc was dissolved.
- Rose retained its treaty with Guardian.
- Singularity signed ODoAP with Skulls & Bones.
- The Syndicate cancelled treaty with TKR and formed a new bloc SAIL, that includes Aurora, The Legion & Church of Atom.
- The Media came into existence and attacked World Task Force as well as GATO.
- Arrgh pirates looted Legion of Dawn bank as well as The Hive offshore.
- Warriors INC merged with The Persian Empire to create Nemesys.

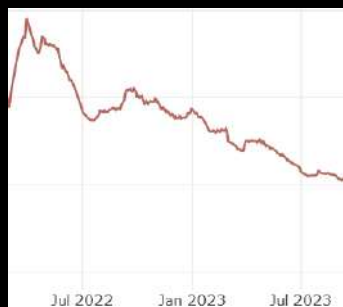
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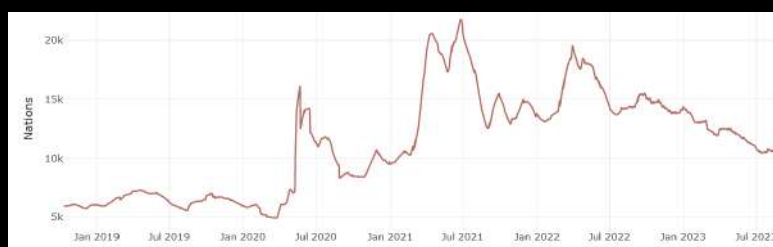
THE STATE OF GAME

The amount of active nations has been gradually falling for more than a year now, the in-game graph shows a steep decline in the number of players playing P&W from Apr 2022. Currently the number of nations in existence stands at around 17,000 with around 180 new players joining the game each day on an average. The weekly active users stands at around 30% of total users that is a good sign.



Thus the graph leads us to the question, "**Is the game dying?**". To answer this question, we took a look at the number of players being recruited by alliances as those players are most likely to be retained. Our research showed that the top tier alliances like Rose, The Syndicate, Singularity are having an intake of around 20 to 30 members per month which is a quite healthy rate. But this number falls to less than 10 for most other alliances including some major alliances like Eclipse.

Recently the game developer Alex announced that he is looking for sustainable ways to advertise the game without draining too much of funds, he also announced that he is looking for a digital marketing expert for assistance with this, which shows us that the developer is at least giving in efforts to improve the situation of the game.



If we take a look at a wider range of data ranging from the year 2020 we can say that the active player base has increased by over 100%, thus it would be incorrect to say that the game is dying.

We saw a huge influx of players in the game when Drew made a YouTube video on the game which clearly showed how influencer advertising can greatly help the game but as we all know influencer advertising costs a lot of money and would probably not be a sustainable choice for the game development team.

The game has seen a lot of in-game changes recently which is a good sign, as players are more encouraged to play if they see that dev team is actively engaging with the community. Improving user interface and user experience of the website as well as improving the app on Google PlayStore would also be a good step in improving the gameplay that can invite more players.

To summarize, we can say that the game is definitely growing even though at a slow pace, because of the unique style of the game that attracts only a selective audience, it is difficult to attract a huge number of players but the developers are taking steps towards it.



LEADERBOARDS



TOP 5 RAIDERS:

Date: 16th Sep 2023

1. MARKOVIA: **34,769,628,697.94**
2. ALLINNICH LAN: **4,715,705,208.58**
3. POLONCHO: **1,963,973,887.88**
4. NEIBEI: **1,906,520,093.59**
5. SPYWARE: **1,270,735,603.28**

TOP 5 TRADERS:

1. KINS TOWN: **1,635,771,224**
2. WESTEROSI: **1,351,948,385**
3. FELANDIA: **417,644,112**
4. UNITED NATIONS OF MOLANGA: **332,248,678**
5. BOLTOPIA: **310,472,537**

Stats provided by PnW Stats Server using Locutus

POST YOUR AD HERE

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BUSINESS CORNER



CYBERDYNE SYSTEMS

Cyberdyne Systems is a new age corporation that aims to provide the highest quality services using technology. We provide 3 services all inside a single server!

Services offered:

1) Hypernode Portal:

We have the largest collection of all PnW related discord servers that are regularly updates. You will get links to all major and micro alliances as well as businesses and communities of Orbis.

2) Cyberstrike Mercenary Services:

We provide a semi-automated merc service in which you can hire the most professional mercs and strike your target instantly! Best part, your identity is hidden and money is released only after the merc successfully completes the order!

3) Bytevault Bank:

We provide low interest loans for alliances as well as nations, if you have bulk resources and you want to convert it into cash, we also provide bulk resource trading!

Apart from this we are a friendly community with weekly giveaways so make sure to stop by and visit the server!

Directors:

Lord Skeleton
Basebond
Borg

Co-Founders:

Holy Phoenix Lizzie
Keynesian
Simone

**Join Discord
Server!**



Interview Room

This month we interviewed Deraj who is the leader of Skulls & Bones alliance!

By: Lord Skeleton

Q. Give me a brief introduction about your alliance as well as explain its theme.

A. We're Skull & Bones - Our theme is kind of misunderstood, but that's life. It's based on the Collegiate senior society at Yale - Skull & Bones Society. Though our logo features a Skull & Crossbones; the deeper meaning has nothing to do with piracy.

Q. For those who don't know, can you explain them your FA stance and which bloc are your in?

A. S&B is a full member of Midgard. FA for us is mainly about building positive relationships with other organizations who wish to do the same.

Q. What is the taxation & growth system in your alliance?

A. While our taxation and growth methods aren't exactly information for public consumption; you'll notice a fair amount of our members are higher tiered; most of which obtained that status on their own and via smart planning. We take an active role in the economic standing of our members. We aren't a command economy; and we expect our members to be self sufficient and manage their financial affairs on their own.

Q. What are the current objectives your alliance wishes to achieve?

A. Right now S&B is really focused on internal growth. I feel that the game is changing to some degree and there are fewer new players joining the game at this time. Our focus is towards our members and helping to make them a success.

Q. Is there any story with the formation of your alliance? Like was it the result of a merger or built from scratch?

A. Skull & Bones was created when Mega and I decided to leave Aurora (nothing against Aurora - I consider Xi, Alex, & Franz friends) we wanted to do our own thing. We linked up with Henrik shortly after we created the alliance (who we have known a long time) merging Odyssey & Skulls, keeping the S&B Branding. The move that really moved us into a position of being noticed was when we Merged with Terran Federation. That was a large move and took a lot of work. George really is the driving force behind getting those negotiations done and building that bridge. In that merge we go some fantastic gov members like Thomas (my co-leader) and Nerdy (our 2ic w/ Henny) So we have had an interesting road getting to where we are now.

Q. Why should a new player join your alliance?

A. We're fairly selective to be honest; and while we will take on a new player, we're really looking for those who are committed. As we all know, there is quite a high degree of abandonment when it comes to new players; I prefer to focus on the ones who show promise.

Q. What are the main challenges your alliance is facing?

A. Like any other alliance, we deal with the same challenges. I feel that our economic planning is very good, and our IA team is solid. FA can be challenging as we have friends spread all over; which makes navigating the political landscape of the game challenging.

memes corner

Me at 3AM, waiting for day change of my western alliance mates so that we can declare war



Offshore manager realizing they haven't logged in for 2 days



Rose

Dark Brotherhood

Guardian



Singularity

We should all merge and create a single alliance!

I want to share with you my economic vision



GAME ZONE!

SCAVENGER HUNT

Find a nation that is 90 to 120 days old and has national animal as Octopus.

Prize: \$1,000,000

Rule:

The first person to find such a nation and post it in # 🤖 - chatroom channel of Cyberdyne Systems server will receive it.

ORBIS RIDDLES

- 1) I am created using two, I am costlier than most.
- 2) You make me when you are more interested in others, I help you know them better.
- 3) I give you a key, it will be free! But beware, don't share!

Prize: \$1,000,000 for each riddle

First person to post it in # 🤖 -chatroom channel will get the reward!

CYBERTIMES

BY
CYBERDYNE SYSTEMS

Scan QR to join our
discord server!

