## Simple Calculator:

```
<html>
<head>
       <script>
              function dis(val)
              {
                      document.getElementById("result").value+=val
              }
              function solve()
                      let x = document.getElementById("result").value
                      let y = eval(x)
                      document.getElementById("result").value = y\\
              }
              function clr()
                      document.getElementById("result").value = ""
       </script>
       <style>
              .title{
              margin-bottom: 10px;
              text-align:center;
              width: 210px;
              color:green;
              border: solid black 2px;
              input[type="button"]
              background-color:skyblue;
              color: black;
              border: solid black 2px;
              width:100%
              }
              input[type="text"]
              background-color:white;
              border: solid black 2px;
              width:100%
       </style>
```

```
</head>
<body>
      <div class="cal">
   <div class = title >Calculator</div>
      <input type="text" id="result"/>
                 <input type="button" value="c" onclick="clr()"/> 
           <input type="button" value="1" onclick="dis('1')"/> 
                 <input type="button" value="2" onclick="dis('2')"/> 
                 <input type="button" value="3" onclick="dis('3')"/> 
                 <input type="button" value="/" onclick="dis('/')"/> 
           <input type="button" value="4" onclick="dis('4')"/> 
                 <input type="button" value="5" onclick="dis('5')"/> 
                 <input type="button" value="6" onclick="dis('6')"/> 
                 <input type="button" value="-" onclick="dis('-')"/> 
           <input type="button" value="7" onclick="dis('7')"/> 
                 <input type="button" value="8" onclick="dis('8')"/> 
                 <input type="button" value="9" onclick="dis('9')"/> 
                 <input type="button" value="+" onclick="dis('+')"/> 
           <input type="button" value="." onclick="dis('.')"/> 
                 <input type="button" value="0" onclick="dis('0')"/> 
                 <!-- solve function call function solve to evaluate value -->
                 <input type="button" value="=" onclick="solve()"/> 
                 <input type="button" value="*" onclick="dis('*')"/> 
            </div>
</body>
</html>
```

## **OUTPUT**:



