Aspherical lens calculations

Tim Poston

Perfect focus

For graphical purposes, since we take a 2D lens surface as a polygonal curve, let us look for a shape like Fig. 1, which with a particular refractive index n deflects every axis-parallel ray through a right-edge midpoint to pass through the same point \mathbf{f} .

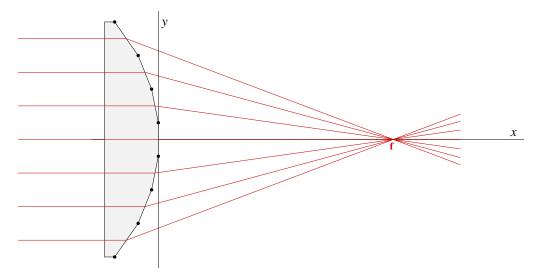


Figure 1: A polygonal 'aspherical lens'.

Evidently a seven-edge curve like Fig. 1 cannot send all rays through \mathbf{f} (at best we could get seven parallel beams, each with \mathbf{f} in the middle), but with many small edges we can get close, and with Phong interpolated normals, much closer.

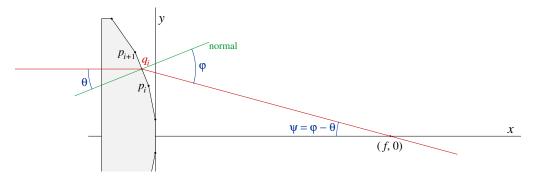


Figure 2: Angles for a particular edge.

To be specific, assume the rays arrive parallel to the x-axis, and first meet the lens on a flat y-direction side, without deflection there. On the other side is a curve of short segments between points $p_i = (x_i, y_i)$, with $y_i = (2i+1)\delta/2$. They are thus equally y-spaced at δ apart in the y-direction, but their x-spacing is more complicated. Our goal here is to find the x_i .

It is convenient to start the count from i = 0, and find the p_i with $y_i > 0$. The y-negative vertices have the same x_i (counting downward from (0,0)), so we get those by copying.

Consider the ray that reaches the centre

$$q_i = (\overline{x}_i, \overline{y}_i) = \left(\frac{x_i + x_{i+1}}{2}, (i+1)\delta\right)$$
 (1)

of the segment $\overline{p_i p_{i+1}}$ between c and p_{i+1} . The normal is tilted at an angle θ to the horizontal (and the incoming ray), which is also the angle between $\overline{p_i p_{i+1}}$ and the vertical, so

$$\tan \theta = \frac{x_i - x_{i+1}}{\delta} \tag{2}$$

$$= \frac{2(x_i - \overline{x}_i)}{\delta} \,. \tag{3}$$

It emerges at an angle φ to the normal, where Snell's Law gives

$$\sin \varphi = n \sin \theta. \tag{4}$$

We require that it meets the x-axis in the point (f,0), which it must do at the angle

$$\psi = \varphi - \theta, \tag{5}$$

as shown. We thus have

$$\tan \psi = \frac{\overline{y}_i}{f - \overline{x}_i} . agen{6}$$

We can combine these into an expanded form of (5), giving

$$\arctan\left(\frac{\overline{y}_i}{f - \overline{x}_i}\right) = \arcsin\left(n\sin\left(\arctan\left(\frac{2(x_i - \overline{x}_i)}{\delta}\right)\right) - \arctan\left(\frac{2(x_i - \overline{x}_i)}{\delta}\right)\right)$$
(7)

If x_i is known, we can solve for the only unknown, \overline{x}_i . Since $x_0 = 0$ is known, we begin with that, find \overline{x}_0 , and set

$$x_1 = x_0 + 2(\overline{x}_0 - x_0) = 2\overline{x}_0 - x_0.$$
 (8)

Iteratively,

$$x_2 = 2\overline{x}_1 - x_1$$

$$x_3 = 2\overline{x}_2 - x_2 \tag{9}$$

and so on.

It is hard to give an closed-form solution for (10), but we need only define

$$g(\overline{x}_i) = \arctan\left(\frac{\overline{y}_i}{f - \overline{x}_i}\right) - \arcsin\left(n\sin\left(\arctan\left(\frac{2(x_i - \overline{x}_i)}{\delta}\right)\right)\right) + \arctan\left(\frac{2(x_i - \overline{x}_i)}{\delta}\right)$$
(10)

and solve

$$g(\overline{x}_i) = 0 \tag{11}$$

numerically, by Newton's method.