EXPERIMENT NO : 14

Title : <u>Ping Pong Game</u>

Group No : 15

Group Members :
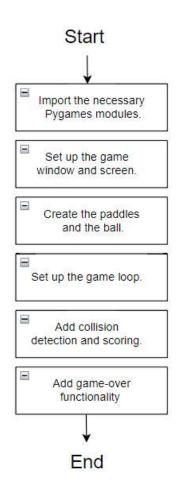

Nihaal Nayak   44

Arpit Burley   9
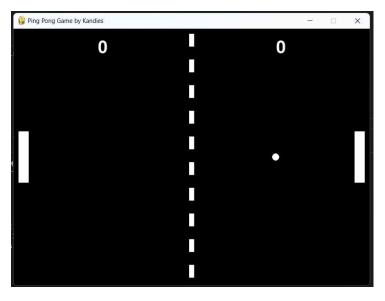
Gaurav Malpedi   39

Description: -

In this project, we are going to create a ping-pong game in Python. For creating the ping pong game we'll use Pygames which is a popular Python library for game development. Ping Pong is a classic arcade game that is popular among people of all ages. It is a two-player game in which players use paddles to hit a small ball back. The game involves creating a window with a table, paddles, and a ball that moves around the screen.
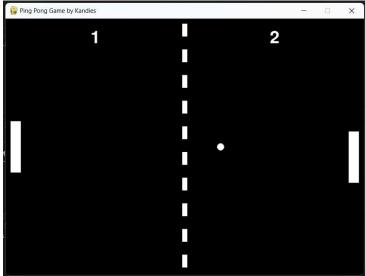

Program Flow: -

Start

Import the necessary Pygames modules.

Set up the game window and screen.

Create the paddles and the ball.

Set up the game loop.

Add collision detection and scoring.

Add game-over functionality

End

Program: - https://github.com/Arpitburley11/Ping-Pong-GAme.git

Output: -

Conclusion: -

Building a ping pong game in Python was a fun and educational project. It helps to improve programming skills and also provides an enjoyable gaming experience.