**University of Oviedo**

**Documentation Second Deliverable**

**Software Architecture**

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# Project information

All the documentation files can be found inside the documentation folder in our Github repository.

<https://github.com/Arquisoft/Trivial_i1b>

This is a direct access to the Readme that contains the general information of the group.

This folder contains the Documentation information like manuals and all the diagrams, also the Visual Paradigm project.

<https://github.com/Arquisoft/Trivial_i1b/tree/master/Documentation>

This one is the Eclipse project, where you could find the src folder with all the implementation.

<https://github.com/Arquisoft/Trivial_i1b/tree/master/Web>

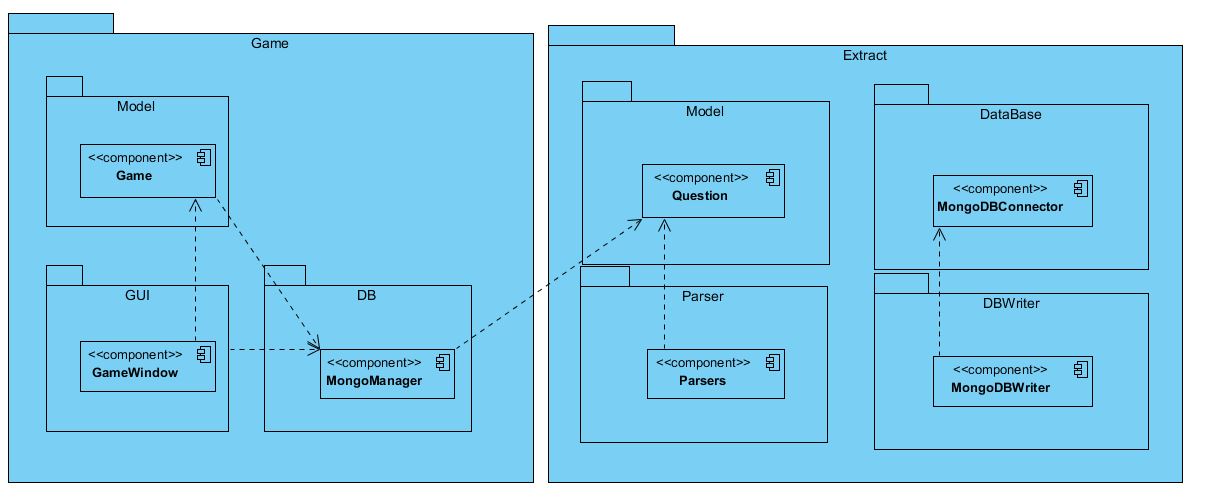
The cucumber tests can be found following this link.

The generated documentation.

<https://github.com/Arquisoft/Trivial_i1b/blob/master/Documentation/GeneratedVPDocumentation.pdf>

# Architecture diagrams

## Package view

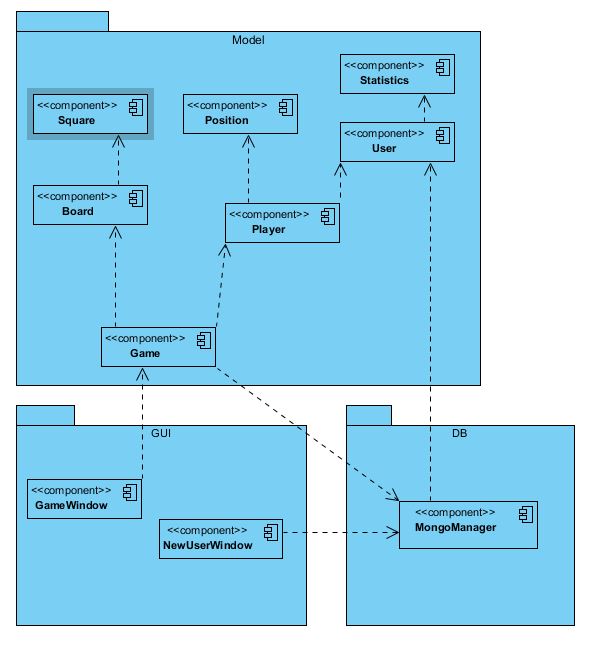


## Component views

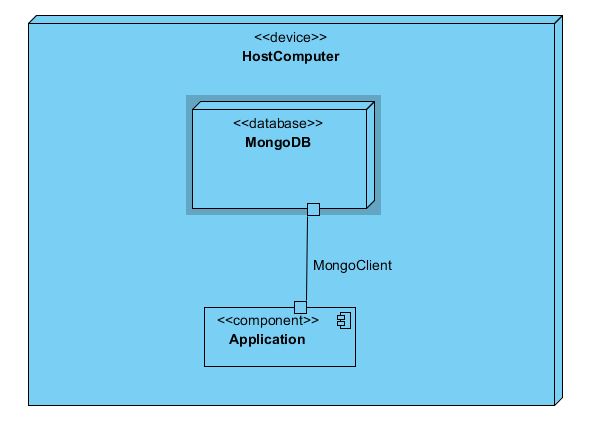
### Extract



### Game



### Deployment view



# User manual

# System Manual

This project is based on the MVC architecture. For this reason you will be able to find the following folders:

## Model

This package contains all the model of the game, since it has not suffered any change with respect the previous implementation all the information about it can be consulted in the page written below, accessing to the “*Logic*” section.

<https://github.com/Arquisoft/Trivial_i1b/blob/web/Documentation/Documentation_Triviali1b_V2.0.pdf>

## Views

This package the different pages can be accessed in our application:

* **Board**

HTML page that will show the board of the game. The board is constructed by using buttons to represent each cell.

* **Error**
* **Initial**
* **Login**
* **NewUser**
* **Statistics**

## Controllers