# The Perceptron

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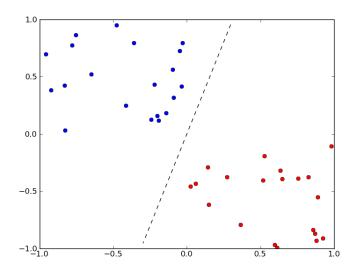
# Assumptions

#### Basic idea:

In machine learning, the perceptron is an algorithm for supervised learning of binary classifiers. A binary classifier is a function which can decide whether or not an input, represented by a vector of numbers, belongs to some specific class. It is a type of linear classifier, i.e. a classification algorithm that makes its predictions based on a linear predictor function combining a set of weights with the feature vector.

- Binary classification (i.e.  $y_i \in \{-1, +1\}$ )
- Data is linearly separable

# A binary classification example

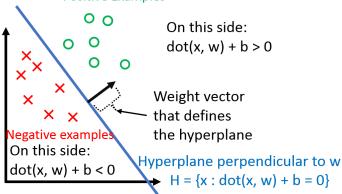


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#### Parameter selection

$$h(x_i) = \operatorname{sign}(\mathbf{w}^{\top} \mathbf{x}_i + b)$$





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#### Parameter selection

b is the bias term (without the bias term, the hyperplane that  $\mathbf{w}$  defines would always have to go through the origin). Dealing with b can be a pain, so we 'absorb' it into the feature vector  $\mathbf{w}$  by adding one additional constant dimension. Under this convention,

$$\mathbf{x}_i$$
 becomes  $\begin{bmatrix} \mathbf{x}_i \\ 1 \end{bmatrix}$   $\mathbf{w}$  becomes  $\begin{bmatrix} \mathbf{w} \\ b \end{bmatrix}$ 

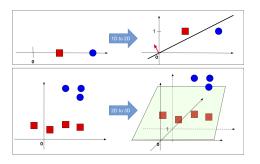
We can verify that

$$\begin{bmatrix} \mathbf{x}_i \\ 1 \end{bmatrix}^\top \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix} = \mathbf{w}^\top \mathbf{x}_i + b$$

# Hyperplane

Using this, we can simplify the above formulation of  $h(\mathbf{x}_i)$  to

$$h(\mathbf{x}_i) = \operatorname{sign}(\mathbf{w}^{\top}\mathbf{x})$$



(Left:) The original data is 1-dimensional (top row) or 2-dimensional (bottom row). There is no hyper-plane that passes through the origin and separates the red and blue points.

(Right:) After a constant dimension was added to all data points such a hyperplane exists.

# Hyperplane

#### Observation

Note that

$$y_i(\mathbf{w}^{\top}\mathbf{x}_i) > 0 \iff \mathbf{x}_i$$
 is classified correctly

where 'classified correctly' means that  $x_i$  is on the correct side of the hyperplane defined by **w**. Also, note that the left side depends on  $y_i \in \{-1, +1\}$  (it wouldn't work if, for example  $y_i \in \{0, +1\}$ ).

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# Algorithm

Now that we know what the  $\mathbf{w}$  is supposed to do (defining a hyperplane the separates the data), let's look at how we can get such  $\mathbf{w}$ .

```
Initialize \vec{w} = \vec{0}
while TRUE do

m = 0
for (x_i, y_i) \in D do

if y_i(\vec{w}^T \cdot \vec{x_i}) \leq 0 then

\vec{w} \leftarrow \vec{w} + y\vec{x}

m \leftarrow m + 1
end if
end for
if m = 0 then
break
end if
end while
```

```
// Initialize \vec{w}. \vec{w} = \vec{0} misclassifies everything.

// Keep looping

// Count the number of misclassifications, m

// Loop over each (data, label) pair in the dataset, D

// If the pair (\vec{x_i}, y_i) is misclassified

// Update the weight vector \vec{w}

// Counter the number of misclassification

// If the most recent \vec{w} gave 0 misclassifications

// Break out of the while-loop
```

#### Geometric Intuition

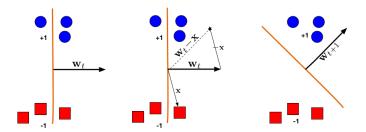


Illustration of a Perceptron update.(Left:) The hyperplane defined by  $\mathbf{w}_t$  misclassifies one red (-1) and one blue (+1) point. (Middle:) The red point  $\mathbf{x}$  is chosen and used for an update. Because its label is -1 we need to **subtractx** from  $\mathbf{w}_t$ . (Right:) The udpated hyperplane  $\mathbf{w}_{t+1} = \mathbf{w}_t - \mathbf{x}$  separates the two classes and the Perceptron algorithm has converged.

#### Geometric Intuition

# Quiz

Assume a data set consists only of a single data point  $\{(\mathbf{x},+1)\}$ . How often can a Perceptron misclassify this point  $\mathbf{x}$  repeatedly? What if the initial weight vector  $\mathbf{w}$  was initialized randomly and not as the all-zero vector?

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# Perceptron Convergence

The Perceptron was arguably the first algorithm with a strong formal guarantee. If a data set is linearly separable, the Perceptron will find a separating hyperplane in a finite number of updates. (If the data is not linearly separable, it will loop forever.)

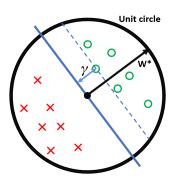
The argument goes as follows: Suppose  $\exists \mathbf{w}^*$  such that  $y_i(\mathbf{x}^\top \mathbf{w}^*) > 0 \ \forall (\mathbf{x}_i, y_i) \in D$ 

Now, suppose that we rescale each data point and the  $\boldsymbol{w}^{\ast}$  such that

$$||\mathbf{w}^*|| = 1$$
 and  $||\mathbf{x}_i|| \le 1 \quad \forall \mathbf{x}_i \in D$ 

# Perceptron Convergence

Let us define the Margin  $\gamma$  of the hyperplane  $\mathbf{w}^*$  as  $\gamma = \min_{(\mathbf{x}_i, y_i) \in D} |\mathbf{x}_i^\top \mathbf{w}^*|$ .



## To summarize our setup:

- All inputs x<sub>i</sub> live within the unit sphere
- There exists a separating hyperplane defined by  $\mathbf{w}^*$ , with  $\|\mathbf{w}\|^* = 1$  (i.e.  $\mathbf{w}^*$  lies exactly on the unit sphere).
- ullet  $\gamma$  is the distance from this hyperplane (blue) to the closest data point.

**Theorem:** If all of the above holds, then the perceptron algorithm makes at most  $1/\gamma^2$  mistakes.

**Proof:** Keeping what we defined above, consider the effect of an update ( $\mathbf{w}$  becomes  $\mathbf{w} + y\mathbf{x}$ ) on the two terms  $\mathbf{w}^{\top}\mathbf{w}^{*}$  and  $\mathbf{w}^{\top}\mathbf{w}$ . We will use two facts:

- $y(\mathbf{x}^{\top}\mathbf{w}) \leq 0$ : This holds because  $\mathbf{x}$  is misclassified by  $\mathbf{w}$  otherwise we wouldn't make the update.
- $y(\mathbf{x}^{\top}\mathbf{w}^*) > 0$ : This holds because  $\mathbf{w}^*$  is a separating hyper-plane and classifies all points correctly.

1. Consider the effect of an update on  $\mathbf{w}^{\top}\mathbf{w}^{*}$ :

$$(\mathbf{w} + y\mathbf{x})^{\top}\mathbf{w}^* = \mathbf{w}^{\top}\mathbf{w}^* + y(\mathbf{x}^{\top}\mathbf{w}^*) \geq \mathbf{w}^{\top}\mathbf{w}^* + \gamma$$

The inequality follows from the fact that, for  $\mathbf{w}^*$ , the distance from the hyperplane defined by  $\mathbf{w}^*$  to  $\mathbf{x}$  must be at least  $\gamma$  (i.e.  $y(\mathbf{x}^\top \mathbf{w}^*) = |\mathbf{x}^\top \mathbf{w}^*| \geq \gamma$ ). This means that for each update,  $\mathbf{w}^\top \mathbf{w}^*$  grows by at least  $\gamma$ .

2. Consider the effect of an update on  $\mathbf{w}^{\top}\mathbf{w}$ :

$$(\mathbf{w} + y\mathbf{x})^{\top}(\mathbf{w} + y\mathbf{x}) = \mathbf{w}^{\top}\mathbf{w} + \underbrace{2y(\mathbf{w}^{\top}\mathbf{x})}_{\leq 0} + \underbrace{y^{2}(\mathbf{x}^{\top}\mathbf{x})}_{0 \leq 1} \leq \mathbf{w}^{\top}\mathbf{w} + 1$$

The inequality follows from the fact that

- $2y(\mathbf{w}^{\top}\mathbf{x}) < 0$  as we had to make an update, meaning  $\mathbf{x}$  was misclassified
- $0 \le y^2(\mathbf{x}^{\top}\mathbf{x}) \le 1$  as  $y^2 = 1$  and all  $\mathbf{x}^{\top}\mathbf{x} \le 1$  (because  $\|\mathbf{x}\| \le 1$ ).

This means that for each update,  $\mathbf{w}^{\top}\mathbf{w}$  grows by at most 1.

3. Now we can put together the above findings. Suppose we had M updates.

$$= |\mathbf{w}^{\top}\mathbf{w}^{*}|$$
 Simply because  $M\gamma \ge 0$  (2)  

$$\leq ||\mathbf{w}|| \ ||\mathbf{w}^{*}||$$
 By Cauchy-Schwartz inequality\* (3)  

$$= ||\mathbf{w}||$$
 As  $||\mathbf{w}^{*}|| = 1$  (4)  

$$= \sqrt{\mathbf{w}^{\top}\mathbf{w}}$$
 by definition of  $||\mathbf{w}||$  (5)  

$$\leq \sqrt{M}$$
 By second point (6)

By first point

$$\Rightarrow M\gamma \leq \sqrt{M}$$

 $M\gamma < \mathbf{w}^{\top}\mathbf{w}^{*}$ 

$$\Rightarrow M^2 \gamma^2 \leq M$$

$$\Rightarrow M \leq \frac{1}{\gamma^2}$$

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(1)

$$\Rightarrow M \le \frac{1}{\gamma^2} \tag{10}$$

And hence, the number of updates M is bounded from above by a constant.

<sup>\*</sup>Alternative explanation: $|\mathbf{w}^{\top}\mathbf{w}^{*}| = ||\mathbf{w}|| ||\mathbf{w}^{*}|| |\cos(\alpha)|$ , but  $|\cos(\alpha)| \le 1$ 

# Quiz

Given the theorem above, what can you say about the margin of a classifier (what is more desirable, a large margin or a small margin?) Can you characterize data sets for which the perceptron algorithm will converge quickly? Draw an example.

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# Perceptron example

Click here: Perceptron example python code

# The End