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# Quantum Error-Correcting Codes in QuantumClifford.jl

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# Outline

- Stabilizers
- Quantum error correction
- My contribution: random circuit codes, lifted product codes

# Stabilizers

Quantum states are generally not classically simulatable (unless  $BPP=BQP$ ).

Yet, not all of them.

**Stabilizer states:** +1 or -1 eigenstates of some Pauli strings, called its **stabilizer group**.

The stabilizer group of a pure state has  $n$  **generators**.

Describe the state by those generators.

Generators (Pauli strings) are Bool vectors.

$X \rightarrow 1|0$ ,  $Y \rightarrow 1|1$ ,  $Z \rightarrow 0|1$

```
[4]: using QuantumClifford
```

```
[6]: st = ghz(3)
```

```
[6]: + XXX  
      + ZZ_  
      + _ZZ
```

```
[8]: stab_to_gf2(st)
```

```
[8]: 3x6 Matrix{Bool}:  
      1  1  1  0  0  0  
      0  0  0  1  1  0  
      0  0  0  0  1  1
```

# Clifford

**Clifford** operations transform a Pauli string always to another Pauli string.

-> Transform a stabilizer state to another stabilizer state.

By transforming each generator.

“Stabilizer states + Clifford” are classically simulatable.

-> **QuantumClifford.jl**

```
[7]: cl = random_clifford(3)
```

```
[7]: X1 ↦ - Y__  
      X2 ↦ - YZ_  
      X3 ↦ + __X  
      Z1 ↦ - XX_  
      Z2 ↦ + _X_  
      Z3 ↦ + __Y
```

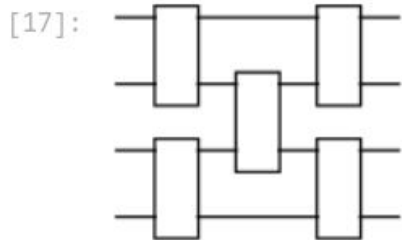
```
[8]: cl * st
```

```
[8]: + _ZX  
      - X__  
      + _XY
```

# Clifford circuit

Sequence of sparse Clifford operations (gates).

```
[17]: circ = random_brickwork_clifford_circuit((4,),3)
```



```
[24]: circ[1].indices
```

```
[24]: 2-element Vector{Int64}:  
      1  
      2
```

```
[23]: circ[1].cliff.tab
```

```
[23]: + YY  
      - XX  
      - _X  
      - ZX
```

```
[34]: st = ghz(4)
```

```
[34]: + XXXX  
      + ZZ__  
      + _ZZ_  
      + __ZZ
```

```
[35]: for op in circ  
      apply!(st, op)  
end
```

```
[36]: st
```

```
[36]: - YY_X  
      - YY__  
      - XZ__  
      + __XX
```

---

# Quantum error correction

Errors happen and destroy information.

Solution: quantum error correction.

Idea: encode information into a subspace.

Encode:  $k$  logical qubits  $\rightarrow$  subspace of  $n$  qubits

Decode:  $\rightarrow k$  logical qubits

(Similar to classical error correction, where qubits  $\rightarrow$  bits, space are binary.)

# Stabilizer codes

Stabilizer codes: the subspace is stabilized by  $(n-k)$  Pauli generators.

Syndrome, parity checks: measure some of stabilizer group elements.

The left  $k$  generators are taken as logical operators.

**Parameters  $[[n,k,d]]$ :**

- $n$ : size
- $k$ : dimension
- $d$ : distance (related to maximal correctable errors)

```
[38]: code = Steane7()
```

```
[38]: Steane7()
```

```
[39]: code_n(code)
```

```
[39]: 7
```

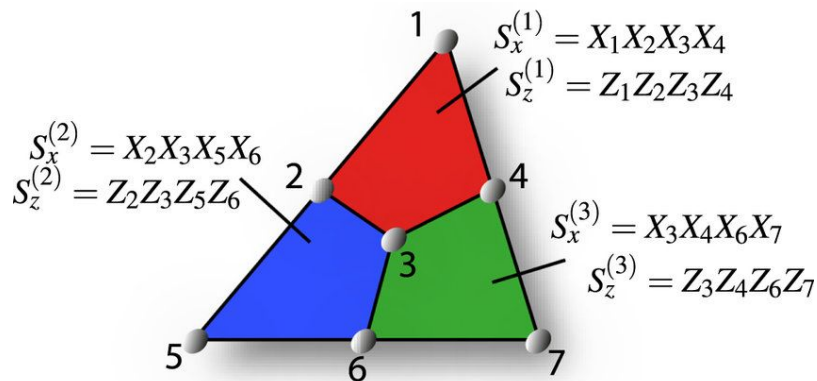
```
[40]: code_k(code)
```

```
[40]: 1
```

# Parity checks

Choose (n-k) elements from stabilizer group as parity checks.

**CSS code:** if parity checks can be either “all X” or “all Z.”



```
[43]: parity_checks(code)
```

```
[43]: + __XXXX
      + _XX__XX
      + X_X_X_X
      + ____ZZZZ
      + _ZZ__ZZ
      + Z_Z_Z_Z
```

```
[41]: parity_checks_x(code)
```

```
[41]: 3x7 Matrix{Bool}:
      0  0  0  1  1  1  1
      0  1  1  0  0  1  1
      1  0  1  0  1  0  1
```

```
[42]: parity_checks_z(code)
```

```
[42]: 3x7 Matrix{Bool}:
      0  0  0  1  1  1  1
      0  1  1  0  0  1  1
      1  0  1  0  1  0  1
```



# Simulating codes

Pipeline: encoding

-> errors

-> syndrome (parity checks)

-> decoding

-> correction

Everything in Clifford and  
QuantumClifford.jl!

```
@testset "belief prop decoders, good for sparse codes" begin
    codes = vcat(LP04, LP118, test_gb_codes, other_lifted_product_codes)

    noise = 0.001

    setups = [
        CommutationCheckECCSetup(noise),
        NaiveSyndromeECCSetup(noise, 0),
        ShorSyndromeECCSetup(noise, 0),
    ]

    for c in codes
        for s in setups
            for d in [c -> PyBeliefPropOSDecoder(c, maxiter=2)]
                nsamples = 10000
                if true
                    @test_broken false # TODO these are too slow to test in CI
                    continue
                end
                e = evaluate_decoder(d(c), s, nsamples)
                # @show c
                # @show s
                # @show e
                @test max(e...) <= noise
            end
        end
    end
end
```

Better (and larger) codes?



# New code construction (GSoC 2024)

## Concatenated quantum code #289

Skip it because  
too textbook

 Merged Krastanov merged 6 commits into `QuantumSavory:master` from `royess:concat`  on Jun 14

## add random Clifford circuit codes #298

 Merged Krastanov merged 15 commits into `QuantumSavory:master` from `royess:randomcircuit`  on Jul 5

## Lifted and lifted product codes via Hecke's GroupAlgebra #356

 Merged Krastanov merged 70 commits into `QuantumSavory:master` from `royess:lift-dev-hecke`  on Sep 27

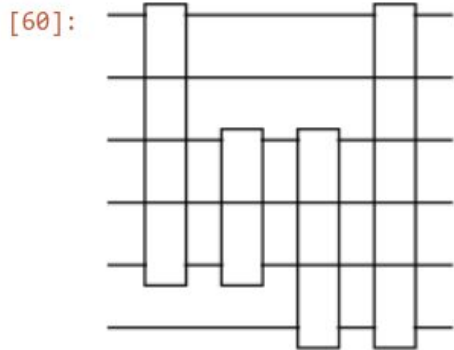
# Random Clifford circuit codes

Idea: to encode a logical qubit, we need to spread it to the whole system.

Use random circuit as encoding circuit.

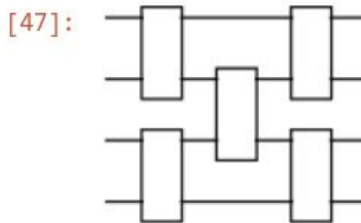
```
[59]: code = random_all_to_all_circuit_code(6, 4, [1]);
```

```
[60]: code.circ
```



```
[49]: code = random_brickwork_circuit_code((4,), 3, [1]);
```

```
[47]: code.circ
```



```
[48]: code.encode_qubits
```

```
[48]: 1-element Vector{Int64}:  
      1
```

# Lifted product codes

Quantum LDPC (QLDPC) code.

Idea: combine two classical codes into a quantum code.

Hypergraph product.

The hypergraph product yields two classical codes  $C_{X,Z}$  with parity-check matrices

$$H_X = \begin{pmatrix} H_1 \otimes I_{n_2} & I_{r_1} \otimes H_2^T \end{pmatrix} \quad (1)$$

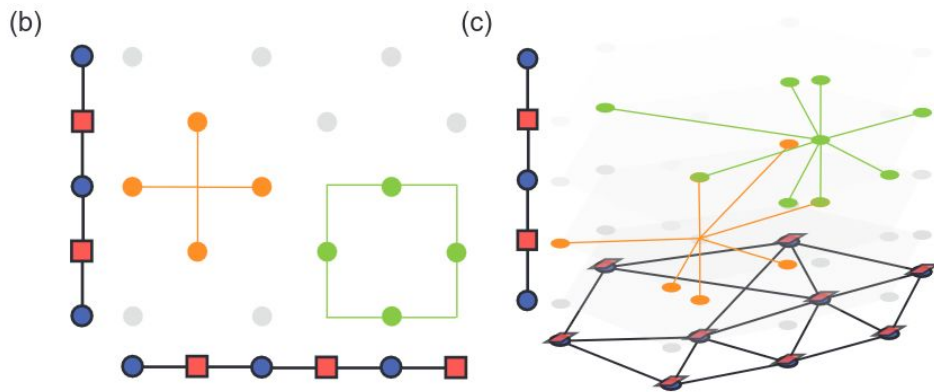
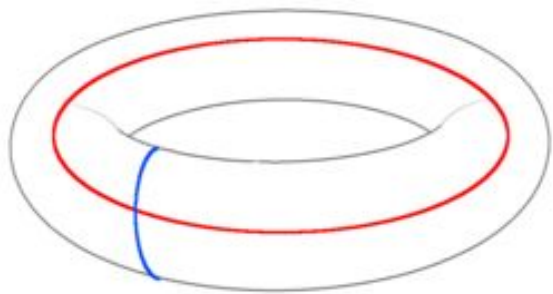
$$H_Z = \begin{pmatrix} I_{n_1} \otimes H_2 & H_1^T \otimes I_{r_2} \end{pmatrix}, \quad (2)$$

where  $I_m$  is the  $m$ -dimensional identity matrix. These two codes then yield a hypergraph product code via the CSS construction.

[https://errorcorrectionzoo.org/  
c/hypergraph\\_product](https://errorcorrectionzoo.org/c/hypergraph_product)

# Geometrical view of hypergraph product

Canonical example: repetition code  
 $\otimes_{\text{HG}}$  repetition code  $\rightarrow$  toric code



<https://arxiv.org/abs/2312.08462>

# Lifted product

Motivation: save qubits to make better codes. (Asymptotically good QLDPC codes.)

1. Use matrices of group algebra elements in hypergraph product.

$$\begin{aligned} H_X &= \begin{pmatrix} H_1 \otimes I_{n_2} & I_{r_1} \otimes H_2^T \\ I_{n_1} \otimes H_2 & H_1^T \otimes I_{r_2} \end{pmatrix}, \\ H_Z &= \begin{pmatrix} H_1 \otimes I_{n_2} & I_{r_1} \otimes H_2^T \\ I_{n_1} \otimes H_2 & H_1^T \otimes I_{r_2} \end{pmatrix}, \end{aligned}$$

2. Then, lift each group algebra element to its binary matrix representation (e.g., permutation group representation).

Group algebra, group ring: group elements with coefficients, e.g.,  $g_1 + g_2$ .

$$(g_1 + g_2) * g_3 = g_1 * g_3 + g_2 * g_3$$

# Construction by group algebra (Hecke)

B1)  $[[882, 24, d]]$  code,  $18 \leq d \leq 24$ . The matrices  $H_X$  and  $H_Z$  are  $(3,6)$ -regular ( $\ell = 63$ ).

$$A = \begin{pmatrix} x^{27} & 0 & 0 & 0 & 0 & 1 & x^{54} \\ x^{54} & x^{27} & 0 & 0 & 0 & 0 & 1 \\ 1 & x^{54} & x^{27} & 0 & 0 & 0 & 0 \\ 0 & 1 & x^{54} & x^{27} & 0 & 0 & 0 \\ 0 & 0 & 1 & x^{54} & x^{27} & 0 & 0 \\ 0 & 0 & 0 & 1 & x^{54} & x^{27} & 0 \\ 0 & 0 & 0 & 0 & 1 & x^{54} & x^{27} \end{pmatrix},$$

$$B = (1 + x + x^6)I_7.$$

<https://doi.org/10.22331/q-2021-11-22-585>

Cyclic group of order  $\ell=63$

```
[69]: import Hecke: group_algebra, GF, abelian_group, gens
import LinearAlgebra: diagind
```

```
[70]: l = 63
GA = group_algebra(GF(2), abelian_group(l))
x = gens(GA)[1]
```

Element of Group algebra of group of order 63 over GF(2) with

```
[71]: A = zeros(GA, 7, 7);
A[diagind(A)] .= x^27;
A[diagind(A, -1)] .= x^54;
A[diagind(A, 6)] .= x^54;
A[diagind(A, -2)] .= GA(1);
A[diagind(A, 5)] .= GA(1);
B = reshape([1 + x + x^6], (1, 1));
```

```
[72]: c1 = LPCode(A, B);
```

```
[73]: code_n(c1), code_k(c1)
```

```
[73]: (882, 24)
```



# Lesson: reinvent the wheel (group algebra)

## Lifted and lifted product codes #312



royess wants to merge 28 commits into `QuantumSavory:master` from `royess:lift`

[QuantumClifford.jl](#) / [src](#) / [ecc](#) / [group\\_ring.jl](#)

royess fix a type ambiguity

Code Blame 293 lines (218 loc) · 8.27 KB

```
1  import Base: *, +, -, ==, deepcopy_internal, show, isone, iszero, one, zero, adjoint
2
3  import Nemo: Ring, RingElem, RingElement, NCRing, NCRingElem, NCRingElement, Perm, CacheDictType,
4      @attributes, base_ring, base_ring_type, elem_type, get_cached!,
5      is_domain_type, is_exact_type, parent, parent_type
6
7
8  """
9  Permutation [group ring](https://en.wikipedia.org/wiki/Group_ring) over a base ring, also known as group algebra.
10
```

[https://github.com/royess/QuantumClifford.jl/blob/53322b587c3e4c94175b42c38578cbb2b429e697/src/ecc/group\\_ring.jl](https://github.com/royess/QuantumClifford.jl/blob/53322b587c3e4c94175b42c38578cbb2b429e697/src/ecc/group_ring.jl)

# Important but not covered in this talk

- Decoders, e.g., BP-OSD.
- Entanglement.
- Logical gates.
- T gates and magic.
- Mixed states, destabilizers.
- More development experiences.

QuantumClifford.jl

