

Yuheng Wang

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Education

University of Washington , BS in Mathematics, Computer Science	Sept 2023 – May 2027
<ul style="list-style-type: none">• GPA: 3.91/4.0• Coursework: Linear Algebra, Probability, Optimization, Deep Learning, Software Design & Implementation, Natural Language Processing, Math Analysis	

RESEARCH EXPERIENCE

Researcher Assistant , Raivn Lab - University of Washington, Seattle, US	Sep 2025 – Now
<ul style="list-style-type: none">• Work on image and video generation systems with a focus on representation learning and tokenization for generative models.• Build and scale training and evaluation pipelines on multi-GPU clusters, with attention to efficiency and scalability.• Explore and prototype reference-aware modeling strategies for generative architectures.	
Researcher Assistant , Institute of Computing Technology, Chinese Academy of Sciences – Beijing, China	Jul 2023 – Aug 2023
<ul style="list-style-type: none">• Developed sign language recognition models for AR/VR scenarios to enhance user interaction.• Implemented and evaluated deep learning pipelines for gesture recognition.	
Researcher Assistant , Institute of Automation, Chinese Academy of Sciences – Beijing, China	Jan 2021 – Aug 2022
<ul style="list-style-type: none">• Developed and implemented LSTM-based models for sign language recognition.• Built gesture recognition pipelines using Python and deep learning frameworks, leveraging MediaPipe for keypoint extraction.	

Project

Tokenizing with References	Sep 2025 – Now
Allen Institute for AI (AI2) Raivn Lab, University of Washington Built a reference-aware tokenization framework for image and video generation to overcome limitations of discrete tokens. Designed and implemented a Wan-based backbone with attention to reference frames, enabling continuous tokenization and hierarchical token routing. Trained and evaluated models on large-scale video datasets, achieving faster decoding and improved reconstruction efficiency over baseline approaches.	
Pedestrian Button Detection and Direction Classification	Mar 2025 – Jun 2025

University of Washington

Developed a two-stage deep learning pipeline for pedestrian button detection and crossing direction classification using YOLOv8 and CNN/Transformer backbones. Built and annotated a custom dataset, and applied HiResCAM to visualize attention and analyze model behavior.

github.com/Arrokothwh/Push-Button-Heroes-Instant-Crosswalk-Button-Recognition

Technologies

Languages: Python, Java, C, JavaScript, TypeScript, MATLAB

Technologies: PyTorch, TensorFlow, Distributed Training, Computer Vision, Generative Models, Transformer Architectures, Data Pipelines