

Chapter 7: Workshop Exercises

Objective: This Addendum Manual contains exercises to accompany Workshop Lab Chapters.

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7.1 (EXERCISE 01 - CHAPTER 1) – BLINK AN LED

This exercise ensures all software is installed and connections to the kit are correct.

Reference: Section 3.4.1 GPIO in PERIPHERALS section of Lab Manual for those who care to try to write their own GPIO interface code to drive the LED on and off.

Target Kits: CYW920819

In this exercise, create an application to blink LED_2 on the kit at 2 Hz and add a message to print through the Peripheral UART to a terminal program on your PC each time the LED changes state.

1. Open Modus Toolbox
2. Select a directory as your workspace
3. In the Quick Panel click "New Application".
4. Select your kit: CYW920819EVB-02 then press Next >
5. Select Empty-20819EVB02
6. Change the application name to **Bit_Bang_Blinky_20819EVB02**.
 Note: The specific application name is up to you. It is recommended to use an alphabetically sortable prefix to help find each project when multiple projects are being developed simultaneously.
 Note: It is recommended to designate the target platform in the name to easily differentiate which projects can be programmed into which kits.
7. Click "Next ". Verify the presented device, board, and example, then click "Finish".
8. Delete the file empty_wiced_bt.c from the newly created project.
9. Find BlinkLEDandPrint.c in the folder Template_Blink_LED_Print in the Template folder directory that was provided. Copy BlinkLEDandPrint.c into the newly created project.
10. Examine BlinkLEDandPrint.c to make sure you understand what it does.
 All WICED BLE applications are multi-threaded (the BLE stack requires it). There is an operating system (RTOS) that gets launched from the device startup code and you can use it to create your own threads. Each thread has a function that runs almost as though it is the only software in the system – the RTOS allocates time for all threads to execute when they need to. This makes it easier to write your programs without a lot of extra code in your main loop. The details of how to use the RTOS effectively are covered in the next chapter but, in these exercises, we will show you how to create a thread and associate it with a function for the code you will write (look in app_bt_management_callback()).
11. Add code in the app_task thread function of BlinkLEDandPrint.c to do the following:
 - a. Read the state of WICED_GPIO_PIN_LED_1
 Hint: Open WICED API Reference in Documentation tab next to Quick Start tab in lower left corner of ModusToolbox. Components > Hardware Drivers > GPIO
 Hint: Search for `/** Enter Exercise Code Here */`

Reference: Section 3.4.1 GPIO in PERIPHERALS

- b. Drive the state of WICED_GPIO_PIN_LED_1 to the opposite value.
12. In the Quick Panel, look in the "Launches" section and click the line that has the project name followed by "Program".
 13. Once the build and program operations are done, observe "Programming Complet" in the Console window and LED 1 on the kit periodically turning on and off at the rate designated in BlinkLEDandPrint.c.

7.2 (EXERCISE 02 - CHAPTER 3) – ADD DEBUG PRINTING

Reference: Section 3.4.2 DEBUG PRINTING in PERIPHERALS section of Lab Manual

Target Kits: CYW920819

For this exercise, you will add a message to print through the Peripheral UART to a terminal program on your PC each time the LED changes state.

1. Add WICED_BT_TRACE calls to display "LED LOW" and "LED HIGH" at the appropriate times.
 - a. Hint: Reference Debug Printing in the manual.
 - b. Hint: Remember to set the debug UART to WICED_ROUTE_DEBUG_TO_PUART.
Although you will see comments in the template code encouraging you to put initialization code in the app_bt_management_callback() function so that it runs when the BLE stack starts up, we recommend doing it in application_start() instead. This is because the PUART is a special type of peripheral and you may want to print messages before even trying to start the stack!
 - c. Hint: Remember to use \n\r to create a new line so that information is printed on a new line each time the LED changes.
2. Program your application to the board.
3. Open a terminal window (e.g. PuTTY or TeraTerm) with a baud rate of 115200 and observe the messages being printed.
 - a. Hint: The PUART will be the larger number of the two WICED COM ports.
 - b. Hint: if you don't have terminal emulator software installed, you can use putty.exe which is included in the class files under "Software_tools". To configure putty:
 - i. Go to the Serial tab, select the correct COM port (you can get this from the Microsoft Windows program Device Manager under "Ports (COM & LPT)" as "WICED USB Serial Port"), and set the speed to 115200.
 - ii. Go to the session tab, select the Serial button, and click on "Open".
 - iii. If you want an automatic carriage return with a line feed in putty (i.e. add a \r for every \n) check the box next to "Terminal -> Implicit CR in every LF"

7.3 (EXERCISE 03 - CHAPTER 3) – SET LED FROM BUTTON ACTION VIA INTERRUPT

Reference: Section 3.4.1 GPIO in PERIPHERALS section of Lab Manual

Target Kits: CYW920819

In this exercise, rather than polling the state of the button in a thread, you will use an interrupt so that your firmware is notified every time the button is pressed. In the interrupt callback function, you will toggle the state of the LED.

1. Create another new application from empty-20819EVB02 and rename it **Interrup_Btn_20819EVB02**
2. Delete empty_wiced_bt.c from the new project.
3. Copy Interrupt_Bin.c from the Template files provided.
4. In the interrupt_Bin.c file:
 - a. Remove the calls to wiced_rtos_create_thread() and wiced_rtos_init_thread().
 - b. Delete the thread function.
2. In the BTM_ENABLED_EVT, set up a falling edge interrupt for the GPIO connected to the button and register the callback function.
 - a. Hint: You will need to call wiced_hal_gpio_register_pin_for_interrupt and wiced_hal_gpio_configure_pin.
3. Create the interrupt callback function so that it toggles the state of the LED each time the button is pressed.
4. Program your application to the board and test it.

7.4 (EXERCISE 04 - CHAPTER 3) – RGB LIGHT SENSOR W/ADI SHIELD

Reference:

Target Kits: CYW920819 with ADI CN0397 Arduino shield

In this exercise, you will be reading and displaying data on the Debug UART from the Analog Devices CN0397 RGB Light Sensor Arduino shield. You will be interfacing to the AD7798 3-channel 16-bit Delta Sigma ADC as a SPI Slave.

1. Plug the CN0397 onto the CYW920819EVB-02 as shown.



ADI Shield



Cypress BT mesh eval board

2. Find the Project files in the Template directory provided:
CN0397_ADI_Light_Sensor
3. Create a new application project based on an Empty-20819EVB02 and call it CN0397_ADI_Light_Sensor
4. Delete the empty_wiced_bt.c file from the new project
5. Copy the four .c code files, three .h header files and the two .txt files from the CN0397_ADI_Light_Sensor folder into the new project
6. In the spi_master_w_sensor.c file:
 - a. Add a #include for the SPI functions - "wiced_hal_pspi.h"
 - b. For the CLK_1, MISO_1, MOSI_1 and CS_1 defines, put in the correct platform pins to match the CN0397 signals on D10 through D13.
Hint: Use <Ctrl>F to search in spi_master_w_sensor.c for WICED_Pxx
 - c. In the Initialize_app routine, initialize SPI1 after the Button GPIO is initialized
See the API Documentation for the SPI Init call.

208XX_readme.txt	9 KB
AD7798.c	10 KB
AD7798.h	8 KB
cn0397.c	8 KB
cn0397.h	4 KB
readme.txt	2 KB
SPI_Comm.c	5 KB
SPI_Comm.h	4 KB
spi_master_w_sensor.c	11 KB

```
void wiced_hal_pspi_init ( spi_interface_t      spi,
                          UINT8                  devRole,
                          UINT16                 spiPinPullConfig,
                          UINT32                 spiGpioCfg,
                          UINT32                 clkSpeed,
                          SPI_ENDIEN           endian,
                          SPI_SS_POLARITY      polarity,
                          SPI_MODE            mode,
                          UINT8                  csPin
                          )
```

Hint: It is SP1 with a SPI_MASTER role. Pin Pull is INPUT_PIN_PULL_UP, and use the GPIO Macro for the configuration (#define GPIO_CFG(CS_1,CLK_1,MOSI_1,MISO_1) . Speed also has a define that will set it to 1MHz. The SPI Endian is MSB First, SPI SS polarity is ACTIVE LOW, mode is 3 and the csPin is CS_1.

7. In the sensor thread initialize the CN0397
 - a. Hint: the function calls are in CN0397.h, (make sure you include CN0397 so that the functions can be found)
 - b. It should be put in the INIT_SENSOR state
8. In the sensor thread, add function calls to read the data and display the data.
 - a. Hint: to read data you have to call SetAppData()
9. Open the TeraTerm or Putty window (Baudrate 115,200).
10. Program the application to the board.
11. Follow the calibration procedure and see the results

7.5 (EXERCISE 05 - CHAPTER 3) – WEIGHT SENSOR W/ADI SHIELD

Reference:

Target Kits: CYW920819 with ADI CNxxxx Arduino shield

To Be Developed....

7.6 (EXERCISE 06 - CHAPTER 4) – MESH 1ST NETWORK WITH DIMMABLE LED

Reference Chapter 4 or Cypress Workshop Chapter WBT101-07A

Target Kits: CYW920819 or CYBT-213043-MESH

In this exercise you will create your own (very small) mesh network.

1. In ModusToolbox, Create Demo projects for your selected kit.
2. Expand Demo project ending in "light_dimmable" that includes the number of the selected kit.
3. Within the selected project, open "light_dimmable.c" and find where device_name is assigned. Change the name so that it has your initials in it (e.g. "<Inits> Dimmable Light").
4. Program the project to your kit.
 - a. Hint: Open a terminal window for the PUART to see messages.
The default PUART baud rate for the mesh applications is 921600.
 Hint: If your terminal emulator does not support 921600:
 - In ModusToolbox Project Explorer Window, open mesh_app_hci.c found @ wiced_btsdk/dev-kit/libraries/btsdk-mesh/COMPONENT_mesh_app_lib/
 - Search for 921600
`wiced_hal_puart_configuration(921600, PARITY_NONE, STOP_BIT_1);`
 - Change that value to one that is supported and rebuild/reprogram.
5. Run a Mesh Lighting smartphone application to provision the device.
 - a. Hint: If you don't see any devices listed after ~10 seconds, exit the app, stop/restart BLE and then try again.
 - b. Alternative: If a smartphone isn't available, ClientControl can be used to provision and control Mesh Nodes.

7.7 (EXERCISE 07 - CHAPTER 5) – MESH LIGHTS (MULTI-ELEMENT NODES) AND GROUPS

Reference Chapter 5 or Cypress Workshop Chapter WBT101-07B

Target Kits: CYBT-213043

In this exercise you will add additional lights to the network you created in the previous chapter. You will experiment with associating devices to different groups.

1. Create an additional set of Demo projects or modify an existing project.
 Note: The process to replicate a project hasn't been well defined. For now, we'll create new projects with different names, then modify.
2. Program an extended 3-LED version of LightDimmable into a CYBT-213043-MESH kit.
 - a. Expand a project that will become a 3-LED Mesh Node
 - b. **Copy** the three files (**led_control.c**, **led_control.h**, **light_dimmable.c**) from the provided Key/Key_Dimmable_3LEDs folder into the newly created light.dimmable project. Overwrite the existing files.
 - c. Open light_dimmable.c and change device name to something unique – to distinguish it from other students performing the same exercise.
 - d. Hint: Plug only one kit at a time into your PC to ensure the desired kit is programmed.
 - e. Hint: Programmed kits can be powered using an alternate power source.
3. Provision the Three_LightDimmable kit to a mesh network using a BLE_Mesh App.

4. Create multiple Rooms (i.e. Groups) and add one or more lights to each Room.
 - a. Hint: Leave all the lights in the group "All". That is, just add them to the new rooms, don't move them.
5. Experiment with controlling all lights at once (All), one room at a time, and individually.
6. Optional: experiment with other room configurations. For example:
 - a. Light 1 is in Room 1 and All
 - b. Light 2 is in Room 2 and All
 - c. Light 3 is in Room 1, Room2 and All
 - d. Light 4 is only in All

7.8 (EXERCISE 08 - CHAPTER 6) – MESH ON/OFF SWITCH

Reference Chapter 6 or Cypress Workshop Chapter WBT101-07C

Target Kits: CYW920819 or CYBT-213043

In this exercise you will add an on/off switch to your mesh network that can control LEDs on the LightDimmable kit(s).

1. Remove one of your LightDimmable kits from your mesh network using the BLE_Mesh app.
2. Expand a Demo project ending in "on_off_switch" for the selected kit.
3. Open "on_off_switch.c", find the "mesh_dev_name" and change the name to something unique, possibly using your initials (e.g. "<Inits> Switch")
4. Program the project into a mesh kit.
 - a. Hint: You may want to label the kits to keep track of which one is programmed with each project.
 - b. Caution: Pressing the black user button SW3 on a LightDimmable kit will perform a factory reset so that kit will need to be re-provisioned.
5. Provision the OnOff Switch kit to your network.
6. Press the user button on the OnOff Switch kit to toggle the LEDs on the LightDimmable kits.
7. Experiment with changing the Assignment for the OnOff Switch to control different lights or rooms.
 - a. Hint: You can't move switches to different rooms, rather you Assign the device or rooms that the switch will control.
8. Note that you can still control the lights using the app.

7.9 (EXERCISE 09 - CHAPTER 6) – MESH DIMMER SWITCH

Reference Chapter 6 or Cypress Workshop Chapter WBT101-07C

Target Kits: CYW920819 or CYBT-213043

In this exercise you will add a dimmer device to your mesh network. This new device will be able to turn the LED on/off as well as control the brightness of the LED on the LightDimmable kit. The OnOff Switch from the previous exercise will be able to control the same LED.

1. Remove one of your LightDimmable kits from your mesh network using the BLE_Mesh app.
2. Expand a Demo project ending in "dimmer" for the selected kit.
3. Open the file "dimmer.c" and find the "mesh_dev_name". Change the name so that it has your initials in it (e.g. "<Inits> Dimmer")
4. Program the project into the kit.

- a. Hint: You may want to label the kits to keep track of which one is programmed with each project. Remember if you accidentally press the user button on the LightDimmable kit, it will perform a factory reset.
5. Provision the Dimmer kit to your network.
6. Press the user button on the Dimmer kit to toggle the LEDs on the LightDimmable kits.
7. Press and hold the user button on the Dimmer kit to adjust the brightness of the LEDs.
 - a. Hint: If you hold the button for longer than 15 seconds a factory reset will be performed and the Dimmer kit will no longer be associated with the mesh network.
8. Verify that the OnOff switch kit and the app can still control the LED.
9. Experiment with Assigning the Dimmer to different lights or rooms.

7.10 (EXERCISE 10 - CHAPTER 6) – MESH 2ND ELEMENT – RED AND YELLOW OR BLUE LEDS

Reference Arrow BLE-Mesh Chapter 6 or Cypress Workshop Chapter WBT101-07C

Target Kits: CYW920819 (Red and Yellow LEDs) or CYBT-213043 (Red and Blue LEDs)

In this exercise, you will add a new element to the LightDimmable application so that you can control the Red and Yellow or Blue LEDs on the kit individually. To do this:

1. Use the Smartphone App to remove one of the LightDimmable devices from your network.
2. Create a new application for a light_dimmable or modify an existing one
3. Expand the selected light_dimmable project.
4. In the light_dimmable.c file:
 - a. Add another element to the design. This new element will have one WICED_BT_MESH_MODEL_LIGHT_LIGHTNESS_SERVER model and no properties.
 - i. Hint: You will need to create the mesh_element2_models array.
 - ii. Hint you will need to add a set of entries to the mesh_elements array for the new element.
 - iii. Hint: Make sure you set the number of models and number of properties in the mesh_elements array to the correct values for this new element.
 - b. In the mesh_app_init function, initialize the new light lightness server.
 - i. Hint: You can use the same callback for both light lightness servers since it is passed the element index when it is called.
5. In led_control.c:
 - a. Add a define for another PWM channel and add code to led_control_init to initialize the new PWM.
 - i. Hint: The configurator was not used in the LightDimmable demo application so for consistency you can set up the PWM the same way.
 - ii. Hint: Copy the code for PWM0 and update it to use PWM1.
 - iii. Hint: the BSP has a #define for LED_GREEN that you can use.
 - iv. Hint: you can use the same pwm_config structure for both PWMs – just call wiced_hal_gpio_select_function and wiced_hal_pwm_start two times each – once for each PWM.
 - b. Add an additional parameter to the function led_control_set_brightness_level so that it knows which element a message is intended for.
 - i. Hint: uint8_t element_idx.
 - ii. Hint: remember to update the function prototype in led_control.h too.

- c. Update the `led_control_set_brightness_level` function so that it looks at the `element_idx` input and updates the appropriate PWM.
6. Back in `light_dimmable.c`:
 - a. Search for calls to `led_control_set_brightness_level` (yes, the 't' is missing in brightness) and add the `element_idx` parameter.
 - i. Hint: The timer callback function (`attention_timer_cb`) doesn't have access to `element_idx`, but when you init the timer you can set it to pass a `uint32_t` to the callback. Therefore, you can:
 1. Set up a global `uint32_t` to hold the index value.
 2. Pass that variable as an argument when you init the timer
 3. Update the value of the variable with the `element_idx` value just before starting the timer.
 - ii. Hint: If you don't want to deal with the above, you can just hard code the `element_idx` to 0 in `mesh_app_attention` and `attention_timer_callback`.
7. Program your kit.
8. Provision your device onto your network.
 - a. Hint: You should see 2 devices show up for this kit instead of just one.
9. Control each of the LEDs from the app individually using the two separate devices
 - a. Note that the OnOff Switch and Dimmer control both LEDs simultaneously because they control everything in the group at once.

7.11 (EXERCISE 11 - CHAPTER 6) – MESH TEMPERATURE SENSOR

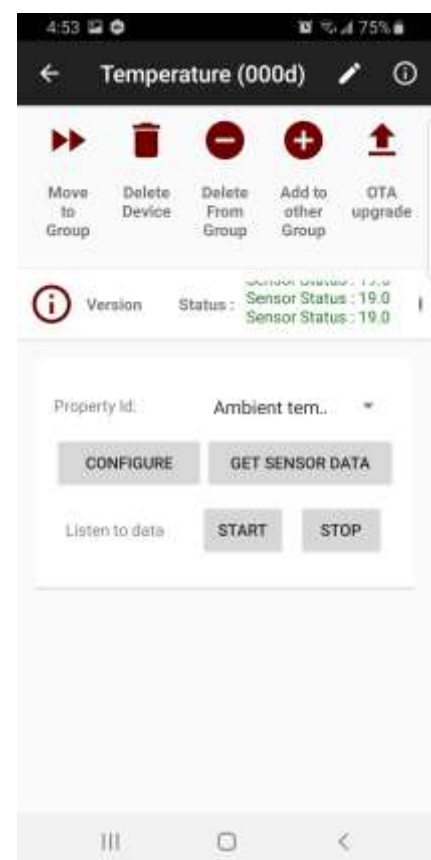
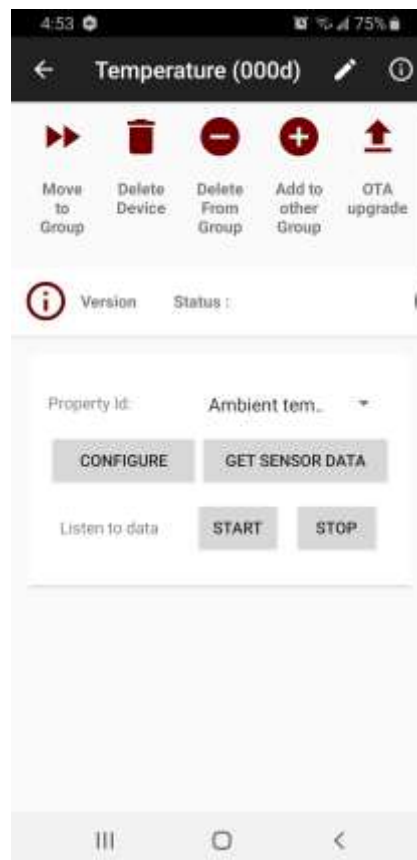
Reference Chapter 6

Target Kits: CYW920819 with ADI CN0397 RGB Light Sensor Arduino Shield

Setting up the initial Temperature Sensor Element (as basis for the next exercise)

Enable visibility of the temperature sensor in your mesh network.

1. Expand a project ending in "sensor_temperature" for your selected kit.
2. Open the file "sensor_temperature.c" and find where the device name is assigned. Change the name so that it has your initials in it (e.g. "<Inits> Temperature Sensor").
3. Program the project to your CYW920819EVb-02 kit.
 - a. Hint: You should open a terminal window for the UART to see messages. **The default UART baud rate for the mesh applications is 921600.**
 - i. Hint: If your terminal emulator does not support 921600, from ModusToolbox, open the file in libraries/mesh_app_lib/mesh_app_hci.c and search for 921600. Change that value to one that is supported and rebuild/reprogram.
4. Run the Mesh Lighting application to provision the device.
 - a. Hint: If you don't see any devices listed after ~10 seconds, exit the app, stop/restart BLE and then try again.
5. Press **GET SENSOR DATA** several times.
6. The temperature shows up as a number in a Status Window of the BLE_Mesh Smartphone AP



7.12 (EXERCISE 12 - CHAPTER 6) – MESH ADI RED SENSOR + TEMPERATURE SENSOR

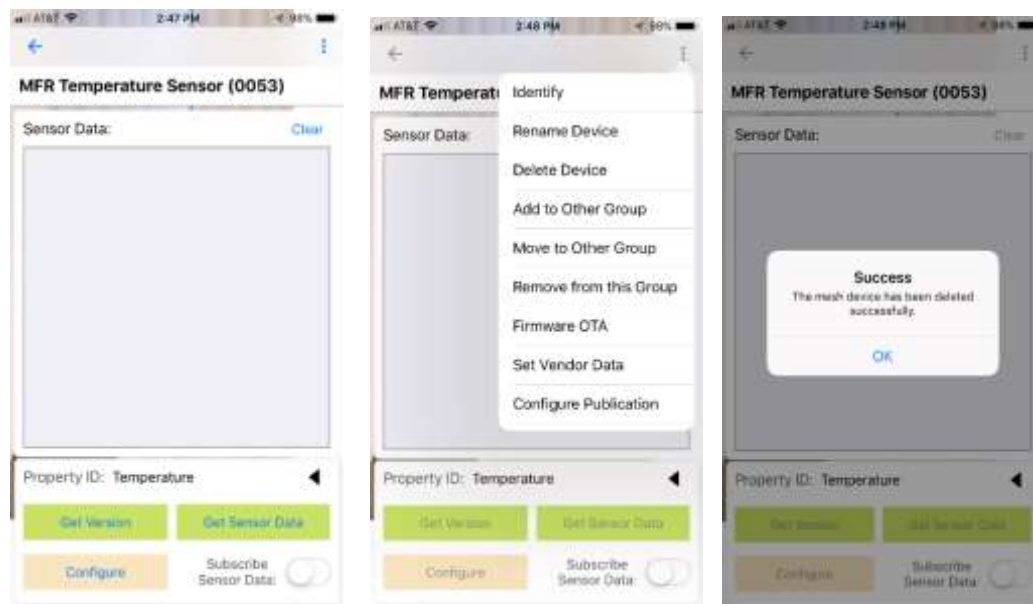
Reference Chapter 6

Target Kits: CYW920819 with ADI CN0397 RGB Light Sensor Arduino Shield

Adding a 2nd Sensor Element (the Red Light Sensor on the CN0397 Shield)

In this exercise, you will add a Red Light Sensor on the CN0397 Arduino Shield to the Temperature Sensor Application. Once provisioned, you will see 2 devices and be able to GET the temperature and Red Light data from the target board.

1. Remove your Temperature Sensor programmed CYW92018EVB-02 from your mesh network using the Android or iOS App (these are iOS screenshots). Select the sensor by clicking on Control. Click on the 3 vertical dots in the upper right and click on Delete Device



Note: For Android, select a Component from a Room list, then tap the Trash Can symbol to delete it. Leaving the Component screen by tapping the ← will show the Component is no longer in the Room list.



2. Create a new application for:
 - a. Target Hardware: **CYW92019EVB-02**
 - b. Starter Application: **Mesh_Temp_plus_Red_Sensor** from Template/Ch06
 - c. Change the name to reflect the kit you're using
e.g. Mesh_Temp_plus_Red_Sensor_CYW920819

3. Name a new project "Temp_plus_Red_20819" from a **New Application** for **CYW920819EVB-02** of **Empty-20819EVB02**
4. Copy files from Mesh_Temp_plus_Red_Sensor in Template into the new project.
5. Open sensor_temperature.c and find "wiced_bt_cfg_settings.device_name". Change the name so that it has your initials (e.g. "<initials> Temp+Light Sensor")
6. Add the model for element 2.

Hint: this is element 1. It will be similar for element 2. The mesh device isn't needed for more than the first element, just the sensor server. Define the MESH_APP_NUM_MODELS_RED for the element configuration structure

```
wiced_bt_mesh_core_config_model_t mesh_element1_models[] =
{
    WICED_BT_MESH_DEVICE,
    WICED_BT_MESH_MODEL_SENSOR_SERVER,
};
#define MESH_APP_NUM_MODELS_TEMP    (sizeof(mesh_element1_models) /
sizeof(wiced_bt_mesh_core_config_model_t))
```

7. Create the #defines and variables for the Red Sensor Element

Hint: These are the #defines for the Temperature Sensor

```
#define MESH_TEMPERATURE_SENSOR_POSITIVE_TOLERANCE    CONVERT_TOLERANCE_PERCENTAGE_TO_MESH(1)
#define MESH_TEMPERATURE_SENSOR_NEGATIVE_TOLERANCE    CONVERT_TOLERANCE_PERCENTAGE_TO_MESH(1)

#define MESH_TEMPERATURE_SENSOR_SAMPLING_FUNCTION    WICED_BT_MESH_SENSOR_SAMPLING_FUNCTION_UNKNOWN
#define MESH_TEMPERATURE_SENSOR_MEASUREMENT_PERIOD    WICED_BT_MESH_SENSOR_VAL_UNKNOWN
#define MESH_TEMPERATURE_SENSOR_UPDATE_INTERVAL    WICED_BT_MESH_SENSOR_VAL_UNKNOWN
```

For the Red Light Sensor the tolerances are unspecified.

WICED_BT_MESH_SENSOR_TOLERANCE_UNSPECIFIED

(This is found in the wiced_bt_mesh_model_defs.h file)

And the sampling function, measure period and update interval are the same as the Temperature Sensor.

Create the data variable to send the Red Light Sensor

Hint: the ambient light sensor model requires 3 octets

```
#define WICED_BT_MESH_PROPERTY_LEN_PRESENT_AMBIENT_LIGHT_LEVEL    3
```

So your variable should be an array of 3 bytes. Something like this

```
uint8_t    mesh_red_sensor_sent_value[3] = {0,0,0};
```

8. Copy the Temperature Sensor `bt_mesh_core_config_sensor_t mesh_element1_sensors` structure. Rename it to element1 to element2 and change the values for the red light sensor. The property ID is `WICED_BT_MESH_PROPERTY_PRESENT_AMBIENT_LIGHT_LEVEL` so that the Mesh App knows what to display. The `prop_value_len` was shown in the last paragraph. Hint: `.data` is address the red sensor sent value.
9. Add the 2nd Sensor to the `bt_mesh_core_config_element_t mesh_elements[]` structure. Hint: Copy the Temperature Element, add it to the structure. Change the `.sensors` and `.models_num` for element 2 and the red sensor.

10. In the `mesh_app_init` function in the section where it is provisioned

Add the SPI port initialization for reading the CN0397 `wiced_hal_pspi_init`

Add initialization of the CN0397 with `CN0397_Init()`

Add a WICED Timer for the Red Sensor publish

Hint: copy the Temperature Sensor Timer and change the
`&mesh_sensor_publish_timer_callback` to
`&mesh_red_sensor_publish_timer_callback`

Restore the cadence NVRAM

Create a `#define MESH_RED_SENSOR_CADENCE_VSID` at `VSID_START+100`
 (put it with the RED SENSOR `#defines` at the top of the code)

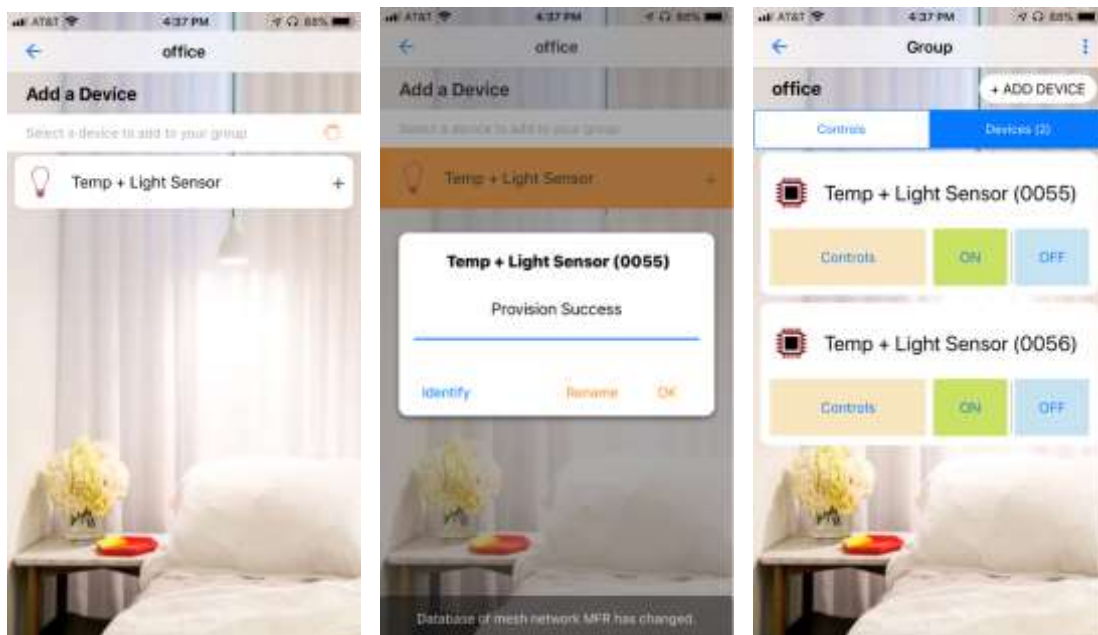
Copy the Temperature `wiced_hal_read_nvram` and replace
`MESH_TEMPERATURE_SENSOR_CADENCE_NVRAM_ID` with the Red Sensor address

Init the red sensor server

`wiced_bt_mesh_model_sensor_server_init()` for the red sensor
 Hint: Copy the Temperature sensor server init and change the index
`MESH_RED_SENSOR_INDEX`

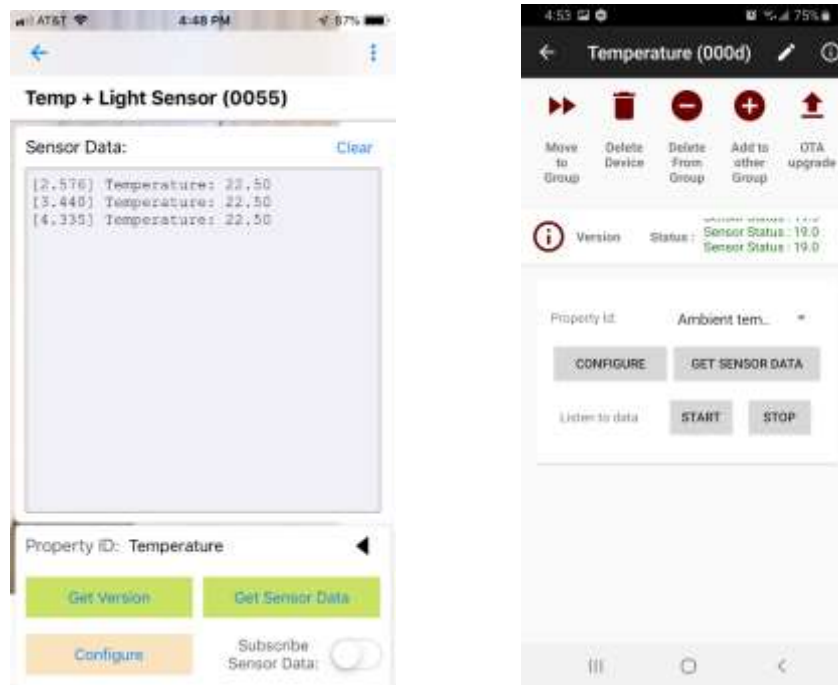
11. Build and program the CYW920819EVB-02

12. Provision your Temperature Sensor Kit to your Network. You should see 2 Devices, one Temp + Light Sensor (xxxx) and Temp + Light Sensor (xxxx+1)

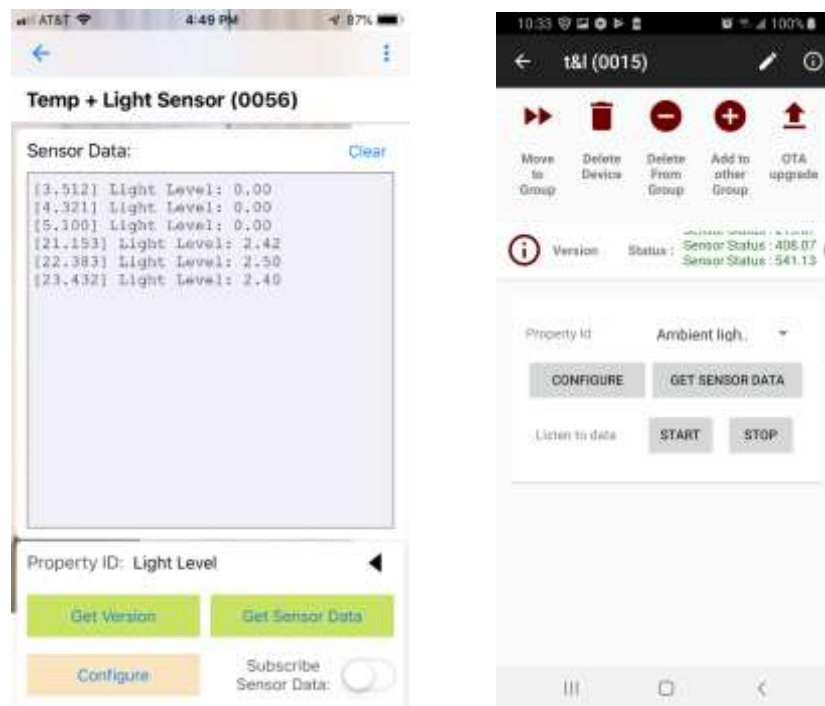


Note: The above images are for iOS. Android is similar; Provision one Device and get two Components, one with a higher number in brackets than the other.

13. Read the Temp Sensor in the app (click on Controls for the of the top device and then on Get Sensor Data a few times). Put your finger on the thermistor and watch the temperature rise



14. Read the Red Light Sensor in the app (click on Controls for the Light Level Device and then on Get Sensor Data).





Ta da! You are done with this exercise.