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National Computing Education Accreditation Council ${\sf NCEAC}$



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COURSE DESCRIPTION FORM

INSTITUTION National University of Computer and Emerging Sciences

PROGRAM (S) TO BE

EVALUATED Computer Science

A. Course Description

Course Code	NS1001				
Course Title	APPLIED PHYSICS				
Credit Hours	3				
Prerequisites by Course(s) and Topics	NIL				
Assessment	Assessment with weight.				
Instruments with Weights	Assessment Type Weight				
(assignments,	Assignments and Quizzes	20 (10+10)			
quizzes, midterms,	Mid-Terms	30 (15 each)			
final)	Final	50			
Course Coordinator	Mr. Muhammad Rahim				
URL (if any)					
Current Catalog Description Textbooks	Displacement (2/3 dimensions), Average/Instantaneous Velocity/Acceleration, Projectile Motion, Uniform Circular Motion, Newton Laws of Motion, Forces (1D/2D/3D): Gravitational, Friction, Tension, Weight. Part B: Simple Harmonic Motion, the Force Law for SHM, Angular SHM, Simple Pendulum, Damped SHM, Circular Motion & SHM, Types of Waves, Sinusoidal Waves, Wavelength and Frequency Part C: Electric Charge, Coulomb's Law, Electric Field, Electric Field Due To Point Charge, Due To Electric Dipole, Gauss' Law, Flux Of Electric Field, Cylindrical/Planar/Spherical Symmetries, Capacitance, Parallel Plate/Cylindrical/Spherical Capacitors, Capacitors In Parallel And In Series, Electric Current, Current Density, Drift Speed, Resistance & Resistivity, Ohm's Law, Magnetic Fields And Field Lines, Hall Effect, Circulating Charge Particles, Magnetic Force On Current Carrying Wire, Magnetic Field Due To Current, Ampere's Law, Magnetic Field Inside/Outside Wire/Between Parallel Wires 1. Halliday & Resnick Fundamentals of Physics (Extended 10th Edition), Jearl Walker, © 2013 John Wiley & Sons Inc.				
Reference Books/ Material	 Physics for Scientists and Engineers with Modern Physics (6th Edition), Raymond A. Serway & John W. Jewett, © 2004 Thomson books/cole US Physics for Scientists and Engineers (6th Edition), Paul A Tipler and Gene Mosca, W.H. Freeman and Company Physics for Scientists and Engineers (3rd Edition), Fishbane, Gasiorowicz, Thornton, Pearson Prentice Hall. Physics for Engineers & Scientists (3rd Edition Extended), Hans C. Ohanian and John T. Markert, W. W. Norton & Company New York. London University Physics with Modern Physics by Young and Freedman 12 Edition, Addison Wesley New Yark 				

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Course Goals

A. Course Learning Outcomes (CLOs)

- To add vectors geometrically, find their components along with scalar and vector products.
- Apply vector analysis to find position, displacement, velocity, acceleration in 1, 2 & 3 dimensions in numerical problems or Python simulation code/programming.
- Learn projectile motion with the application of vector analysis to calculate horizontal/vertical motions, equation of the path and horizontal range in numerical problems or Python simulation code/programming.
- Apply Newton's Laws along with vector notations to evaluate different types of forces: gravitational/weight/normal/tension/friction in numerical problems or Python simulation code/programming.
- Verify SHM in learning different oscillations (simple, angular, damped, uniform circular motion) for different pendulums/oscillators (torsional, simple, damped).
- Lean Different Types of Waves, Sinusoidal Waves, Wavelength and Frequency
- To understand electric charge, electric current, resistance and electric field with different applications through associated laws (i.e., Ohm's Law, Coulomb's law & Gauss' Law) and implement them to calculate related physical quantities in numerical problems or Python simulation code/programming.
- To understand different types & combinations of capacitances and calculate capacitances along with the other associated physical quantities in numerical problems.
- To understand magnetic fields & magnetic forces, their application as Hall's effect and in circulating charges to calculate related physical quantities in numerical problems or Python simulation codes.
- 10. To understand magnetic fields generated due to currents by Ampere's law to calculate magnetic fields due to different conditions and geometries (e.g. Solenoids and Toroids) and calculate related physical quantities in numerical problems or Python simulation codes.

1. Academic Education: 2. Knowledge for Solving Computing Problems: Apply knowledge of computing fundamentals, known of a computing specialization, and mathematics, so and domain knowledge appropriate for the computing models from defined problems requirements. 3. Problem Analysis: Identify, formulate, research literature, and solve of computing problems reaching substantiated conducting fundamental principles of mathematics, consciences, and relevant domain disciplines.		•
Solving Computing Problems: of a computing specialization, and mathematics, s and domain knowledge appropriate for the conspecialization to the abstraction and conceptualization to the abstraction and conceptualization. 3. Problem Analysis: Identify, formulate, research literature, and solve computing problems reaching substantiated concusing fundamental principles of mathematics, consciences, and relevant domain disciplines.		
computing problems reaching substantiated condusing fundamental principles of mathematics, consciences, and relevant domain disciplines.	cience, nputing ation of	✓
	clusions	•
4. Design / Design and evaluate solutions for complex corpovelopment of problems, and design and evaluate systems, comportions: or processes that meet specified needs with approximate consideration for public health and safety, cultural, sand environmental considerations.	onents, opriate	•

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5. Modern Tool Usage:	Create, select, adapt and apply appropriate techniques, resources, and modern computing tools to complex computing activities, with an understanding of the limitations.	
6. Individual and Team Work:	Function effectively as an individual and as a member or leader in diverse teams and in multi-disciplinary settings.	•
7.Communication:	Communicate effectively with the computing community and with society at large about complex computing activities by being able to comprehend and write effective reports, design documentation, make effective presentations, and give and understand clear instructions.	
8. Computing Professionalism and Society:	Understand and assess societal, health, safety, legal, and cultural issues within local and global contexts, and the consequential responsibilities relevant to professional computing practice.	
9. Ethics:	Understand and commit to professional ethics, responsibilities, and norms of professional computing practice.	
10. Life-long Learning:	Recognize the need, and have the ability, to engage in independent learning for continual development as a computing professional.	

C. Relation between CLOs and PLOs (CLO: Course Learning Outcome, PLOs: Program Learning Outcomes) **PLOs CLOs**

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Topics Covered in						
the Course, with	1. Topics to be	e covered:				
Number of Lectures on Each Topic		List of Topics		No. of Weeks	Contact Hours	CLO
	Adding Vectors, Co Scalar Products,	Adding Vectors, Components of Vectors, Unit Vectors, Vector &			3	1
	Position & Displace	Position & Displacement (2/3 dimensions)				2
	Average/Instantaneous Velocity/Acceleration, Uniform Circular Motion				3	2
	Projectile Motion, I	Projectile Motion, horizontal/vertical motions, equation of the path			3	3
	Newton Laws of Motion, Forces (1D/2D): Gravitational, Friction, Tension, Weight.			1	3	4
	Simple Harmonic Motion, the Force Law for SHM, Angular SHM			1	3	5
	Simple Pendulum, Damped SHM, Circular Motion & SHM,			1	3	5
	Types of Waves, Sinusoidal Waves, Wavelength and Frequency			1	3	6
	Electric Charge, Coulomb's Law, Electric Field, Electric Field Due To Point Charge			1	3	7
	Gauss' Law, Flux, Flux Of Electric Field, Gauss's Law, Equivalency of Gauss's Law And Coulombs' Law			1	3	7
	Cylindrical Symmetry, Planar Symmetry, Spherical Symmetry			1	3	8
	Capacitance, Parallel Plate, Cylindrical & Spherical Capacitors, Capacitors In Parallel And In Series			1	3	8
	Electric Current, Current Density and Drift Speed, Resistance & Resistivity, Ohm's Law			1	3	7
	Magnetic Fields And Field Lines, Crossed Fields: Hall Effect, Circulating Charge Particles, Magnetic Force On Current Carrying Wire			1	3	9
	Magnetic Field D Inside/Outside Wi Wires	etic Field Due To Current, Ampere's Law, Magnetic Field /Outside Wire, Solenoids & Toroids & Between two Parallel		1	3	10
	Total			15	45	
Laboratory Projects/Experiments Done in the Course	-					
Programming Assignments Done in the Course	Yes, Algorithms i concepts in more	n PYTHON will be deve detail.	loped in order to unc	lerstand	the Physic	es
Class Time Spent on (in credit hours)	Theory	Problem Analysis	Solution Design	Social and Ethical Issues		
	20	20	5		0	
Oral and Written Communications						