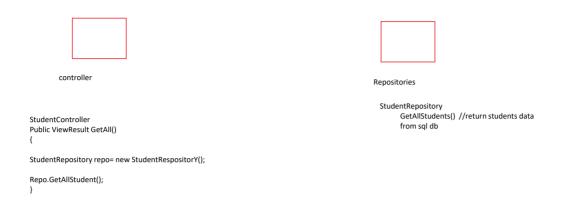
Also called inversion of contrl

It is a pattern. It is a generic pattern. It is used to make loosely coupled systems. It is used to remove dependancies between components. Is is a design pattern.

Aesa system design kre ke ik component ko change krein to baqi component affect na ho.



Our controller is highly dependant on repository. Assume we now use mongodb instead of sql db  $\,$ 

StudentReposWithMongoDb GetAllStudent();

Now we have to change code in controller also. Because we now are using mongo db with studentRepowithMongoDb We want ke change controller me na krna pre

## **HOW TO ACHIEVE THIS??**

Surely we will not use classes in controller. We will use interface

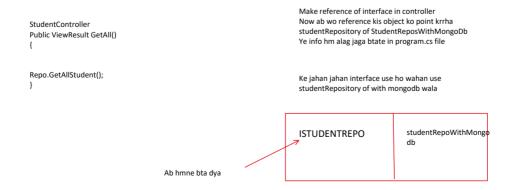
Interface me function name hote no implementation. Interface is implemented by some other class

## To make interface

IStudentRepo List<Student> GetAllStudents();

StudentRepository:IStudentRepo GetAllStudents() //return students data from sql db StudentReposWithMongoDb:IStudentRepo GetAllStudent();

## >.NOW INT CONTROLLER LAYER



NOW FRAMEWORK WILL USE STUDENTREPOWITHMONGODB

StudentController Private readonly IStudentRepo sRepo; Public StudentController(IStudentRepo s) Srepo is reference of interface. Uske andar wo Wala object ana jis type ka hmne program.cs me btaya hoga Of studentcontroller is called
To jis type ka object hmne sRepo =s; Program.cs me kaha hoga Public ViewResult GetAll() Wo wala bnjaye ga Whether mongo or sql This is injection Make interface folder inside model folder Repo.GetAllStudent(); Builder.service.addSingleton<IStudentRepo, StudentRepos> Singleton means jitne request aye sbko sam object dena Builder.services.AddTransient<----> Addtransient means hr request pr naya object bne Current session ke liye 1 object Browser bnd krke again open kre to new object Builder.Service.AddScoped<----> Hr session ka apna object.

IMPLEMENT DEPENDANCE INJECTION IN YOUR PROJECT