JFreeChart and Apache Stats Library

I downloaded **JFreeChart** from this website: https://www.jfree.org/jfreechart/download.html and the **Apache Stats Library** from the Downloads link on this site: https://commons.apache.org/proper/commons-math/userquide/stat.html

Then I created two helper classes:

- DataManager: is responsible for reading data from csv file and writing data into a csv file
- **Displayer**: is responsible for plotting the data and saving the plot in a **png** file

DataManager

In place of **double[]** array or **List<Double>** data types, **XYSeries** from the **JFreeChart** library is used:

```
/**

* Saves the chart data into a CSV file.

* Retrieves the chart data from a CSV file.

*/

6 usages

public class DataManager {

/**

* Saves the XYSeries data to a CSV file.

* @param filename the file to save the data.

* @param series the series containing the data.

*/

3 usages

public void saveToCSV(String filename, XYSeries series) {

try (PrintWriter writer = new PrintWriter(filename)) {

writer.println(series.getDescription());

for (int i = 0; i < series.getItemCount(); i++) {

writer.println(series.getX(i) + "," + series.getY(i));

}

catch (IOException e) {

e.printStackTrace();

}

}
```

```
* @param filename the file to read data from.
 * @return the XYSeries.
public XYSeries readFromCSV(String filename) {
   XYSeries series = new XYSeries( key: "Data");
    try (Scanner scanner = new Scanner(new File(filename))) {
        String header = scanner.nextLine();
        while (scanner.hasNextLine()) {
            String line = scanner.nextLine();
            String[] data = line.split( regex: ",");
            double x = Double.parseDouble(data[0]);
            double y = Double.parseDouble(data[1]);
            series.add(x, y);
        series.setDescription(header);
    } catch (IOException e) {
        e.printStackTrace();
    return series;
```

Displayer

Again, the chart data is passed using the **JFreeChart** classes. Classes from **java.awt** package are used to create the **JFrame** inside which the **ChartPanel** is placed:

```
/**
  * Plots the provided data.
  */
6 usages
public class Displayer {
    /**
     * Displays the chart in a JFrame.
     * @param chart the chart to display.
     */
     1 usage
    public void displayChart(JFreeChart chart) {
          // create a panel for the chart
          ChartPanel panel = new ChartPanel(chart);
          panel.setPreferredSize(new Dimension( width: 800, height: 600));

          // create a frame to display the chart
          JFrame frame = new JFrame(chart.getTitle().getText());
          frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
          frame.getContentPane().add(panel);
          frame.setVisible(true);
}
```

The **ImageIO** class is used to save the chart to a **png** file:

The **XYSeries** class is again used as a representation of the chart data and is used to create **XYSeriesCollection** which is then used to create a **JFreeChart** object:

The other classes are the same as before:

• Plotter: for generating and plotting the original data

• Salter: for salting the original data

• Smoother: for smoothing the salted data

Plotter

A non-arg constructor was added to the class, it instantiates the **DataManager** and **Displayer** attributes:

```
/**
  * Generates the chart data, saves it in an CSV file,
  * creates and displays a chart, and saves it in a PNG file.
  */
public class Plotter {

    2 usages
    private DataManager dataManager;
    2 usages
    private Displayer displayer;

    /**
        * Creates a Plotter object.
        * Instantiates the DataManager and Displayer attributes.
        */
    2 usages
    public Plotter() {
        this.dataManager = new DataManager();
        this.displayer = new Displayer();
    }
}
```

The **generate** method now delegates to the **dataManager** to store the data in a **csv** file and to **dislpayer** to plot the data:

The **FunctionToPlot** interface and the **main** method remain unchanged:

Salter

This class too has the **Displayer** and **DataManager** attributes:

```
/**
  * The salter.
  * Adds garbage to the data.
  */
public class Salter {
    3 usages
    private DataManager dataManager;
    2 usages
    private Displayer displayer;

    /**
     * Creates a Salter object.
     * Instantiates the DataManager and Displayer attributes.
     */
    2 usages
    public Salter() {
        this.dataManager = new DataManager();
        this.displayer = new Displayer();
    }
}
```

And later delegates to those classes:

The rest of the methods remain unchanged:

```
double dice = randomInRange(start, end);
private static double randomInRange(double start, double end) {
public static void main(String[] args) {
   Salter salter = new Salter();
```

Smoother

The constructor logic is the same as in the other classes:

```
/**
  * Smooths salted data.
  */
public class Smoother {
    3 usages
    private DataManager dataManager;
    2 usages
    private Displayer displayer;

    /**
     * Creates a Smoother object.
     * Instantiates the DataManager and Displayer attributes.
     */
    2 usages
    public Smoother() {
        this.dataManager = new DataManager();
        this.displayer = new Displayer();
    }
}
```

The **smooth** method makes use of the **DescriptiveStatistics** class from the **Apache** library to calculate the moving average values:

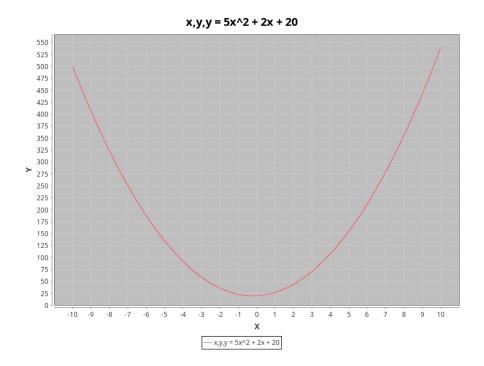
```
* @param window the window value.
public void smooth(String filename, int window) {
    series.setDescription(series.getDescription() + ",smooth window = " + window);
    DescriptiveStatistics stats = new DescriptiveStatistics();
    for (int \underline{i} = 0; \underline{i} < series.getItemCount(); <math>\underline{i}++) {
        stats.clear();
        int leftStart = Math.max(\underline{i} - (window / 2), 0);
        int rightEnd = Math.min(series.getItemCount() - 1, \underline{i} + (window / 2));
        for (int j = leftStart; j <= rightEnd; j++) {</pre>
            if (j != i) {
                 double y = series.getY(j).doubleValue();
                 stats.addValue(y);
        double smoothedY = stats.getMean();
        series.updateByIndex(i, smoothedY);
    this.dataManager.saveToCSV( filename: "smoothed-" + filename, series);
    String trueFilename = filename.substring(0, index);
    this.displayer.plotAndDisplay( filename: "smoothed-" + trueFilename, series, series.getDescription());
```

The logic in the **main** method remained unchanged:

```
/**
  * The driver method.
  * @param args is not used.
  */
public static void main(String[] args) {
    Smoother smoother = new Smoother();
    smoother.smooth( filename: "salted-extra.csv", window: 200);
}
```

Generated charts and data

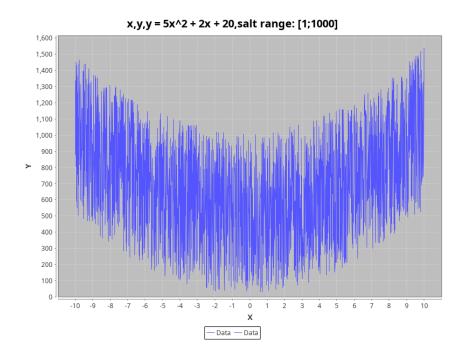
The **Plotter** class generates the following chart:



And the following **csv** file:

```
x,y,y = 5x^2 + 2x + 20
-10.0,500.0
-9.99,499.0205
-9.98,498.0420000000001
-9.97,497.06450000000007
-9.96,496.0880000000001
-9.950000000000001,495.1125000000001
-9.940000000000001,494.1380000000001
-9.930000000000001,493.1645000000001
-9.920000000000002,492.1920000000001
-9.910000000000002,491.22050000000024
-9.9000000000000002,490.2500000000002
-9.890000000000002,489.2805000000002
-9.880000000000003,488.31200000000024
-9.870000000000003,487.34450000000027
-9.860000000000003,486.3780000000002
-9.850000000000003,485.4125000000003
-9.840000000000003,484.4480000000000
-9.830000000000004,483.48450000000037
-9.820000000000004,482.52200000000045
```

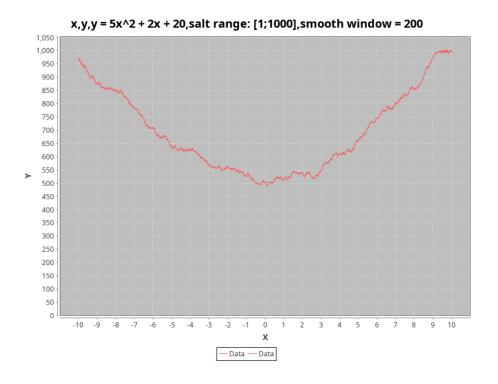
The **Salter** class generates the following chart:



And the following **csv** file:

```
x,y,y = 5x^2 + 2x + 20, salt range: [1;1000]
-10.0,1337.6056160321405
-9.99,878.326666762753
-9.98,1212.1847344942917
-9.97,1453.4926145232748
-9.96,805.9823114382889
-9.950000000000001,871.2781420046879
-9.930000000000001,592.2086876817683
-9.9200000000000002,647.7332507181432
-9.9100000000000002,552.2531387816066
-9.9000000000000002,930.2815342861425
-9.8900000000000002,1365.3419557443522
-9.8800000000000003,905.3360437442702
-9.8700000000000003,1259.7234395048763
-9.8600000000000003,757.8916317586161
-9.8500000000000003,1438.7401898601302
-9.840000000000003,505.44576891024093
-9.830000000000004,1116.1787786868085
-9.820000000000004,1103.9070939236965
```

The **Smoother** class generates the following chart:



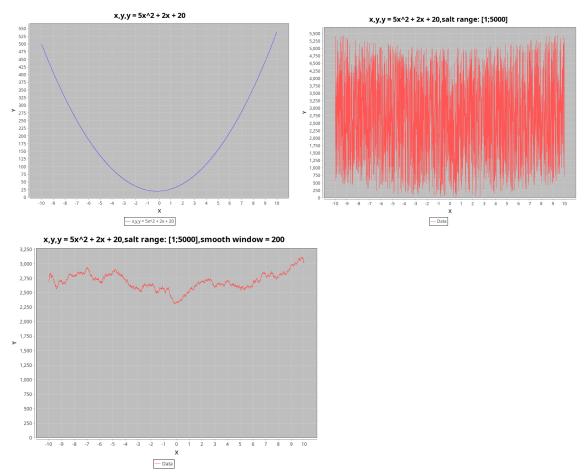
And the following csv file:

```
x,y,y = 5x^2 + 2x + 20, salt range: [1;1000], smooth window = 200
-10.0,976.8741181065087
-9.99,975.133868848608
-9.98,968.6793184211085
-9.96,966.7051900245403
-9.950000000000001,966.0287597180151
-9.940000000000001,960.219422224275
-9.930000000000001,961.6032421377066
-9.9200000000000002,963.920471966509
-9.910000000000002,963.2806420117528
-9.9000000000000002,962.8662743056028
-9.890000000000002,960.1791054145777
-9.880000000000003,957.7748765641518
-9.8700000000000003,952.3868061347952
-9.8600000000000003,949.712780220394
-9.8500000000000003,949.0892117272268
-9.8400000000000003,950.5594067079091
-9.830000000000004,949.083673211604
-9.820000000000004,951.1983122615619
```

All the **csv** files listed above are truncated and include only the first 20 rows.

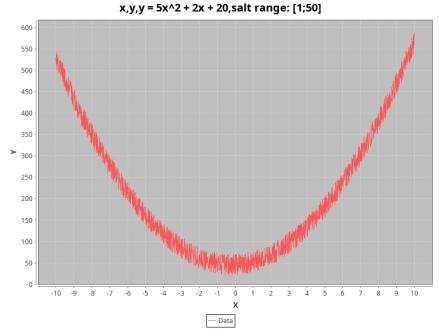
Changing the **main** method in the **Smoother** class as follows:

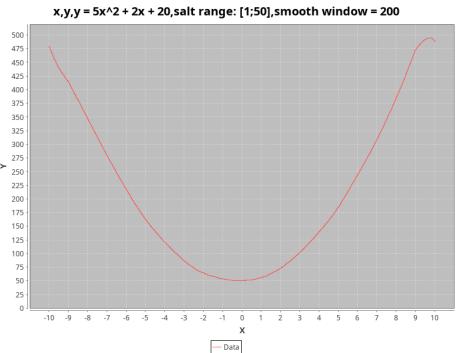
Results in the following charts:



The wider salt range produces an unrecognizable salted chart.

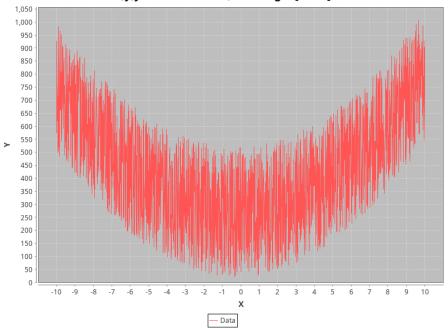
With the upper salt range of 50:



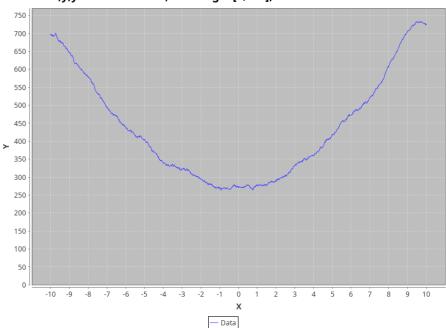


With an upper salt range of 500:

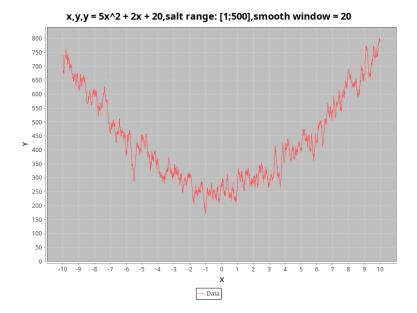
$x,y,y = 5x^2 + 2x + 20$, salt range: [1;500]



 $x,y,y = 5x^2 + 2x + 20$, salt range: [1;500], smooth window = 200



With a window of 20:



The smaller window made the graph less smooth and more similar to the salted chart.