

Data Structure Lab



Hashing

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Hash Table

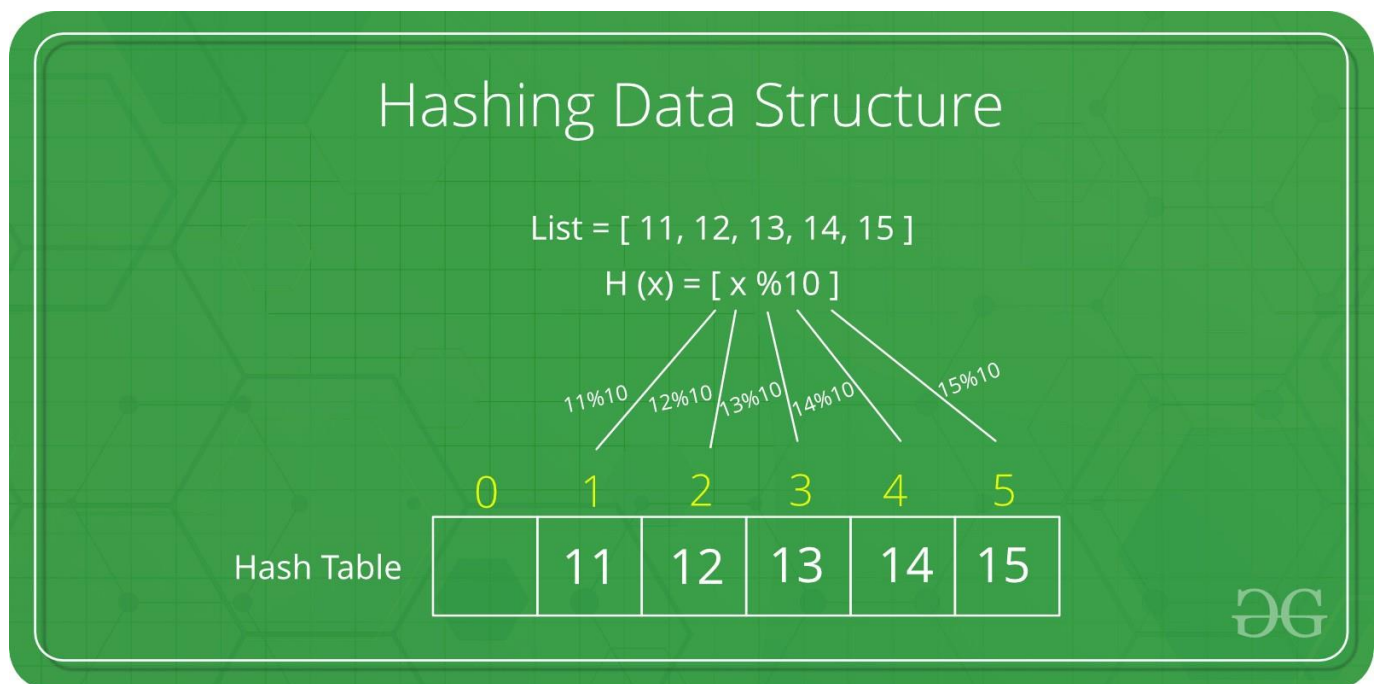
The Hash table data structure stores elements in key-value pairs where

- Key- unique integer that is used for indexing the values.
- Value - data that is associated with keys.

Hashing (Hash Function)

Hashing is a technique or process of mapping keys, and values into the hash table by using a hash function. It is done for faster access to elements. The efficiency of mapping depends on the efficiency of the hash function used.

Let a hash function $H(x)$ maps the value x at the index $x \% 10$ in an Array. For example, if the list of values is [11,12,13,14,15] it will be stored at positions {1,2,3,4,5} in the array or Hash table respectively.



Hash Collision

When the hash function generates the same index for multiple keys, there will be a conflict (what value to be stored in that index). This is called a hash collision.

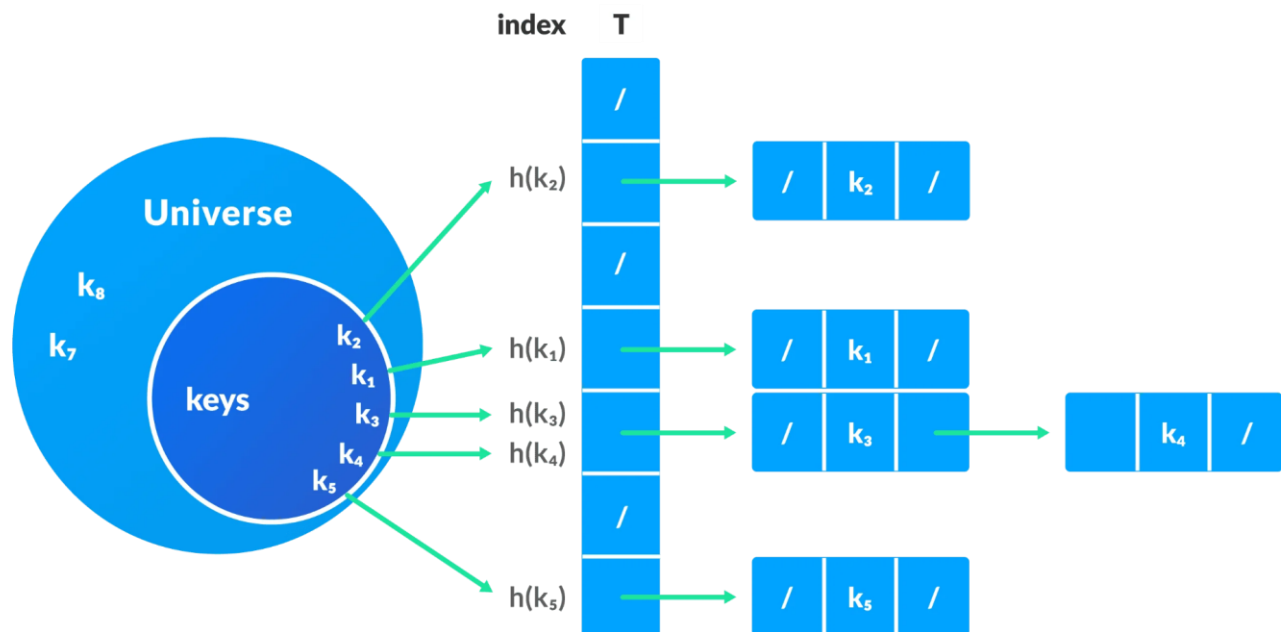
We can resolve the hash collision using one of the following techniques.

- Collision resolution by chaining
- Open Addressing: Linear/Quadratic Probing and Double Hashing

1. Collision resolution by chaining

In chaining, if a hash function produces the same index for multiple elements, these elements are stored in the same index by using a doubly linked list.

If j is the slot for multiple elements, it contains a pointer to the head of the list of elements. If no element is present, j contains NIL.



2. Open Addressing

Unlike chaining, open addressing doesn't store multiple elements into the same slot. Here, each slot is either filled with a single key or left NIL.

Different techniques used in open addressing are:

Linear Probing

In linear probing, collision is resolved by checking the next slot.

$$h(k, i) = (h'(k) + i) \bmod m$$

where

- $i = \{0, 1, \dots\}$
- $h'(k)$ is a new hash function.

If a collision occurs at $h(k, 0)$, then $h(k, 1)$ is checked. In this way, the value of i is incremented linearly.

The problem with linear probing is that a cluster of adjacent slots is filled. When inserting a new element, the entire cluster must be traversed. This adds to the time required to perform operations on the hash table.

Hash Table Implementation using Separate Chaining

```
// Implementation of hash table (Separate Chaining) in C++  
  
#include <iostream>  
  
#include <list>  
  
using namespace std;  
  
class HashTable  
{  
  
    int capacity;  
  
    list<int> *table;
```

```
public:
    HashTable(int V);
    void insertItem(int data);
    void deleteItem(int key);
    void displayHash();
    void searchItem(int key);
    int hashFunction(int key)
    {
        return (key % capacity);
    }
};

HashTable::HashTable(int c)
{
    this->capacity = c;
    table = new list<int>[capacity];
}

void HashTable::insertItem(int data)
{
    int index = hashFunction(data);
    table[index].push_back(data);
}

void HashTable::searchItem(int key) {
    int index = hashFunction(key);
    list<int>::iterator i;
    int y=0;
    bool flag=false;
    for(i=table[index].begin(); i!=table[index].end(); i++) {
```

```

        if(*i==key){
cout << "Record Found at["<< index << "]"["<<y<<"]<<"]<<endl;

        flag = true;

        break;

    }

    y++;

}

if(!flag)

cout<<"Record Not Found"<<endl;
}

void HashTable::deleteItem(int key)
{
    int index = hashFunction(key);
    list<int>::iterator i;
    for (i = table[index].begin(); i != table[index].end(); i++)
    {
        if (*i == key)
            break;
    }
    if (i != table[index].end())
        table[index].erase(i);
}

void HashTable::displayHash()
{
    for (int i = 0; i < capacity; i++)
    {
        cout << "table[" << i << "];
    }
}

```

```

for (int x : table[i])          // auto
    cout << " --> " << x;

cout << endl;
}
}

int main()
{
    int data[] = {1, 9, 23, 4, 5, 6,7};

    int size = sizeof(data) / sizeof(data[0]);

    HashTable h(size);

    for (int i = 0; i < size; i++)
        h.insertItem(data[i]);


    h.deleteItem(7);

    h.displayHash();

    h.searchItem(9);
}

```

Reference

<https://www.programiz.com/dsa/hash-table>

<https://www.geeksforgeeks.org/hashing-data-structure/>