

Importing Modules and Using Jupyter Notebooks

April 20, 2020

Administrative Notes

Lab 9 released - due Thursday night, 4/23, before Midnight

- Importing code and using it
- We'll go over it at the end of class

Homework #6 released - due Monday, 4/27, before Midnight

- Five recursion problems. Each is fairly simple once you identify the base case. If you're taking much more than about 20 lines of code on a problem (NOT counting comments), you might be overthinking it.

Project #2 still due next Monday, 4/27. Design due tonight!!

Today's topics

This week's lecture is the “Python beyond 201” module that we had originally planned for the last week or so of the course. I moved it forward to try to make better use of it.

In the majors' sections, this section is structured based on the presumption that you're going to eventually become a professional software developer, as your primary or secondary job. So it's using Django, or Flask, or similar tools.

I'm going to presume your main interest is not becoming a professional software developer, so I'm going to focus on tools that let you use Python to solve problems you will encounter in your career

Available Code

One of the big advantages of using Python is that there is a ton of code that exists “in the wild” that is available for your use.

- Math library - <https://docs.python.org/3/library/math.html> - math functions
- Numpy - <https://numpy.org/> - arrays; linear algebra; FFT; random numbers; ...
- Pandas - <https://pandas.pydata.org/> - data analysis/data science
- Pillow - <https://pypi.org/project/Pillow/> - image manipulation
- Matplotlib - <https://matplotlib.org/index.html> - graphics and plots
- Ggplot - <http://ggplot.yhathq.com/> - more plots

See <https://www.ubuntupit.com/best-python-libraries-and-packages-for-beginners/> for more

Importing Code

You can import any of these existing libraries into your Python program

You can also import any code you've previously written yourself (or that your professor or classmate has written)

If the package has already been installed, just use the import statement:

```
import math #imports the existing math library; you can now use any of the  
            #functions in that library
```

```
import hailstone #imports the hailstone.py program from last week and lets you  
                #use the "flight" function
```

There are multiple formats

Basic:

```
import math
```

Means you must include the module name in each function call:

```
x = math.sin(0) # if you just said "sin" the Python interpreter wouldn't know what you meant
```

Rename:

```
import math as m
```

Now you can call the functions with a simpler name: `x = m.sin(o)`

Import formats

Only import the functions you need:

```
from math import sin
```

Then you don't have to refer to the module - `x = sin(0)` # valid

Or import all functions with the * wildcard character:

```
from math import *
```

Now you can refer to all the math functions without referring to the module

Just make sure you don't have another function with the same name!!!!

An example using the pandas module

You can read in and process a .csv file with a single statement:

First, install pandas

Then in your program:

```
import pandas as pd
```

Now read in the file:

```
df = pd.read_csv("Spring_2022.csv")
```

And we can easily drop those pain-in-the-neck rows of commas:

```
df.dropna()
```


Importing your own code

We'll write a program called “dates.py” that includes a function called “convert_date.”

Then we'll write a separate program that imports “dates” and calls that function.

The separate program is:

```
import dates
if __name__ == "__main__":
    print(dates.convert_date('07042020'))
```

```
from dates import *
if __name__ == "__main__":
    print(convert_date('07042020'))
```

That's it - really!!!

'The rules' for importing your own code:

1. The name of the module MUST end in '.py'
2. The module must be in the Python path so that it can be found
 - a. Be in the same directory as the calling program
 - b. Be in a directory that Python always searches for programs
 - c. Include the entire path to the file in the import statement

The Jupyter Notebook

<https://jupyter.org/>

Formerly the “iPython Notebook”

- A format for producing a document including Markdown language, executable code, and code results
- An ordered series of cells. You specify the format of each cell
- “A Jupyter Notebook can be converted to a number of [open standard](#) output formats ([HTML](#), [presentation slides](#), [LaTeX](#), [PDF](#), [ReStructuredText](#), [Markdown](#), [Python](#)) “

Some examples...