Practical 2

Question 1

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```
#include<iostream>
using namespace std;
int main()
{
    double fahrenheit;
    double celsius;
    cout<<"enter fahrenheit value"<<endl;
    cin>>fahrenheit;
    cout<<"enter celsius value"<<endl;
    cin>>celsius;
    //converting fahrenheit into celsius
```

cout<<celsius1<<endl; cout<<fahrenheit1;</pre>

double celsius1=((fahrenheit-32)*5)/9;
//converting cesius into fahrenheit
double fahrenheit1=(celsius*9)/5+32;

Question 2

}

```
#include<iostream>
using namespace std;
int main()
{
    int a;
    int b;
    cout<<"Enter first number"<<endl;</pre>
    cin>>a;
    cout<<"Enter second number"<<endl;</pre>
    cin>>b;
    //swapping
    int c=a;
    a=b;
    b=c;
    //printing swapped values
    cout<<a<<endl<<b;</pre>
}
```

```
Question 3
#include<iostream>
using namespace std;
int main()
{
    int n;
    cin>>n;
    if(n==0)
         cout<<1;</pre>
    else if(n<0)</pre>
         cout<<"Factorial doesn't exist";</pre>
    }
    else
    {
         int fact=1;
         for(int i=n;i>=1;i--)
             fact=fact*i;
         //printing Factorialcout<<fact;</pre>
         cout<<fact;</pre>
    }
    }
Question 4
#include<iostream>
using namespace std;
int main()
{
    for(int i=65;i<=90;)</pre>
         int count=1;
         while(count<=5)</pre>
         {
             char c=(char)i;
             cout<<c<<"\t";</pre>
```

count++;
i++;

```
}
         cout<<endl;</pre>
    }}
Question 5
(i)
#include<iostream>
#include<cmath>
using namespace std;
int main()
{
    //let the quadratic equation be ax^2+bx+c=0
    double a;
    double b;
    double c;
    cin>>a>>b>>c;
    double root1;
    double root2;
    double d=(b*b)-4*a*c;
    if(a==0)
    {
         cout<<"Not a Quadratic Equation";</pre>
    else if(d>=0)
         double sqd=sqrt(d);
         root1=((-b)+sqd)/(2*a);
         root2=((-b)-sqd)/(2*a);
         cout<<"Roots are:"<<endl;</pre>
         cout<<root1<<root2;</pre>
    }
    else
    {
         d=(-1)*d;
         double sqd=sqrt(d);
         double real=(-b)/(2*a);
         double imag=sqd/(2*a);
         cout<<"Roots are:"<<endl;</pre>
         cout<<real;
         cout<<"+"<<imag<<"i"<<endl;</pre>
         cout<<real;</pre>
         cout<<"-"<<imag<<"i";</pre>
    }
    }
```

```
Question 5
(ii)
#include<iostream>
#include<cmath>
using namespace std;
int main()
{
    //let the quadratic equation be ax^2+bx+e=0
    double a;
    double b;
    double e;
    cin>>a>>b>>e;
    double root1;
    double root2;
    double d=(b*b)-4*a*e;
    char r;
    double sqd;
if(d==0)
{
    r='1';
}
else if(d>0)
{
    r='2';
}
else
{
    r='3';
}
switch(r)
{
    case '1':
    cout<<"Roots are equal and are equal to:"<<endl;</pre>
    cout<<((-b)/(2*a));
    break;
    case '2':
         sqd=sqrt(d);
        root1=((-b)+sqd)/(2*a);
        root2=((-b)-sqd)/(2*a);
        cout<<"Roots are:"<<endl;</pre>
        cout<<root1<<root2;</pre>
        break;
        case '3':
        d=(-1)*d;
```

```
double sqd1=sqrt(d);
         double real1=(-b)/(2*a);
         double imag1=sqd1/(2*a);
         cout<<"Roots are:"<<endl;</pre>
         cout<<real1;</pre>
         cout<<"+"<<imag1<<"i"<<endl;</pre>
         cout<<real1;</pre>
         cout<<"-"<<imag1<<"i";</pre>
         break;
    }
    return 0;
    }
Question 6
#include<iostream>
using namespace std;
int main()
{
    int n;
    cin>>n;
    int count=0;
    for(int i=2;i<n;i++)</pre>
if(n%i==0)
{
    count++;
}
    if((count==0)||n==2)
    {
         cout<<"Prime";</pre>
    }
    else
    {
         cout<<"Not Prime";</pre>
}
```