

# PyScheme – A Scheme in Python

Danny Yoo (dyoo@hkn.eecs.berkeley.edu)



# What is Scheme?

- (lisp-like? "scheme") ==> #t
- isLikePython("scheme") ==> True
- Used in quite a few schools as the "intro" language to computer science.



# What does Scheme look like?

```
(define (say-hello)
  (display "Hello world!")
  (newline))
```

Stop here for live demo  
(and pray to the demo  
goddesses)







# Side-by-side differences

- Small core syntax in Scheme.
- Recursion is used in places where it seems weird at first, but it works.
- Emphasizes expressions and their values.
- Easier to interpret, which leads us to the question...

# How does it work?

- Two rules for evaluating Scheme
  - Evaluate expressions (and subexpressions!) with `eval()`
  - Apply combinations with `apply()`



# `eval()` in a nutshell

```
def evaluate(expression, environment):  
    if expression is self-evaluating:  
        return that expression  
    elif expression looks like variable:  
        look up variable in environment  
    elif expression looks like procedure call:  
        evaluate subexpressions, and  
        apply procedure call on the  
        results.  
    [... plus a few other "special forms"  
        to handle if/cond, and other special  
        expressions.]
```



# `apply()` in a nutshell

To `apply()` a procedure call:

1. bind parameter names and values in a new environment namespace.
2. **evaluate** the body expression with that environment if the procedure is user defined.

Otherwise, get Python's `apply()` to do the primitive application against the param values.



# Why is this easy?

- Evaluation is conceptually simple: it's just recursion in action. [show example with instrumented interpreter]
- We can reuse a lot of Python's objects and runtime support.
- It's been done before. \*grin\* All of this is reinvention, so I know it's very doable.



# Why is this hard?

- Recursion in Python can be ugly.

```
>>> def factorial(x, result = 1):  
...     if x == 0:  
...         return result  
...     return factorial(x - 1, result*x)  
>>> factorial(1000)
```

Traceback (most recent call last):

```
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
....
```

```
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
....
```

```
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial  
File "<stdin>", line 4, in factorial
```

RuntimeError: maximum  
recursion depth exceeded

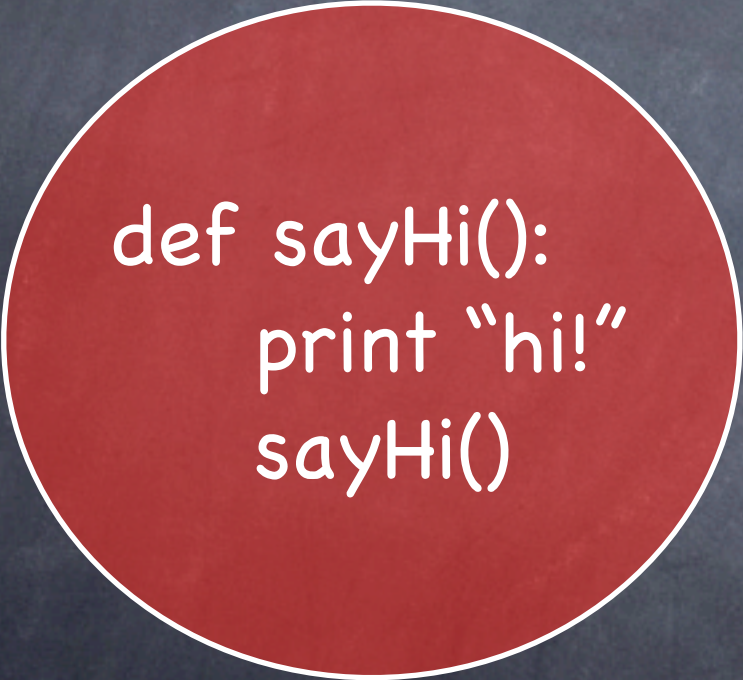


Ok, how do we get  
around this? Well...

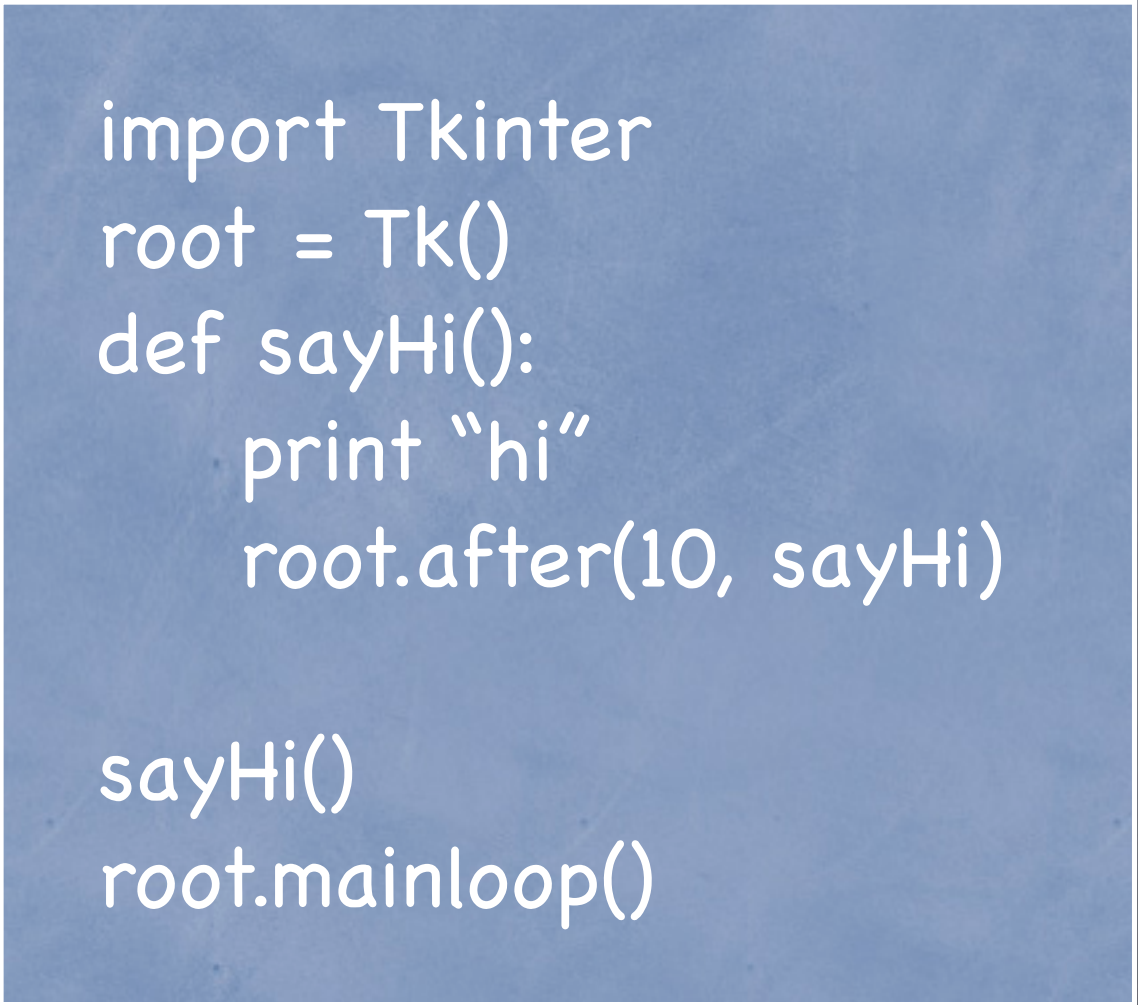




# We've actually seen trampolines before!



```
def sayHi():  
    print "hi!"  
    sayHi()
```



```
import Tkinter  
root = Tk()  
def sayHi():  
    print "hi"  
    root.after(10, sayHi)  
  
sayHi()  
root.mainloop()
```

# Boing, boing.



```
def pogo(bouncer):  
    while callable(bouncer):  
        bouncer = bouncer()  
    return bouncer
```

```
def bounce(f, *args):  
    return lambda: f(*args)
```

Demo time again!



# One problem with trampolines...

```
def factorial(n):  
    if n == 0: return 1  
    return n * factorial(n-1)
```

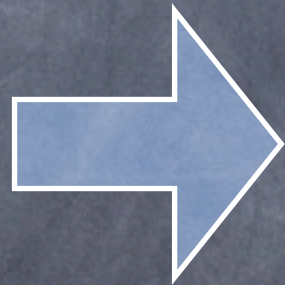
- Where do we bounce?
- Trampolines don't work unless the function has a certain shape. Technically, trampolines work only if all the nontrivial function calls are "tail" calls.



# Rescued by...

## Continuation Passing Form?

```
def factorial(n):  
    if n == 0:  
        return 1  
    return n * factorial(n-1)
```



```
def identity(x): return x  
  
def c_factorial(n, k = identity):  
    if n == 0:  
        return k(1)  
    else:  
        def c(result):  
            return k(n * result)  
        return c_factorial(n-1, c)
```



# So...?

- A CPS'ed program can be trampolined in a fairly mechanical (mindless) way.
- So I CPSed the entire interpreter by hand.
- Isn't this ugly? Yes. Oh well.



# Why in the world would you do this?

- It's a great way to learn Python as well as Scheme. There's a saying that programmers learned more about Lisp by learning Python. I'm sorta going the other direction: learning Python by implementing Lisp.
- I'm fascinated by programming languages.



# References and good reading

- <http://hkn.eecs.berkeley.edu/~dyoo/python/pyscheme>
- SICP: Structure and Interpretation of Computer Programs
- Essential of Programming Languages
- Programming Languages – Application and Interpretation
- SICP and PLAI are both online!