

## Create new Showroom

```
PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL PORTS
===== ***** ENTER YOUR CHOICE ***** =====
1].ADD SHOWROOMS          2].ADD EMPLOYEES          3].ADD CARS
4].GET SHOWROOMS          5].GET EMPLOYEES          6].GET CARS

===== ***** ENTER 0 TO EXIT ***** =====
1
===== ***** ENTER SHOWROOM DETAILS ***** =====

SHOWROOM NAME: abc
SHOWROOM ADDRESS:
123
MANAGER NAME:
arshad
TOTAL EMPLOYEES:
50
TOTAL CAR IN STOCK:
500

Entered Details:
Showroom Name: abc
Showroom Address: 123
Manager Name: arshad
Total Employees: 50
Total Cars in Stock: 500

Do you want to correct any field? (Y/N): n

1].ADD NEW SHOWROOM
9].GO BACK TO MAIN MENU
1
===== ***** ENTER SHOWROOM DETAILS ***** =====

SHOWROOM NAME: xyz
SHOWROOM ADDRESS:
ankit
MANAGER NAME:
ankit
TOTAL EMPLOYEES:
```

## Correction in showroom details

```
PROBLEMS 1 OUTPUT DEBUG CONSOLE TERMINAL PORTS
Total Employees: 50
Total Cars in Stock: 500

Do you want to correct any field? (Y/N): n

1].ADD NEW SHOWROOM
9].GO BACK TO MAIN MENU
1
===== ***** ENTER SHOWROOM DETAILS ***** =====

SHOWROOM NAME: xyz
SHOWROOM ADDRESS:
ankit
MANAGER NAME:
ankit
TOTAL EMPLOYEES:
20
TOTAL CAR IN STOCK:
500

Entered Details:
Showroom Name: xyz
Showroom Address: ankit
Manager Name: ankit
Total Employees: 20
Total Cars in Stock: 500

Do you want to correct any field? (Y/N): y
Enter the field number to correct (1-Showroom Name, 2-Showroom Address, 3-Manager Name, 4-Total Employees, 5-Total Cars in Stock): 2
Enter the correct showroom address: 456

Updated Details:
Showroom Name: xyz
Showroom Address: 456
Manager Name: ankit
Total Employees: 20
Total Cars in Stock: 500

Do you want to correct any field? (Y/N): n |
```

## Detail correction code

```

> J Showroom.java > Showroom > set_details()
public class Showroom implements utility {
    public void set_details(){
        System.out.println("Total Cars In Stocks: "+total_cars_in_stocks);
        boolean needCorrection = true;
        while (needCorrection) {
            System.out.println(x:"\n DO YOU WANT TO CORRECTION: (Y/N)");
            String input = sc.nextLine();
            if (input.equalsIgnoreCase(anotherString:"Y")) {
                System.out.println(x:"Enter the field number to correct (1-Showroom Name, 2-Showroom Address, 3-Manager Name, 4-Total Emp
                int fieldToCorrect = sc.nextInt();
                sc.nextLine();

                switch (fieldToCorrect) {
                    case 1:
                        System.out.println(x:"SHOWROOM NAME: ");
                        showroom_name = sc.nextLine();
                        break;
                    case 2:
                        System.out.println(x:"SHOWROOM ADDRESS: ");
                        showroom_address = sc.nextLine();
                        break;
                    case 3:
                        System.out.println(x:"MANAGER NAME: ");
                        manager_name = sc.nextLine();
                        break;
                    case 4:
                        System.out.println(x:"TOTAL NO OF EMPLOYEES: ");
                        total_employees=sc.nextInt();
                        sc.nextLine();
                        break;
                    case 5:
                        System.out.println(x:"TOTAL CARS IN STOCK: ");
                        total_cars_in_stocks=sc.nextInt();
                        sc.nextLine();
                        break;
                    default:
                        System.out.println(x:"invalid number");
                }
            }
        }
    }
}

```

```

J Showroom.java 1 X J utility.class J ArrayUtils.class J ArrayUtils.java 1, M
src > J Showroom.java > Showroom > set_details()
3 public class Showroom implements utility {
17 public void set_details(){
50     System.out.println(x:"\n DO YOU WANT TO CORRECTION: (Y/N)");
61     manager_name = sc.nextLine();
62     break;
63     case 4:
64     System.out.println(x:"TOTAL NO OF EMPLOYEES: ");
65     total_employees=sc.nextInt();
66     sc.nextLine();
67     break;
68     case 5:
69     System.out.println(x:"TOTAL CARS IN STOCK: ");
70     total_cars_in_stocks=sc.nextInt();
71     sc.nextLine();
72     break;
73     default:
74     System.out.println(x:"invalid number");
75
76
77 }
78
79     System.out.println(x:"\n UPDATED DETAILS");
80     System.out.println("Showroom Name: "+showroom_name);
81     System.out.println("Showroom Address: "+showroom_address);
82     System.out.println("Manager Name: "+manager_name);
83     System.out.println("Total Employees: "+total_employees);
84     System.out.println("Total Cars In Stocks: "+total_cars_in_stocks);
85
86     }else{
87         needCorrection = false;
88     }
89 }
90

```

Delete Objects (Showroom, Car or Employee) code in main.java class in every objects get\_details function in the place of calling ArrayUtils function. ( `ArrayUtils.deleteElementFromArray(employees, employees_counter, "EMPLOYEE", sc, new Employees());` )

```
if (showroom_counter == 0) {
    System.out.println("NO SHOWROOM CREATED YET");
} else {

    boolean continueLoop = true;
    while (continueLoop) {
        System.out.print("ENTER THE NAME OF THE SHOWROOM YOU WANT TO
DELETE (OR 'BACK' TO GO BACK): ");
        String showroomNameToDelete = sc.nextLine();

        if (showroomNameToDelete.equalsIgnoreCase("BACK")) {
            System.out.println("GO BACK TO MAIN MENU");
            return;
        }

        boolean showroomFound = false;
        int indexToDelete = -1;

        // Find the index of the showroom to be deleted
        for (int i = 0; i < showroom_counter; i++) {
            if
(showroom[i].showroom_name.equalsIgnoreCase(showroomNameToDelete)) {
                showroomFound = true;
                indexToDelete = i;
                break;
            }
        }

        if (showroomFound) {
            System.out.println("DO YOU WANT TO DELETE " +
showroom[indexToDelete].showroom_name.toUpperCase() + " SHOWROOM? (Y/N)");
            String confirmation = sc.nextLine();

            if (confirmation.equalsIgnoreCase("Y")) {
                for (int i = indexToDelete; i < showroom_counter - 1;
i++) {
                    showroom[i] = showroom[i + 1]; // Shift the
elements to the left
                }
                showroom_counter--;
                System.out.println(showroomNameToDelete.toUpperCase() +
" SHOWROOM DELETED SUCCESSFULLY");
            }
            continueLoop = false;
            break;
        }
        else {
            System.out.println("SHOWROOM NOT FOUND!");
        }
    }

    // Consume the newline character left in the input buffer
    sc.nextLine();
}
```

This is new class ArrayUtils.java and Convert delete object in function with new array .

```

J ArrayUtils.java > ...
public class ArrayUtils {
    public static void deleteElementFromArray(Object[] array,int counter,String objectName,Scanner sc,utility formatter){
        String confirm;
        if (counter == 0) {
            System.out.println("NO ANY "+objectName+"CREATED YET");
        }else{
            System.out.println("ENTER THE NUMBER OF "+objectName+"YOU WANT TO DELETE (OR 0 TO GO BACK)");
            indexToDelete = sc.nextInt()-1;
            sc.nextLine();

            System.out.println("DO YOU WANT TO DELETE "+formatter.getObjectName(array[indexToDelete])+" "+objectName+" ? (Y/N)");
            confirm = sc.nextLine();
            if (confirm.equalsIgnoreCase("Y")) {
                if (indexToDelete >= 0 && indexToDelete < counter) {
                    for (int i = indexToDelete; i < counter-1; i++) {
                        array[i] = array[i+1];
                    }
                    counter--;
                    System.out.println(formatter.getObjectName(array[indexToDelete])+" "+objectName+" SUCCESSFULLY DELETE");
                }else if (indexToDelete == -1) {
                    System.out.println(x:"RETURN TO MAIN MENU");
                }else{
                    System.out.println(x:"INVALID INDEX !");
                }
            }
        }
    }
}

Codiumate: Options | Test this method
private static Object [] trimArray(Object [] array,int newSize){
    Object [] newArray = new Object[newSize];
    System.arraycopy(array, srcPos:0, newArray, destPos:0, newSize);
    return newArray;
}
}

```

This is showroom\_name override method.To access showroom name and get object parameter and return in toString method.It's part of ArrayUtils.java class to access object item name .

EXPLORER

- OPEN EDITORS
- SHOWROOM\_MANAGMENT\_SYSTEM
  - .vscode
  - bin
  - lib
  - src
    - ArrayUtils.class
    - ArrayUtils.java 1
    - Cars.class
    - Cars.java 2
    - Employees.class
    - Employees.java 2
    - Main.class
    - Main.java
    - Showroom.class
    - Showroom.java 1
    - utility.class
  - .gitattributes
  - .gitignore
  - README.md

```

src > J Showroom.java > Showroom > set_details()
3 public class Showroom implements utility {
17 public void set_details(){
80 System.out.println("Showroom Name: "+showroom_name);
81 System.out.println("Showroom Address: "+showroom_address);
82 System.out.println("Manager Name: "+manager_name);
83 System.out.println("Total Employees: "+total_employees);
84 System.out.println("Total Cars In Stocks: "+total_cars_in_stocks);
85
86 }else{
87     needCorrection = false;
88 }
89
90 }
91
92 @Override
93 public String getObjectNme(Object obj){
94     if (obj instanceof Showroom) {
95         return ((Showroom) obj).showroom_name.toUpperCase();
96     }
97     return obj.toString();
98 }
99
100
101

```

Codiumate: Options | Test this method

This code for override and modify showroom\_name as an object and return it in string.

Calling ArrayUtils delete object function in main.java class.

```

3 {
1 1 main(String[] args) {
2     System.out.println(x:"9].GO BACK TO MAIN MENU");
3     choice = sc.nextInt();
4     break;
5
6 case 4:
7     System.out.println(x:"\nSHOWROOM LIST:");
8     for (int i = 0; i < showroom_counter; i++) {
9         System.out.println((i+1)+"."); //THIS LINE OF CODE FOR SHOW NUMBER WHEN YOU WANT TO DELETE A
10        showroom[i].get_details();
11        System.out.println();
12        System.out.println();
13    }
14
15 // CALLING ArrayUtils CLASS WITH FUNCTION TO DELETE OBJECT USE THIS FUNCTION IN ALL CALL OBJECT C
16 ArrayUtils.deleteElementFromArray(showroom, showroom_counter, objectName:"Showroom", sc);
17
18 System.out.println();
19 System.out.println(x:"9].GO BACK TO MAIN MENU");
20 System.out.println(x:"0].EXIT");
21 choice = sc.nextInt();
22 break;
23
24 case 5:
25 System.out.println(x:"EMPLOYEES LIST:");
26 for (int i = 0; i < employee_counter; i++) {
27     System.out.println((i+1)+".");
28     employee[i].get_details();
29     System.out.println();
30     System.out.println();
31 }

```

Note: If you don't understand correction code and delete function and code then don't use it create simple Showroom Management System. After Learn collection then apply these function and code.

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