

## Topics

- ① weight Initialization techniques
- ② CNN (Convolution Neural network)
- ③ Drop outs

### ① weight Initialization

→ while we initializing weight in between Neurons research are consider below 3 key points.

- ① weight should be small
- ② weight should not be same
- ③ weight should have good variable (range)

Based on above 3 points the techniqs are

- ① Uniform Distribution
- ② Xavier / Glorot Initialization
- ③ Kaiming He Initialization

#### i) Uniform Distribution

The weights is  $W_{ij} \sim \text{Uniform Distribution} \left[ \frac{-1}{\sqrt{n_{\text{input}}}}, \frac{1}{\sqrt{n_{\text{input}}}} \right]$

input → no. of inputs (features) to NN

## ② Xavier / Glorot Initialization

These are two methods  
① Xavier Normal init

$$W_{ij} \approx N(0, \sigma)$$

$$\sigma = \sqrt{\frac{2}{\sqrt{\text{input}} + \sqrt{\text{output}}}}$$

② Xavier uniform

$$W_{ij} \underset{\text{Dis}}{\sim} \text{uniform} \left[ \frac{-\sqrt{6}}{\sqrt{i+o}}, \frac{\sqrt{6}}{\sqrt{i+o}} \right]$$

## ③ Kaiming He Initialization

①  $W_{ij} \approx N(0, \sigma)$

$$\sigma = \sqrt{\frac{2}{\text{input}}}$$

② He uniform

$$W_{ij} \underset{\text{Dist}}{\sim} \text{uniform} \left[ -\sqrt{\frac{6}{i}}, \sqrt{\frac{6}{i}} \right]$$

## ② Drop Out

→ This is used to overcome overfitting (or) underfitting in model.

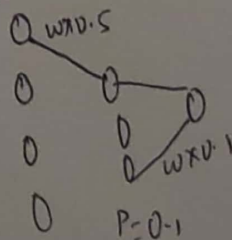
in training pipeline

→  $P=0.5$  randomly

50% of neuron will deactivate.

In testing data

'P' will multiple with next weight



# CNN

→ Common operations in CNN

→ ① Convert 0-255 to 0-1 (min-max scaling)

② Apply Filter

→ Filter acts as a single template or pattern, which, when convolved across the input, finds similarities between the stored input template & different location / regions in the input image.

→ Filter values will update in back propagation

→ If image size =  $6 \times 6$  & filter size =  $3 \times 3$

o/p =  $4 \times 4$

$$n - f + 1$$

③ padding

→ In above process we are losing the information lies, our image size is  $6 \times 6$  & o/p is  $4 \times 4$ .

→ For not losing the information we use apply padding

→ There are 2 process in padding.

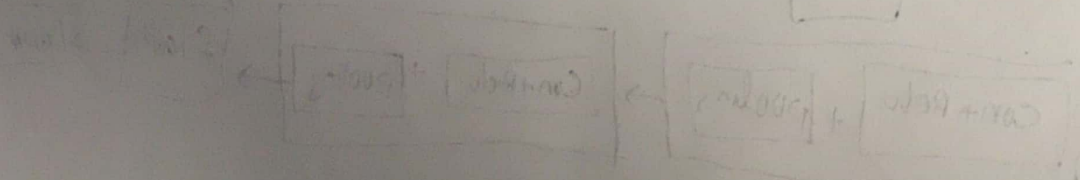
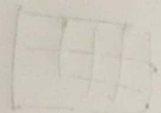
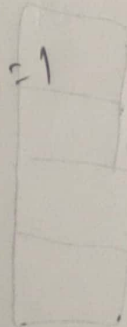
① Add zero's in

② Add boundary values.

$$n - f + 2p + 1 = b$$

$$6 - 3 + 2p = 6$$

$$p = 2/2 = 1$$





## what is Convolution layer

we have

- For our input image we apply filter and get output, to output we apply "Relu Activation" (max(b,x))
- Convolution + Relu Activation = Convolution
- we apply relu becz it can derivative, so that it can be update filter weights.

## pooling

① pooling is performed in NN to reduce variance and computation complexity.

- (i) mean pooling :- This method smooths out the image and hence the sharp features may not be identify.
- (ii) Max pooling :- Select the brighter pixel from the image. Used when background image is dark.
- (iii) min pooling :- reverse of max pooling.

## Flattening

