

Sec: 5

```
1) #include <iostream>
   #include <stdlib.h>
   #include <time.h>

   using namespace std;

   void sortA(int*, int);
   void sortB(int*,
   void sortB(float*, int);
   float sum(int&, float&);
   void merge(int[], int, int float[], int);
   void print(float[], int);
```

```
int main()
{
    srand(time(0));
    int a, b;
    cout << "Enter the size of array A: ";
    cin >> a;
    cout << "Enter the size of array B: ";
    cin >> b;

    int* A = new int[a];
    float* B = new float[a+b];

    for(int i=0; i<a; i++)
    {
        *A = rand()%100;
        A++;
    }
    A = A - a; // to reset the pointer.
```

```

for (int i=0; i<b; i++)
{
    *B = float(rand()%100);
    B++;
}
B = B - b;

```

```

for (int i=0; i<a; i++) // to see the input works.
{
    cout << *A << "\n";
    A++;
}
A = A - a;

```

```

for (int i=0; i<a; i++)
{
    cout << *B << "\n";
    B++;
}
B = B - b;

```

```

sort(A, A+a);

```

```

sort(B, B+b);

```

```

cout << "The largest element in A = " << A[0];

```

```

cout << "\n The smallest element in B = " << A[b-1];

```

```

int x = A[0];

```

```

float y = B[b-1];

```

```

cout << "The largest element in A = " << x;

```

```

cout << "The smallest element in B = " << y;

```

3

```
float s;
```

```
s = sum(x, y);
```

```
cout << "The sum of x and y = " << s;
```

```
merge(A, a, B, b(a+b));
```

```
Print(B, (a+b));
```

```
delete[] A;
```

```
delete[] B;
```

```
return 0;
```

```
}
```

```
void sortA(int* a, int n)
```

```
{ int temp;
```

```
for (int i = 0; i < n; i++)
```

```
{ for (int j = 0; j < n; j++)
```

```
{ if (a[j+1] > a[j]) {
```

```
temp = a[j];
```

```
a[j] = a[j+1];
```

```
a[j+1] = temp;
```

```
}
```

```
}
```

```
}
```

```
}
```

```

void sort B (Float *b, int n)
{
    Float temp;
    for (int i=0; i<n; i++)
    {
        for (int j=0; j<n; j++)
        {
            if (b[j+1] > b[j])
            {
                temp = b[j];
                b[j] = b[j+1];
                b[j+1] = temp;
            }
        }
    }
}

```

```

Float sum (int &a, int &b Float &b)
{
    Float sum = Float(a) + b;
    return sum;
}

```

```

void merge (inta[],
void merge (int a[], int n, float b[], int y)
{
    int c=0;
    for (int i=y; i<x+y; i++)
    {
        b[i] = a[c];
        c++;
    }
}

```

```

void print (Float b[], int x)
{
    for (int i=0; i<x; i++)
    {
        cout << b[i];
    }
}

```

```

② #include <iostream>
   #include <stdlib.h>
   using namespace std;

   int main ()
   {
       int n;
       cout << "Enter the size of array:";
       cin >> n;

       for
       int a[n];

       for (int i=0; i<n; i++)
       {
           a[i] = rand() % 100;
           a[i] = rand() % 100;
       }

       comp(
       int* p = a;
       comp(p, n);
       return 0;
   }

   void comp (int* p, int n)
   {
       int sum = 0;
       sum = sum
       for (int i=0; i<n; i++)
       {
           sum = sum + (*p);
           p++;
       }
       cout << "sum = " << sum;
   }

```