

## Experiment No. 1

**AIM – To implement arithmetic operations (ADD, SUB, MUL, DIV) on 8-bit numbers.**

**Software required** – emu8086

### **Programs-**

#### **i.Addition of two 8-bit numbers.**

```
data segment
    n1 db 12h                ; add your data here!
    n2 db 02h
    result db 00h
ends
stack segment
    dw 128 dup(0)
ends
code segment
start:
    mov ax, data              ; set segment registers
    mov ds, ax
    mov al, n1
    mov bl, n2
    add al, bl
    mov result, al
    mov ax, 4c00h             ; exit to operating system.
    int 21h
ends
end start                     ; set entry point and stop the assembler.
```

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#### **ii. Subtraction of two 8-bit numbers.**

```
data segment
    n1 db 12h                ; add your data here!
    n2 db 02h
    result db 00h
ends
stack segment
    dw 128 dup(0)
ends
code segment
start:
    mov ax, data              ; set segment registers
    mov ds, ax
    mov al, n1
    mov bl, n2
    sub al, bl
    mov result, al
    mov ax, 4c00h             ; exit to operating system.
```

```
int 21h
ends
end start                ; set entry point and stop the assembler.
```

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**iii. Multiplication of two 8-bit numbers.**

```
data segment
    n1 db 12h                ; add your data here!
    n2 db 02h
    result dw 0000h
ends
stack segment
    dw 128 dup(0)
ends
code segment
start:
    mov ax, data                ; set segment registers
    mov ds, ax
    mov al, n1
    mov bl, n2
    mul bl
    mov result, ax
    mov ax, 4c00h                ; exit to operating system.
    int 21h
ends
end start                ; set entry point and stop the assembler.
```

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**IV) Division of two 8-bit numbers.**

```
data segment
    n1 db 12h                ; add your data here!
    n2 db 02h
    quo db 00h
    rem db 00h
ends
stack segment
    dw 128 dup(0)
ends
code segment
start:
    mov ax, data                ; set segment registers
    mov ds, ax
    mov ax, 0000h
    mov bx, 0000h
    mov al, n1
    mov bl, n2
    div bl
    mov quo, al
```

```
mov rem, ah  
mov ax, 4c00h ; exit to operating system.  
int 21h  
ends  
end start ; set entry point and stop the assembler.
```

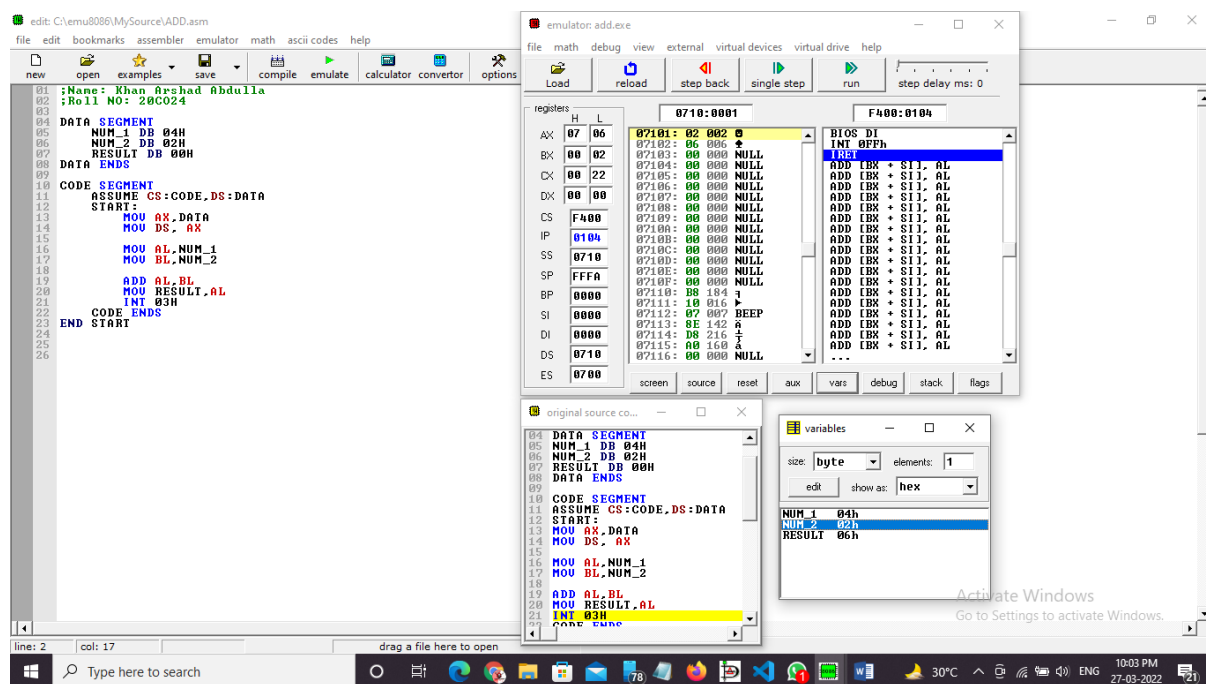
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### Procedure –

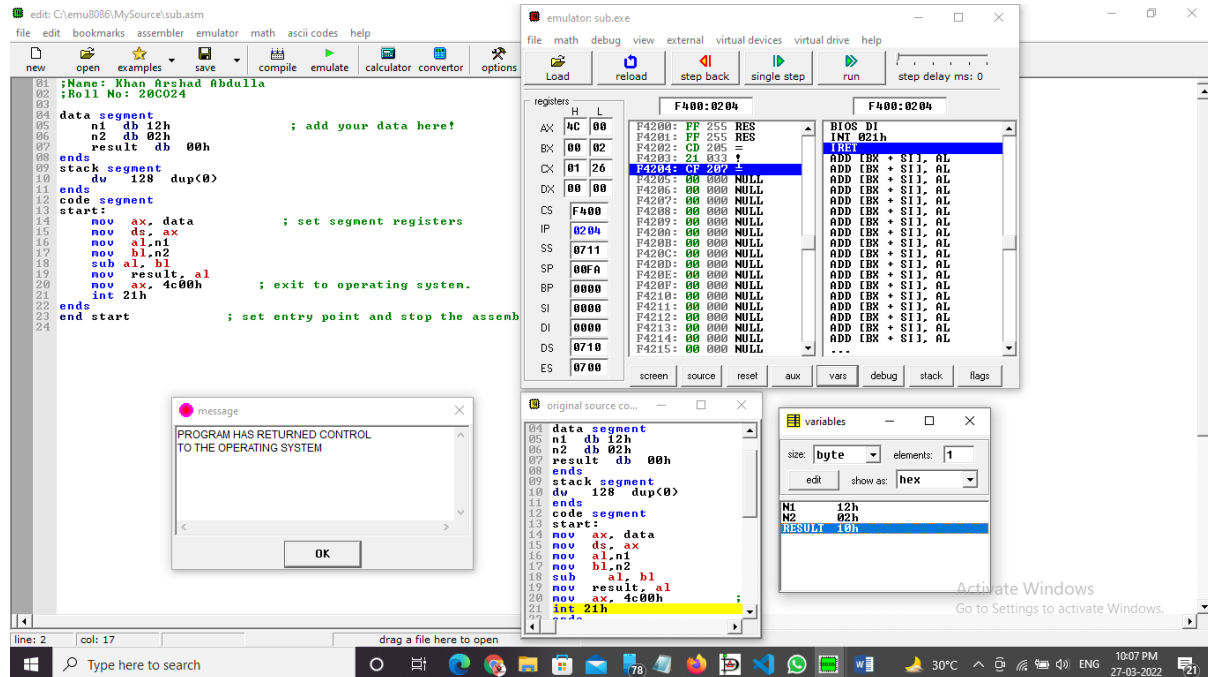
1. Launch emu8086 IDE from menu.
2. Edit your program , save as file\_name.asm
3. Compile your program to check for syntax errors, rectify if any error is present. Save and recompile your program.
4. Run to observe output of your program.

### Output –

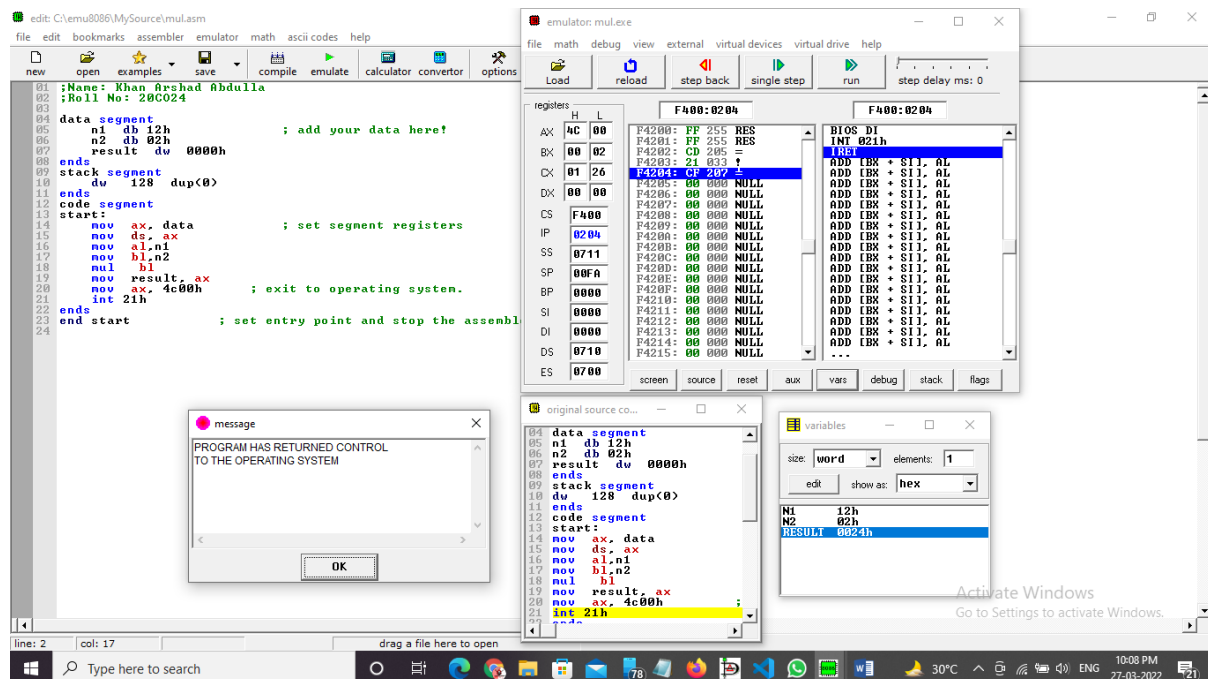
#### 1. Addition of two 8-bit numbers.



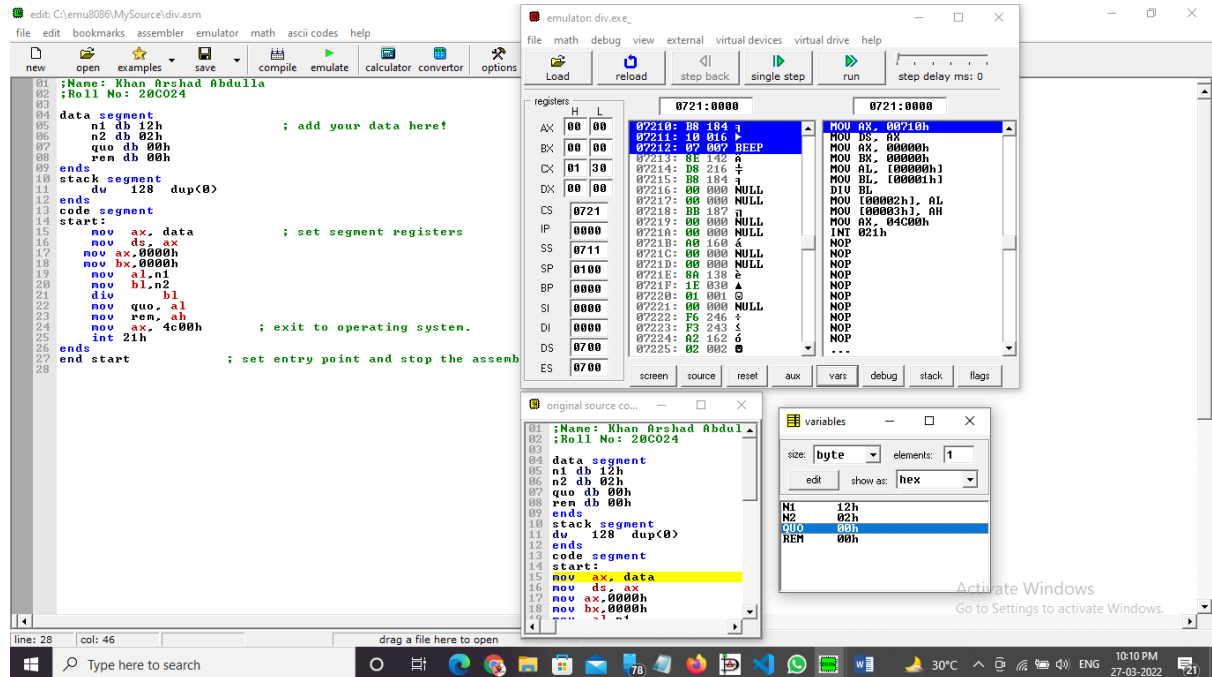
## 2. Subtraction of two 8-bit numbers.



## 3. Multiplication of two 8-bit numbers.



#### 4. Division of two 8-bit numbers.



**Conclusion** - To perform arithmetic operations we have to use ADD , SUB , MUL , DIV instructions.

END