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DEPARTMENT: INFORMATION TECHNOLOGY

SUBJECT: ARTIFICIAL TECHNOLOGY

LAB:1

TASK:1

Make 2-2 programs of each datatype.

• NUMERIC TYPES

INTEGAER(INT)

#progran 1

```
1  num1 = 2
2
3  num2 =9
4
5  print(num1+num2)
```

```
11 === Code Execution Successful ===
```

#progran 2

```
num3=12
num4=9
print(num3+num4)
```

```
21
=== Code Execution Successful ===
```

• FLOATING-POINT(Float)

#Program 1

```
1 pi = 3.14
2
3 radius = 5.0
4
5 print(pi * radius ** 2)
```

OUTPUT

```
78.5
=== Code Execution Successful ===
```

#Program 2

```
1 num1 = 10.5
2
3 num2 = 2.5
4
5 print(num1 / num2)
```

```
4.2
=== Code Execution Successful ===
```

• COMPLEX NUMBER

#Program 1

```
num1 = 2 + 3j
num2 = 1 + 2j
result = num1 + num2
print("The result of addition is:", result)
```

OUTPUT

```
The result of addition is: (3+5j)

=== Code Execution Successful ===
```

```
1  num1 = 5 + 6j
2  num2 = 2 + 3j
3  result = num1 - num2
4  print("The result of subtraction is:", result)
5
```

```
The result of subtraction is: (3+3j)

=== Code Execution Successful ===
```

• Sequence Types

String

#Program 1

OUTPUT

```
My name is ARSHIA and i am 20 years old.

=== Code Execution Successful ===
```

#Program 2

```
1 text = "Hello, World!"
2 print(text.upper())
3
```

```
HELLO, WORLD!
=== Code Execution Successful ===
```

• List

#Program 1

```
fruits = ["apple", "banana", "cherry"]
print(fruits[0])
```

OUTPUT

```
apple
=== Code Execution Successful ===
```

#Program 2

```
1 numbers = [1, 2, 3, 4, 5]
2 print(numbers[1:3])
3
```

```
[2, 3]
=== Code Execution Successful ===
```

• TUPLE(tuple):

#program 1

```
coordinates = (10, 20)
values = (1, 2, 3, 4)
list_values = list(values)
print(list_values)
```

OUTPUT

```
[1, 2, 3, 4]
=== Code Execution Successful ===
```

```
mixed_tuple = (1, "hello", 3.14)
print(mixed_tuple)
```

```
(1, 'hello', 3.14)
=== Code Execution Successful ===
```

• RANGE(range):

#PROGRAM 1

```
r1 = range(5)
r2 = range(1, 10, 2)
range_list = list(r1)
print(range_list)
```

OUTPUT

```
[0, 1, 2, 3, 4]
=== Code Execution Successful ===
```

```
for i in range(0, 10, 2):

print(i)
```

```
0
2
4
6
8
=== Code Execution Successful ===
```

• SETS TYPES

SET(sets)

#program 1

```
unique_numbers = {1, 2, 3, 3}
char_set = {'a', 'b', 'c'}
set_list = list(unique_numbers)
print(set_list)
```

OUTPUT

```
[1, 2, 3]
=== Code Execution Successful ===
```

```
simple_set = {1, 2, 3}
simple_set.add(4)
print("Simple Set:", simple_set)
```

```
Simple Set: {1, 2, 3, 4}
=== Code Execution Successful ===
```

FROZEN SETS(frozensets)

#program 1

```
frozen = frozenset([1, 2, 3])
frozen_chars = frozenset('abc')
frozen_list = list(frozen)
print(frozen_list)
```

OUTPUT

```
[1, 2, 3]
=== Code Execution Successful ===
```

```
frozen = frozenset([1, 2, 3])
print("Frozen Set:", frozen)
```

```
Frozen Set: frozenset({1, 2, 3})
=== Code Execution Successful ===
```

MAPPING TYPE

DICTIONARY(dict)

#program 1

```
person = {"name": "Alice", "age": 25}
student = {"id": 101, "grade": "A"}
dict_keys = list(person.keys())
print(dict_keys)
```

OUTPUT

```
['name', 'age']
=== Code Execution Successful ===
```

```
person = {
    "name": "Alice",
    "age": 25
}
print("Mapping Type (Dict):", person)
```

```
Mapping Type (Dict): {'name': 'Alice', 'age': 25}
=== Code Execution Successful ===
```

• BOOLEAN TYPE

BOOLEAN(bool)

#program 1

```
is_python_fun = True
is_raining = False
bool_num = bool(1)
print(bool_num)
```

```
True
=== Code Execution Successful ===
```

#program 2

```
a = 10
b = 5
result = a > b
print("Is a greater than b?", result)
```

OUTPUT

```
Is a greater than b? True

=== Code Execution Successful ===
```

TASK:2

Make up to 5 Shape programs using *.

Shape Programs

#Square

```
size = 5
for i in range(size):
    print("* " * size)
```

```
* * * * *

* * * * *

* * * * *

* * * * *

* * * * *

=== Code Execution Successful ===
```

#Rectangle

```
width = 6
height = 4
for i in range(height):
    print("* " * width)
```

#Triangle

```
size = 5
  for i in range(size):
    print("* " * (i + 1))
```

OUTPUT

#Diamond

```
size = 5
for i in range(size):
    print(" " * (size - i - 1) + "* " * (i + 1))
for i in range(size - 2, -1, -1):
    print(" " * (size - i - 1) + "* " * (i + 1))
```

#Circle

```
radius = 5

for i in range(radius):
    print(" " * (radius - i - 1) + "* " * (2 * i + 1))

for i in range(radius - 2, -1, -1):
    print(" " * (radius - i - 1) + "* " * (2 * i + 1))
```

TASK:3

Make same shapes you have made in task 2, using * mutiple by number.

#Square(Using Numbers)

```
size = 5
for i in range(1, size + 1):
    for j in range(1, size + 1):
        print(j, end=" ")
    print()
```

```
1 2 3 4 5
1 2 3 4 5
1 2 3 4 5
1 2 3 4 5
1 2 3 4 5
1 2 3 4 5
=== Code Execution Successful ===
```

#Rectangle(Using Numbers)

```
width = 30
height = 4

for i in range(1, height + 1):
    print(str(i) * width)
```

#TRIANGLE(Using Numbers)

```
size = 5

for i in range(1, size + 1):
    print(str(i) * i)
```

OUTPUT

```
1
22
333
4444
55555
=== Code Execution Successful ===
```

Diamond (Using Numbers)

```
1  size = 5
2  num = 1
3
4  for i in range(size):
5    print(" " * (size - i - 1) + str(num) * (i + 1))
6    num += 1
7
8  for i in range(size - 2, -1, -1):
9    print(" " * (size - i - 1) + str(num) * (i + 1))
1    num += 1
```

```
1
22
333
4444
55555
6666
777
88
9
=== Code Execution Successful ===
```

```
radius = 5
num = 1

for i in range(radius):
    print(" " * (radius - i - 1) + str(num) * (2 * i + 1))
    num += 1

for i in range(radius - 2, -1, -1):
    print(" " * (radius - i - 1) + str(num) * (2 * i + 1))
    num += 1
```

```
1
222
33333
4444444
55555555
6666666
77777
888
9
=== Code Execution Successful ===
```