

**NAME : Arshia Noonari**  
**STUDENT ID : BIT-24S-008**  
**DEPARTMENT : INFORMATION TECHNOLOGY**  
**SUBJECT : ARTIFICIAL TECHNOLOGY**

## **LAB : 08**

### **TASK: 01**

**Make a calculator using the function the code should use only 2 operands(+ and -) for division and multiplication as well.**

```
def add(a, b):  
    return a + b  
  
def subtract(a, b):  
    return a - b  
  
def multiply(a, b):  
    result = 0  
    positive = True  
    if b < 0:  
        b = -b  
        positive = False  
    for _ in range(b):  
        result = add(result, a)  
    return result if positive else -result  
  
def divide(a, b):  
    if b == 0:  
        return "Error: Division by zero"
```

```

count = 0
negative = False
if a < 0:
    a = -a
    negative = not negative
if b < 0:
    b = -b
    negative = not negative
while a >= b:
    a = subtract(a, b)
    count = add(count, 1)
return -count if negative else count
def calculator():
    a = int(input("Enter first number: "))
    op = input("Enter operator (+, -, *, /): ")
    b = int(input("Enter second number: "))

```

```

7 if op == '+':
8     print("Result:", add(a, b))
9 elif op == '-':
10    print("Result:", subtract(a, b))
11 elif op == '*':
12    print("Result:", multiply(a, b))
13 elif op == '/':
14    print("Result:", divide(a, b))
15 else:
16    print("Invalid operator")
17 calculator()

```

## OUTPUT:

```
Enter first number: 56
Enter operator (+, -, *, /): -
Enter second number: 24
Result: 32
```

```
=== Code Execution Successful ===
```

## TASK:02

Write a functions that ask the user the shape and make the star shaped. (Like it asks the shape (triangle or Rectangle) and make that shape.

```
def draw_triangle(height):
    for i in range(1, height + 1):
        print('*' * i)

def draw_rectangle(width, height):
    for _ in range(height):
        print('*' * width)

def shape_drawer():
    shape = input("Choose a shape (triangle or rectangle): ")
    shape = shape.strip().lower()

    if shape == 'triangle':
        height = int(input("Enter the height of the triangle: "))
        draw_triangle(height)
    elif shape == 'rectangle':
        width = int(input("Enter the width of the rectangle: "))
        height = int(input("Enter the height of the rectangle: "))
        draw_rectangle(width, height)
    else:
        print("Invalid shape")
    shape_drawer()
```

## OUTPUT:

```
Choose a shape (triangle or rectangle): triangle
Enter the height of the triangle: 10
*
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*****|
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*****

=== Code Execution Successful ===
```