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System.IO.Directory

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System.IO.Directory

- A static class that manipulates directory in the disk.
- Creates, deletes, renames, moves, copies the folders.
- No need to create object to call its methods, as it is a static class.

Directory

Directory.Method();

Members of Directory

Properties

- No Properties

Methods

- DirectoryInfo **CreateDirectory**(string path)
- void **Delete**(string path, bool recursive)
- bool **Exists**(string path)
- DirectoryInfo[] **GetDirectories**(string path)
- DirectoryInfo[] **GetDirectories**(string path, string searchPattern)
- FileInfo **GetFiles**(string path)
- FileInfo **GetFiles**(string path, string searchPattern)
- void **Move**(string sourceDir, string destDir)