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## Auto-Implemented Events

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### Auto-Implemented Events

- "Auto-Implemented Events" provide a shortcut syntax to create events with less code.
- In this case, you need not create "add" and "remove" accessors; the compiler does the same automatically.
- You also not required to create a private multi-cast delegate; the compiler does the same automatically.
- Disadvantage: We can't define custom logic for "add accessor" and "remove accessor".

#### Create an Auto-Implemented Event in Publisher Class

```
class Publisher
{
    public event MyDelegateType MyEvent;
}
```