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The System.Object Class

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System.Object Class

- The "System.Object" is a pre-defined class, which is the "Ultimate super class" in .net.
- All the classes and other types are inherited from System.Object directly / indirectly.
- The System.Object class provides the following methods, that can be used in any class or other types:
 - bool Equals(object value)
 - int GetHashCode()
 - Type GetType()
 - string ToString()

System.Object Class [Pre-defined]

```
namespace System
{
    class Object
    {
    }
}
```

