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## Dynamically Typed Variables

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### Dynamically Typed Variables

- Dynamically Typed Variables are those variables, which are declared without specifying the data type explicitly, and specifying the "dynamic" keyword"; so that the C# compiler skips "type-checking" at compilation time; instead, it resolves the data types of its values, at run time.
- **Rules:**
  - The "dynamic" type variables are converted as "object" type in most cases.
  - `dynamic dynamicVariable = 100; → object dynamicVariable = 100;`
  - The Dynamically Typed Variable can change its data type, any no. of times, at run time.
  - Methods and other members of Dynamically Typed Variables will not be checked by the compiler at compilation time; will be checked by CLR at run time.
  - If the method or other member not available, it would not cause compile-time error; it raises run-time error, when the execution flow encountered that particular statement.
  - `dynamicVariable.FakeMethod( ); //run-time error (exception)`
  - The Dynamically Typed Variables need not be initialized, while declaration.
  - The Dynamically Typed Variable doesn't have "Intellisense" in Visual Studio.
  - The "dynamic" keyword is allowed for local variables, method parameters, fields, properties, return types etc.

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```
dynamic variableName = value;
```