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Anonymous Types

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Anonymous Types

- A type with “no name”.
- Contains a set of properties.
- Convenient to create “use and throw” objects.
- Methods not allowed in anonymous types.
- Properties of anonymous types are “readonly” by default.
- Derived from “System.Object” class.
- Can’t be cast to any other type, except “System.Object”.
- Scope of anonymous type is limited to the current method.
- Parameters can’t be of anonymous type.

Anonymous Type

```
new { property = value, property = value, ... }
```