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System.IO.File

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System.IO.File

- A static class, to manipulate files in the disk.
- Creates, deletes, renames, moves, copies the files.
- No need to create object, since it is a static class.

File
File.Method( );

Members of System.IO.File

Properties	Methods
• **No Properties**	• FileStream **Create**(string path)
	• void **Delete**(string path)
	• bool **Exists**(string path)
	• FileStream **Open**(string path, FileMode mode, FileAccess access)
	• FileStream **OpenRead**(string path)
	• FileStream **OpenWrite**(string path)
	• string[] **ReadAllLines**(string path)
	• string **ReadAllText**(string path)
	• void **WriteAllLines**(string path, IEnumerable<string> contents)
	• void **WriteAllText**(string path, string contents)
	• void **Copy**(string sourceFileName, string destFileName)
	• void **Move**(string sourceFileName, string destFileName)