

Dart Assignment 1

Qno1. Create a class “Student” with every primitive data type available in Dart. (including Collections)

Qno2. Create a class “Academy” Associate the class “Student” as a nullable data type in Academy along with 5 different data types.

Qno3. Create a class “City” associated with “Academy” and create well-defined objects using constructors with given scenarios.

(i) Create the object with a constructor but independently initialize the values.

(ii) create the object with the constructor and assign the values using the cascade operator.

(iii) create the object with a constructor but initialize the value through helper methods.

Qno4. Create a class “FunctionPractice” and create the functions using the following signatures.

(i) String Function(int a, int b)

(ii) num Function(int a,{String b = ‘Hello World’})

(iii) bool Function({required num a, required num b})

(iv) Student Function(String name,{required int age,required String course})

Also, add a one-line comment explaining the parameter types used in that function.

Qno5. Create 6 more functions in the above class that return or require a custom data type. (Note: scenarios must be different from Qno4 signatures.)

Assignment no 1. List down all the possible parameter types. (i.e. Default parameters, optional parameters). with a simple example in a Dart File using Isolation.

Assignment no 2. User Private Data members outside the class within the same file to experience how private data member works.

Assignment no 3. Revise all the previous topics before the upcoming workshop. We'll do a Q&A and Discussion session to map your current progress in Dart.

Wish you the best of Luck!