Experience of the implementation of IMP

Project 2 Report of

CS303 Artificial intelligence

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BY

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1. Preliminaries

1.1 Problem Description

Influence Maximization Problem (IMP) is a problem whose goal is to maximize the influence among the fixed-number seeds you choose and you can select any node in the network [1]. After you choose these seeds as a set, there is a kind of algorithm to calculate the influence of the seeds set.

1.2 Problem Applications

The problem is very common in the real world, especially in the social network. For example, if you are a advertiser, you have to consider how to advertising in order to get the maximum profits and in this case, there is no doubt that you may use the IMP algorithm.

2. Methodology

2.1 Notation

In my description, symbol notation is not needed.

2.2 Data Structure

ISE:

activateQueue: a queue to store all activate nodes.

now list: contains the nodes activated in last turn.

new_list: used in every new round influence and all the newly-activated nodes this new round will be added to it.

IMP:

activateQueue: a queue to store all activate nodes.

candidateHeap: a heap to store all the inactivate nodes with the priority of their estimated potential influence. The top element of the heap is the one whose estimated influence is biggest in the heap.

seeds set: a list to store all the selected nodes.

net: a adjacent list with its index means the identify number of the node and its corresponding list of the index is the adjacent list of the node.

2.3 Model design

ISE:

I just wrote as what the pseudo-algorithm described in slides of Zhao Yao [1]. In LT or IC type, I use a while loop to try to get the newly-activated nodes. If we cannot find that, then the loop will be broken. The judging algorithms themselves are constrained by LT or IC themselves.

IMP:

The user inputs will be given by command parameters and I use a function to get them. Then, the network will be stored in the "net" adjacent list.

I use the algorithm similar to CELF [2] to solve the problem.

First, we will initial the candidateHeap whose priorities is their estimated current potential influences.

Then, we will chose the top element in the heap every turn. And every time when we choose a node, we will maintain the heap to make the next chose convenient.

2.4 Detail of algorithms

ISE:

As mentioned in slides of Zhao Yao [1], I used while loop similar to BFS. In every, I will use a null list named new_list to contain the newly-activated nodes activated by activated nodes in last round contained in now_list. And before the new round, I will assign new_list to now_list. The check test of the while loop is whether the now list is null.

IMP:

First, we push all the nodes into the candidateHeap whose priorities are their estimated potential influences at that time, i.e if we select it as the seed what is the additional influence can we get.

Then, we will chose the top element in the heap every turn. After we choose the element, we will maintain the heap. First, we will check whether the top element of the current heap is in the activateQueue. Then, we will recalculate the influence of the top node to check whether the newly-calculated influence is smaller than the second

or the third node in the heap. If any answer of these two questions is True, we will discard the top element and re-push it into the heap with its newly-calculated influence. These procedure will be executed in a while loop until all the answer of the two questions are False. Finally, if we can not satisfy these two constraints any more, we will stop the while loop and just select some un-selected nodes and add them into seeds set.

Pseudo code:

ISE:

```
seed, net = get all parameters from cmd
   choose a number as cycly time
 3
   cnt=1
 4
   run it cycly_time:
 5
        activatedSet = [seed]
 6
        now list = [seed]
        if type =="LT":
 7
 8
            while now list is not null:
 9
                new list = null
10
                for node in now list:
11
                     for neibor in net[node]:
12
                         if neibor in activatedSet:
13
                             continue
14
                         total wei=all activated neiborhood node of neibor
15
                         if total wei>threshold of neibor:
16
                             activatedSet.push (neibor)
17
                             new list.push (neibor)
18
                             cnt+=1
19
                now list = new list
        if type == "IC":
20
21
            while now list is not null:
22
                new list = null
23
                for node in now list:
24
                    for neibor in net[node]:
25
                         if neibor in activatedSet:
26
                             continue
27
                         if random(0,1,float number) < weight between neibor and node
28
                             activatedSet.push(neibor)
29
                             new_list.push(neibor)
                             cnt+=1
30
31
                now list = new list
32
    print cnt/cycly_time
```

IMP:

```
1 seed num, net = get all parameters from cmd
 2 choose a number as cycly time
   seeds set = []
   candidateHeap = a big end heap
  for node in net:
       value = estimated( node, run appropriate times)
 7
       put (value, node) into candidateHeap
8 run seed num times:
9
       top = candidateHeap[0][1]
10
       seeds set.push(top)
       activated top and neibors influenceed by top
12
       candidateHeap.pop()
13
       while True:
14
           top = candidateHeap[0][1]
15
           if top is activated:
16
               candidateHeap.pop()
17
               continue
18
           new val = estimated( top, run appropriate times)
19
           if new val >= candidateHeap[1][0] and new val >= candidateHeap[2][0]:
20
21
           new ele = (new val, new val < candidateHeap[1][0] )</pre>
22
           candidateHeap.pop()
23
           candidateHeap.push(new_ele)
24 print ele in choose
```

3. **Empirical Verification**

3.1 Dataset

ISE:

In ISE, I just submitted a primary edition python file and after I passed all the test cases I forgot to optimize it. Therefore, I used no data to test it except for the data that carp platform supply.

IMP:

In IMP, I wrote a function to generate network files, which could randomly output a network of any nodes number and any edges number we wanted.

I used it to generate a network of various sizes, from 100 nodes to 100000 nodes, to test my IMP.py file.

Surely, this test data could also been used in ISE, but time could not turn back and since the deadline of ISE had passed, all I did for ISE were in ruin.

3.2 Performance measure

ISE:

As I said before, I was too careless and too busy to notify the deadline of ISE,

and thus the only measure of it is that I passed all the test of ISE.

IMP:

The time cost of each part of the code is measured in this part. So I used it to ensure my algorithm can run over a network of 100000 within 80 seconds. If my algorithm fail to do that, I will optimize it by pruning, parameters adjusting, and so on.

What I did not do but is also important is that test the correctness of the output.

Test envirment:

This project is written in Python3.7 with editor Visual Studio Code.

The main testing platform is Windows 10 Professional Edition (version 1803) with Intel® CoreTM i5-8250U @ 1.60GHz 1.80GHz.

3.3 Hyperparameters

ISE:

The main hyperparameters of ISE.py of mime is the cycle_times, which means how many times should the estimation part to run before it stops. Had I not forgot the deadline of ISE, I would like to use multi-process method and run estimation part as many times as possible and stop this part 3 seconds before it run out of the given time.

IMP:

Multi-process in IMP is more difficult than it in ISE, and when I tried to use multi-process in IMP, something always went wrong. But obviously multi-process and the number of cores you used might throw hugely significance in IMP. In IMP, I also choose to adjust the cycle_times according to the size of the network and given time. If we have much time, I would set cycle_times higher, otherwise lower it. The key point is that we want to maximize the given time and thus we want to run the code in almost the given time.

3.4 Experimental results

ISE: Since I had forgotten the deadline of ISE, there is only submit results for ISE:

Info	Exi	ExitCode RunTime(s)		(s)	Result		Dataset
Solution accep	accepted 0		37.72		1127.0720666666666		NetHEPT-seeds50-IC
Solution accep	ted	0 3.		3.74		36.9786	network-seeds5-LT
Solution accep	ted	0	2.20		30.473266666666667		network-seeds5-IC
Solution accep	ted	0	5.63		26.9939		network-5-IC
Bias Too Larg	<u>e</u>	0	1.52		5.037		network-seeds5-IC
Info	E	ExitCode	RunTime(s)		Result		Dataset
Solution accept	<u>ed</u>	0	6.24			32.7272	network-5-LT
Solution accept	ed	0	5.92			23.6169	network-5-IC
Solution accept	<u>ed</u>	0	66.34			1456.5132	NetHEPT-seeds50-LT
Timed out		-1	121.94			0	NetHEPT-seeds50-LT
Timed out		-1	121.28			0	NetHEPT-seeds50-LT
Info	Exit	Code	RunTime(s) Re	sult		Dataset
Solution accepte	e <u>d</u> ()	11.80	943	.9742	random-	graph5000-5000-seeds-50-IC
Solution accepte	e <u>d</u> ()	10.01	191	.1216	random-	graph1000-1000-seeds-10-LT
Solution accepte	e <u>d</u> ()	8.36	190	.6334	random-	graph1000-1000-seeds-10-LT
Timed out	-	1	62.00		0		NetHEPT-5-IC
Timed out	-	1	62.21		0		NetHEPT-5-IC
ExitCode	ExitCode RunTime(s)		Result		Dataset		
0	36.68		1038.9296	6	random-graph5000-50		000-5000-seeds-50-LT
0	4.12		167.6494		random-graph500-500-seeds-10-l		500-500-seeds-10-IC
0	39.52		1037.607		random-graph5000-5000-seeds-5		000-5000-seeds-50-LT
0	0 62.99		4094.8506	6	random-graph50000-50000-seeds-100-		
0	0 2.18		30.7988		random-graph50-50-seeds-5-IC		

IMP:
Part of my submission:

Info	ExitCode	RunTime(s)	Result	Dataset
Solution accepted	0	50.68	1252.8301	NetHEPT-50-IC
Solution accepted	0	23.95	1245.2347	NetHEPT-50-IC
Solution accepted	0	80.92	1652.7056	NetHEPT-50-LT
Solution accepted	0	60.62	1647.9688	NetHEPT-50-LT
Solution accepted	0	10.92	1246.4681	NetHEPT-50-IC
Solution accepted	0	11.41	392.8023	NetHEPT-5-LT
Solution accepted	0	2.80	313.9682	NetHEPT-5-IC
Solution accepted	0	2.64	35.4045	network-5-LT
Solution accepted	0	2.33	29.8062	network-5-IC
Solution accepted	0	14.70	1268.2723	NetHEPT-50-IC
Solution accepted	0	65.03	1643.0191	NetHEPT-50-LT
Solution accepted	0	4.75	1250.424	NetHEPT-50-IC
Solution accepted	0	14.38	1638.5253	NetHEPT-50-LT
Solution accepted	0	17.19	1628.6448	NetHEPT-50-LT
Vaule Error! Not int.	0	3.76	0	NetHEPT-50-IC
Solution accepted	0	3.17	1243.6685	NetHEPT-50-IC
Solution accepted	0	16.57	1237.3101	NetHEPT-50-IC
Solution accepted	0	8.34	1248.8709	NetHEPT-50-IC
Solution accepted	0	4.14	1226.2967	NetHEPT-50-IC
Solution accepted	0	28.10	1560.5396	NetHEPT-50-LT
Solution accepted	0	1.59	236.0224	NetHEPT-5-IC
Solution accepted	0	1.81	276.055	NetHEPT-5-IC
Solution accepted	0	6.32	321.2869	NetHEPT-5-LT
Solution accepted	0	1.86	987.0401	NetHEPT-50-IC
Solution accepted	0	6.36	1334.2458	NetHEPT-50-LT

Following record are based on time limit=60

Test record of the final code of IMP:

Nodes #	Edges #	Run times	Avg time (sec)	Ever time exceed?
150	300	10	55.85	No
500	2000	10	43.32	No
2000	5000	10	57.18	No
5000	15000	10	49.52	No
10000	30000	10	51.56	No
30000	60000	10	50.63	No
70000	140000	10	58.69	No
100000	200000	10	53.23	No

Additional, the total score I get in this lab is 105/200.

The influence estimation of outputted seeds set was not conducted due to my poor memory.

3.5 Conclusion

ISE:

Evidently, my ISE.py can pass all the test cases. However, it is not scalable at all and it is not amazing that it failed in the final test of the platform.

IMP:

The experimental results show that the time distribution of the code in different network sizes are almost even and never exceed the time limit.

However, when Nodes number is 500 and edges number is 2000, the time cost is too little, which shows that the algorithm does not make full use of time in this case.

Also, the influence verification of outputted seeds set was not conducted and this can remain to be future work if I have time.

4. References

[1] Zhao, Yao. (2019). IMP.pdf. Retrieved from

https://sakai.sustech.edu.cn/access/content/group/f6baff92-a8d1-4805-a353-c7 37451f5a9a/LAB/Lab1 on 2019 Nov 19th.

[1] Z J. Leskovec et al. Cost-effective outbreak detection in networks. In *KDD* 2007.