



IIW Praktikum Building a secure state-of-the-art web application

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Team members

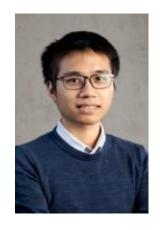
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Teaching team



Riccardo Scandariato *Lecturer scandariato@tuhh.de*



Cuong Bui

Teaching assistant

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About me

Call me Riccardo (no prof needed)

Head of the Institute of Software Security

Italian, 47, in HH since 2020



Roles: Teacher



- The role of the <u>teacher</u> is to *shepherd* you and be the *quality gate*
 - Are we choosing the right product?
 - Do we have enough/right requirements?
 - Are we progressing as expected?
 - Is the quality where it should be?

Different from other courses!



Roles: Teacher



- The role of the <u>teacher</u> is to solve *team issues*you have failed to solve internally
 - What do we do with this member not showing up for meetings?
 - What do we do with this member being bossy?
 - What do we do with this member not working enough?



Roles: Teaching assistants



- The role of the <u>TA</u> is to provide tech support and give feedback on quality
 - What is the problem with this snippet of code?
- They also help with the grading
- They also help with the tutorials

 You must be pro-active in asking questions (we do not read minds, yet)



About you

Have you ever programmed before?

Favorite programming languages?







What is this course about?

- Experience SW development as a team
 - Challenges: communication, delegation and trust, professionalism, ego

- Programming something bigger
 - Challenge: managing complexity, quality control with several "moving parts"





Course at a glance

- No theoretical lectures (some tutorials)
- We meet weekly for team supervision meetings
 - Show the **results** (show the backlog, show the design, show STRIDE analysis, demo the implementation...)
 - Discuss problems (i.e., retrospective)
 - Discuss the plan for next sprint
- You work happens outside of office hours
- The course results in the development of a software product (i.e., running system)
- The development is carried out in a team
- The development follows a software process

What product?

- We suggest you develop a web shop
 - E.g., Amazon clone
- Open to other suggestions
 - Instagram-clone
 - Dating site...
- Big enough to keep 8 ppl busy for 14 weeks
- Use an Javascript (Vue JS) and Python (Django) to create the system
- The system you develop will have a UIs and DBs
- The system must run (demo-able)



What product?

- You (as a team) define the specific system you want to build
 - Specify what the system is expect to do... i.e., its requirements



IMPORTANT SLIDE



 Everyone must be able to <u>demo</u> on their laptop all the time

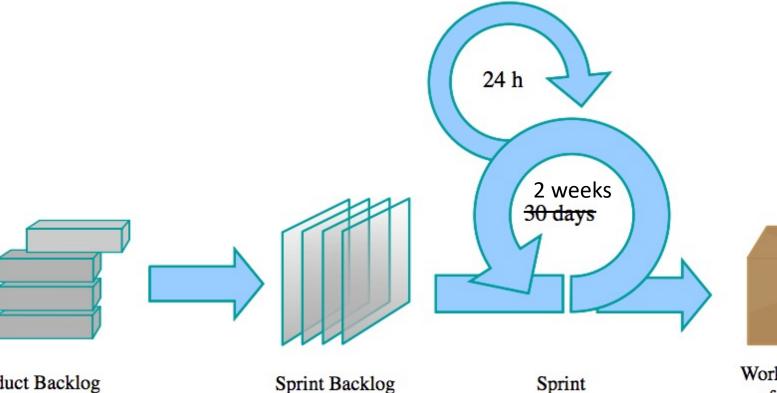
Keep it simple for everybody!

 When we meet, I want a different "demo person" every time



Agile process (à la SCRUM)







Working increment of the software

Product Backlog
Prioritized by
business value

Part 1 (analysis and design)

Part 2 (implementation)



Backlog

- Product backlog: Prioritized list of all product requirements (stories)
 - Can be continuously updated by the Product
 Owner

- Sprint backlog: List of requirements selected for the current sprint
 - Contains more detailed information: tasks
 - Only updated by Scrum Team





User stories



- Short, simple description of a feature told from the perspective of the person who desires the new capability
 - Usually a customer of the system
 - Avoid developer stories (tasks?)

Template

 As a [role], I want to [do something] so that [reason/benefit]





User stories

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 - Usually a customer of the system
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Example

 As a user, I can indicate folders not to backup so that my backup drive isn't filled up with things I don't need saved





User Story Cards

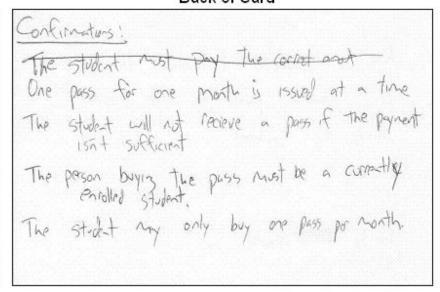


- Describes the requirements and the acceptance criteria
- Can also hold information about the the priority (from Product Owner) and effort estimate (from Scrum Team)

Front of Card

As a student I want to purchase a parking piss so that I can Priority! Man Should

Back of Card



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User Story – More material



- Some do and don't about user stories in a specific presentation
- Also including info on security stories

Not shown today, but you should read the slides



Tasks

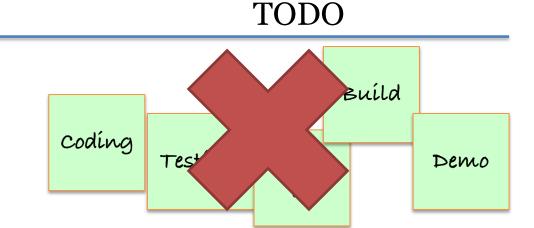
User stories are usually "too big" to tackle as one



STORIES

As a student, I want to purchase a parking pass so that I can drive to school.

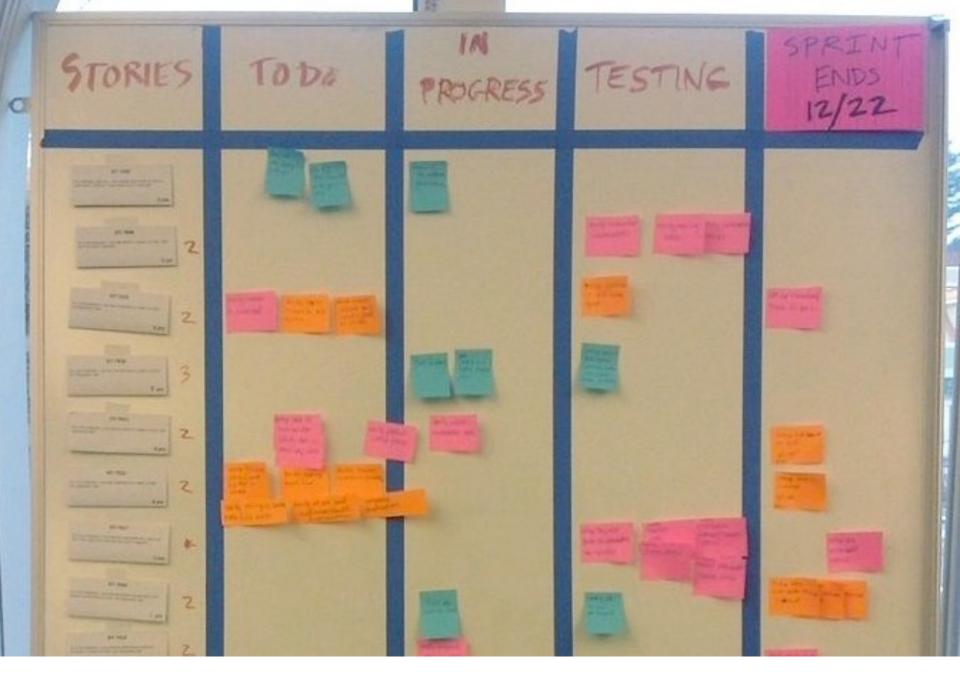
As a student, I want to purchase a parking pass so that I can drive to school.



Integrate
parking Create
pass into
datamodel
to payment
service

Design
GUI for
purchase
process

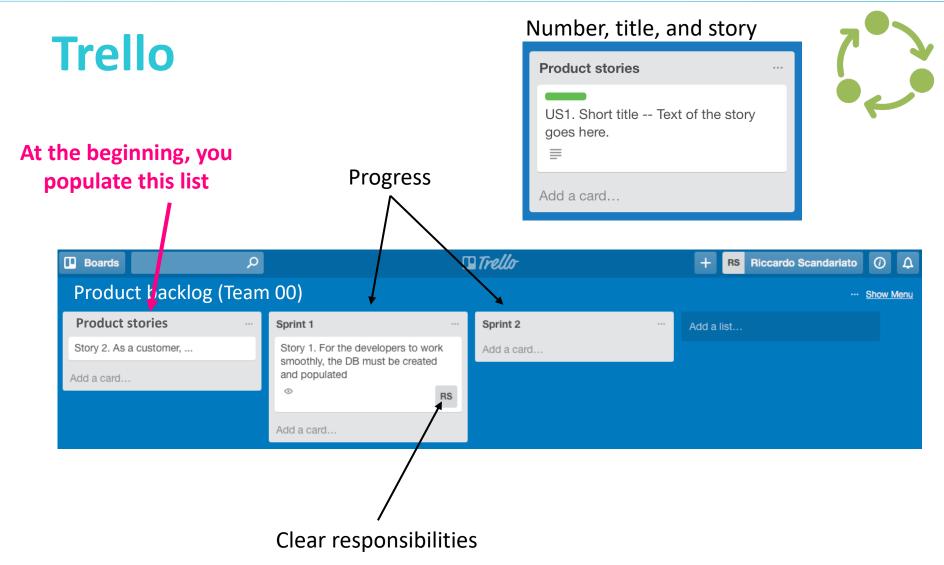
Define
parking
pass
validation
scheme



https://en.wikipedia.org/wiki/File:Scrum_task_board.jpg







Also a board for the current sprints (sprint backlog, TODO tasks, done tasks)



TUHH Hamburg University of Technology

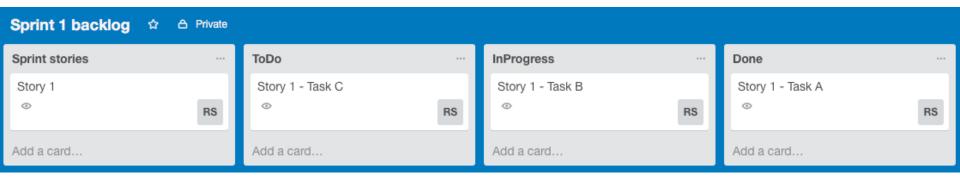
Sprints Planning



Product board (Trello)



Sprint board (Trello)



- 2. Stories detailed into tasks
- 3. Who does what



IMPORTANT SLIDE



- Clear, agreed-upon responsibilities is the key
 - Visible in Trello

Meet to distribute tasks

- YES: Give tasks to a single person as much as possible (e.g., ownership of features)
 - NO: 2-3 ppl working on 1 task, all the time



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- NO: "here is the pile of work, take what you can"
 - YES: Divide the work beforehand, with clear responsibilities
 - YES: Divide the work in a participatory way
 - NO: avoid dictatorships ("I tell you what to do")





Focus on security as a key quality

- Perform a threat analysis (STRIDE) early-on (as soon as the initial architecture has emerged)
- Derive security mechanisms you have to use (security requirements)
- Use static application security testing (SAST) to avoid security vulnerabilities
 - Your code → Bandit
 - Docker image → KICS





Security requirements



Derived from STRIDE analysis (threats)

- About security requirements as user stories
 - SAFECode guide (focus on Section 2a)
 - Source of inspiration (on git!)

We have a list of security requirements for you, but you should give it a try first;)





Tutorials

- Vue JS (YouTube video)
- Django (YouTube video)
- Trello (online article)
- Docker (attend lab one of the options)
 - 26.10.2023 09h45 (room D 1.025)
 - 26.10.2023 11h30 (room D 0.010)
- STRIDE (own video + book chapters + Q&A)
- Bandit to check your code (in-person tutorial)
- KICS to check Dockerfile and Snyk to check Dockerimage (in person tutorial)





Team communication



We use Mattermost (it's like Slack...)

• TA is on it



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 YES: Agree on a set of fixed meeting every week to discuss

Suggestion is 2 meetings per week

Meet in person





No messages on Stud.IP!!!



Send an <u>email</u> !!!

- 1. Say that this mail is about IIW Praktikum (in subject)
- 2. I need to see who you are (name is clear from sender or signature)
- 3. Always add Cuong in CC



Git



- Team contract (see later)
- Code
- Diagrams
- Meeting minutes
- Tutorial materials
- ...



Questions?







Sprint 1 (1 week) – Concept

- Write a contract Agree on a way of working
 - When / where to meets (at least a couple)
 - Conflict resolution (e.g., ppl not delivering, discording opinions: vote on issues?)
- Develop the concept for your product (e.g., web shop)
 - Start writing the (functional) stories on the backlog (Trello)
- Next supervision meeting: we discuss/agree upon the concept, as well as its size and scope





S2 (2w) – Stories and Secure Design

- Finish the backlog (user stories)
- Create an architectural sketch
 - Components of your system
 - Storage strategies (what/where is the data ...)
 - Interactions among components and service interfaces
 - Deployment (e.g, Docker images)
- Perform threat analysis (STRIDE)
 - Define the security controls (security stories)





S3 S4 S5 S6 (2w each) – Implementation

- Select the stories for the sprint
- Define and assign the tasks
- Implement the stories
- Run security tools (<u>Bandit, KICS, Snyk</u>)
- Produce a demoable version (<u>Dockerized</u>)

 Supervision meeting: Show the demo, discuss progress, discuss plan, etc





Sprint 7 (3 weeks)

- Wrap-up
- Prepare individual report
- Prepare group presentation/demo

 Presentation for the other teams in the IIW Praktikum





Individual performance

- At the end: Short individual report
 - Part 1: your contribution, design choices, challenges, things that could be revised or added (5 pages)
 - 2. Appendix: Contribution tables (one per sprint)
 - Tasks you are responsible for (copy from backlog)
 - Delivered? If not, why?
 - Integrated in the demo? If not, why?
- Label the code that you write (as comments on classes, methods)



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 Covering up for "freeloaders" is unethical (cf. passing the solution of an exam to someone)

- Don't do it
 - You will get overloaded, frustrated, etc.

- Talk to me early on
 - Sorry, I cannot fix things 2 weeks before final delivery



IMPORTANT SLIDE



- Same story for character/personal issues
 - Member is bossy
 - Member is disrespectful...

Talk to me as early as possible

Avoid escalation and team falling apart!



Questions?







To be scheduled

- Meeting W44 (end of S1) Nov 2, 11-12h
- Meeting W45 (mid of S2) Nov 7, 8h30
- Meeting in W46 (end of S2) Nov 14, 8h30

 Meeting in W47 (tutorial on security tools) – Nov 20, 10h

Meetings at end of each sprint – To be scheduled





TODOs

- With TA
 - Set-up GitLab (uni account)
 - Set-up MatterMost (uni account)
 - Set-up Trello (need free account)
- You
 - Attend Docker lab 26.10.2023
 - Write team contract
 - Decide on product
 - Start writing backlog of stories