Exercise 2.1 Language Basics 2/2

On <u>www.learnjavaonline.org</u>, please work through section "Objects" and "Compiling and Running with Arguments".

Exercise 2.2 **Java Test Project**

Install an IDE (integrated development environment, e.g. Eclipse) on your computer and create a project "Java_Test_Exercise_2_2".

The program should take the following runtime arguments:

CO1 Math1 CO2 Java_Programming CO3 Computer_Science S1234 Peter CO1 CO2 S0815 Paul CO1 CO3 S1015 Mary CO2 CO3

So clsMain should be executed like that "java <package(s)+classname> <runtime arguments>"

- C01 -> Lecture ID is 01, Analysis is the lecture title
- \$1234 -> student id is 1234, student name is Peter, Peter attends courses C01 und C02

For this programming exercise, you can rely on the fixed runtime parameters, i.e., there are 3 courses, 3 students, each student attends 2 courses.

Create the following classes (here the prefix "cls" stands for "class")

- clsMain (Main class containing static void main())
- clsStudent (common student properties such as student id, name, etc.)
- clsCourse (course title, year of studies)

All classes should belong to the package dhbw_ma. All attributes should not be directly accessible. Use getters and setters (hint: In Eclipse, use Refactor – Encapsulate Fields)-

When you run your program, clsMain should create 3 course objects and 3 student objects. Each student object is to be assigned to two course objects.

Compile and run your test project both in the IDE and directly from the command prompt.

Exercise 2.3 **Self-Assessment**

Please answer the following questions:

- (1) How is the new operator used in Java?
- (2) What is a constructor?
- (3) How is the this keyword used?
- (4) What is a modifier?
- (5) How do you access runtime arguments within a Java program?
- (6) How do you specify runtime arguments within an IDE?
- (7) What is the purpose of getters and setters?
- (8) Is there an easy way to create getters/setters within an IDE?