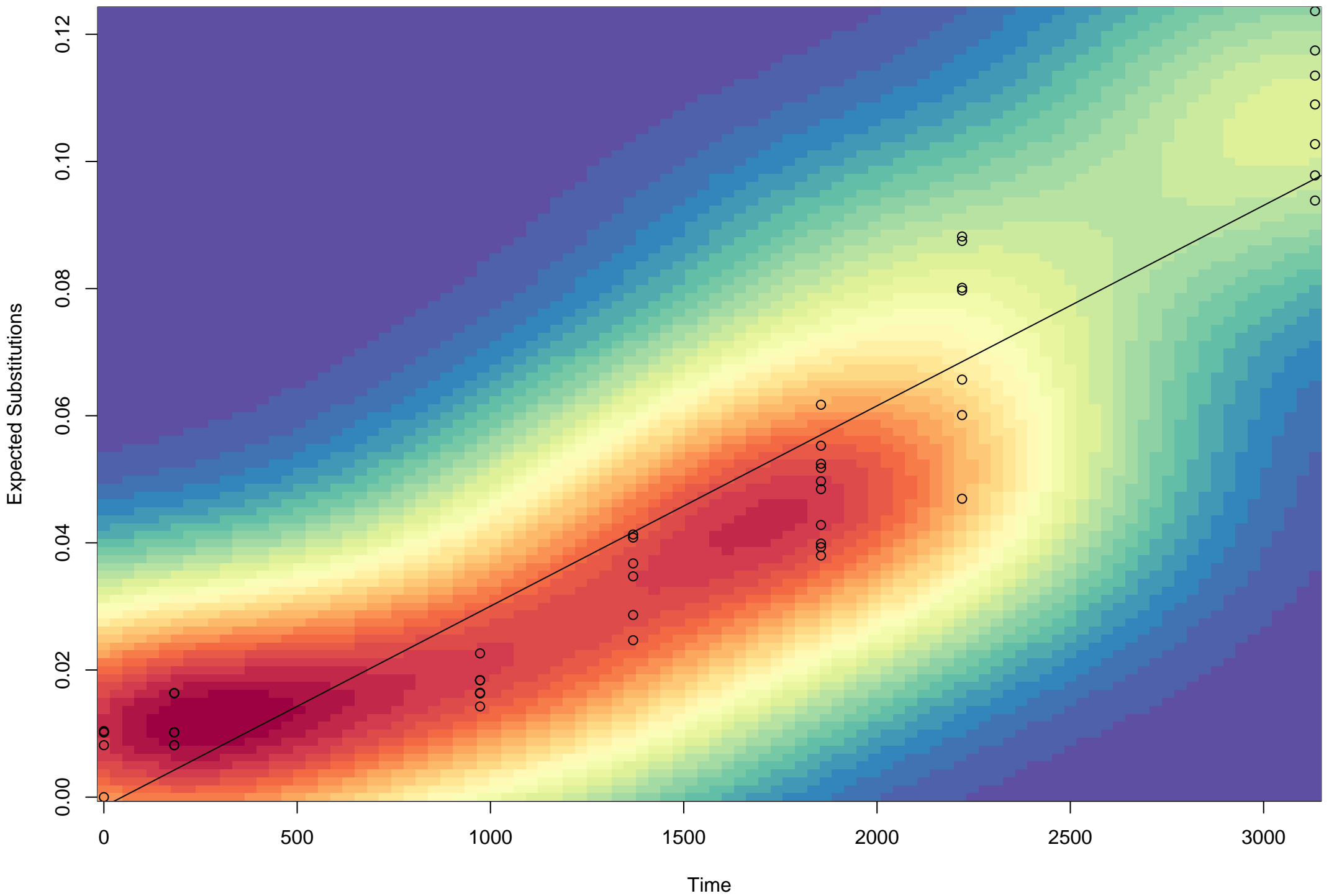


Distance vs Time (No PBMC)



Distance vs Time

