ARTHUR ARIEL SABINTSEV

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Work Experience Senior Engineering Manager, Mobile Payments Team Lead, Capital One 12/2020-Present • Currently manage 10 Android/iOS engineers and managers McLean, VA • Currently mentor 5 Android/iOS engineers Accountable engineering lead for mobile payments on Android/iOS • Architecting Rx-inspired refactor of the payments features • Lead Behavioral Interviewer for all Capital One's mobile teams 12/2019-12/2020 Senior Engineering Manager, iOS Platform Tech Lead, Capital One McLean, VA Managed 4 iOS engineers (junior and senior) Reduced average iOS App size from 470 MB to 170 MB. Reduced average iOS launch time from 13 sec. to 3 sec. • Led effort to convert over 800 files from Objective-C to Swift Led effort to upgrade dozens of our UIWebViews to WKWebViews POC engineer in the to sign off on multiple App Store releases • Led multiple efforts from the platform-product side to: Build tooling to code own 3000+ unowned files Build github triggers to auto-deploy beta & ad-hoc builds Build a dashboard to monitor our APIs in our sandbox environments Build tooling to track app size drift across pull requests Remove dozens of dead/orphaned features Senior Engineering Manager, iOS Payments Tech Lead, Capital One 08/2018-12/2019 McLean, VA Managed 5 iOS engineers (junior and senior) Enhanced AutoPay feature flow • Led architecture to integrate new small business card into payments flow • Led team to reach 100% VoiceOver support for Payments features • Oversaw feature that instantly updates credit-limit increase upon payment Oversaw development of new micro-experience APIs **Lead iOS Developer, The Washington Post** 2015-2018 Managed and mentored 7 iOS engineers (junior and senior) Washington, DC • Led the SaaS Initiative (Arc Publishing) on the Mobile side • Architected the white-label SDK and app that powers 60+ iOS news apps o Examples: Boston Globe, Chicago Tribune, LA Times, NY Post, etc. Aftwards, many of these apps were featured on the App Store Co-contributor to all Washington Post apps Created Floppy Candidate mobile game for the 2016 election o App featured on the App Store many times during election season 2013-2015 Lead Mobile Architect, ID.me Created and maintained multiple SDKs around driver's license scanning McLean, VA • Traveled with CEO to pitch investors (e.g., Seguoia Capital, USAA) 2012-2013 Senior iOS Engineer, Shelby.tv Manhattan, NY • Created and maintained multiple iOS video apps 2011-2012 Senior iOS Engineer, <u>Fueled</u>

• Examples: Bulova, Ducati, Gayot, Macy's, Porsche, etc.

• Developed and maintained apps for multiple startups and fashion companies

Manhattan, NY

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Personal Ventures

CEO, The iOS Consultant, LLC

2012-Present Baltimore, MD

- Own and operate a mobile app advisory and consultancy business
- Assist seed-stage startups in getting their MVP app launched to the public

Open Source Contributions

Contributor, Swift Programming Language for Apple

2017-Pres

- My open source library, Guitar, is <u>used by Apple when testing source compatibility</u> for new versions of the Swift Programing Language
- Multiple code contributions to Apple's Swift and Corelibs-XCTest repositories

Open Source Developer, Github

2012-Pres

- 10,000+ stars and 800+ forks on my open source repositories on Github
- My iOS frameworks have been downloaded over 4 million times via CocoaPods

Community Enrichment

Course Instructor, General Assembly
Occasionally taught part-time iOS app development courses

2013-2017
Washington DC

Course Instructor, Betamore2016-2017Occasionally taught introductory classes on mobile developmentBaltimore, MD

Technical Reviewer, Packt PublishingReview books on Swift language development and iOS app development

2016-2017

Baltimore, MD

Skills

Swift, Objective-C, JavaScript, Ruby, CocoaPods, Swift Package Manager, Jira

Education

Experimental Nuclear and Particle Physics, Master of Science

2008-2011

George Washington University, Washington, DC

Washington DC

- Enrolled as Ph.D. Candidate with Full-Ride Scholarship
- Left program upon receiving M.Sc. to pursue software engineering career
- Teacher Assistant and Research Assistant

Biological Physics, *Bachelor of Science*

2004-2008

George Washington University, Washington, DC

Washington DC