

ARTHUR ARIEL SABINTSEV

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Education

Experimental Nuclear and Particle Physics, <i>Master of Science</i> <i>George Washington University, Washington, DC</i> <ul style="list-style-type: none">■ Enrolled as Ph.D. Candidate with Full-Ride Scholarship■ Left program upon receiving M.Sc. to pursue software engineering career■ Teaching & Research Assistant for 3 years■ Multiple Speaking Roles and Technical Publications	2008-2011
Biological Physics, <i>Bachelor of Science</i> <i>George Washington University, Washington, DC</i> <ul style="list-style-type: none">■ Vice President of Society of Physics Students■ Lead Physics Tutor and Teaching Assistant	2004-2008

Professional Development

Lead iOS Developer, The Washington Post , Washington, DC <i>Lead developer and project manager on the Arc Publishing & New Experiences teams. I am also a co-developer on the the flagship Washington Post news apps and libraries.</i>	2015-Pres
Lead Mobile Architect, ID.me , Tysons Corner, VA <i>Led mobile development, design, and project management of closed source SDKs, enterprise apps, and App Store apps for ID.me's authentication and verification platform. I also traveled to meet with clients, partners, and investors.</i>	2013-2015
Senior iOS Engineer, Shelby.tv , Manhattan, NYC, NY <i>Created and maintained multiple iOS video apps. Created iOS video playback and caching technologies.</i>	2012-2013
Senior iOS Engineer, Fueled , Manhattan, NYC, NY <i>Developed and maintained apps for over a dozen startups and large fashion companies.</i>	2011-2012

Community Enrichment

Technical Reviewer, Packt Publishing <i>Review books on Swift language development and iOS app development.</i>	2016-Pres
Course Instructor, General Assembly , Washington, DC <i>Occasionally taught part-time iOS app development courses in Swift, weekend workshops on iOS design and development, and intro. classes on mobile development.</i>	2013-2017
Course Instructor, Betamore , Baltimore, MD <i>Occasionally taught intro. classes on mobile development.</i>	2016-2017

Open Source Contributions

Contributor, Swift Programming Language for Apple <i>My open source library, Guitar, is used by Apple when testing source compatibility for new versions of the Swift Programming Language. I have also made contributions to Apple's Swift and Corelibs-XCTest repositories.</i>	2017-Pres
Open Source Developer, Github <i>I have 7300+ Stars and 700+ Forks on my Open Source repositories on Github. My iOS frameworks have been downloaded over 1.5 million times via CocoaPods.</i>	2012-Pres

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Proficiencies (Languages and Tools I Use Often)

Preferred Programming Languages	Swift, Objective-C
Other Programming Languages	C, JavaScript, Ruby, Shell
IDEs and Editors	Xcode, Atom
Version Control & Package Managers	Git, CocoaPods, Carthage, Swift PM, RVM, Homebrew
Continuous Integration and Deployment	BuddyBuild, Travis CI, Xcode Bots, Fastlane
Design	Omnigraffle, PhotoShop, Sketch
Project Management	Jira, Trello

iOS Apps

Please note that some apps may no longer be available for download.

The Washington Post App (Classic), Co-Developer <i>Description: The flagship application for The Washington Post</i> <i>Featured on the App Store in 2015, 2016, 2017</i> <i>Download Link: appstore.com/thewashingtonpostclassic</i>	2015-Pres.
The Washington Post App (Rainbow), Co-Developer <i>Description: The national news application for The Washington Post</i> <i>Featured on the App Store in 2015, 2016, 2017</i> <i>Featured in Apple's  Watch Keynote (2016)</i> <i>Download Link: appstore.com/theglobeandmail</i>	2015-Pres.
The Globe and Mail, Lead Developer <i>Description: The premier financial news application for Canada</i> <i>Featured on the App Store in 2017</i> <i>Download Link: http://bit.ly/WaPo-App</i>	2017-Pres.
Salt Lake Tribune, Lead Developer <i>Description: The premier news application for the state of Utah</i> <i>Download Link: appstore.com/thesaltlaketribune</i>	2017-Pres.
Infobae America, Lead Developer <i>Description: An America-centric news application for Infobae</i> <i>Download Link: appstore.com/infobaeamerica</i>	2016-Pres.
Infobae Argentina, Lead Developer <i>Description: The premier news application for Argentina</i> <i>Download Link: appstore.com/infobae-argentina</i>	2016-Pres.
The Washington Post Live, Lead Developer <i>Description: An Events Platform for The Washington Post's PostLive Event Center</i> <i>Download Link: Unavailable</i>	2016-Pres.
Arctic Now, Co-Developer <i>Description: A news application created by The Washington Post for ADN</i> <i>Download Link: http://appstore.com/alaskadispatchpublishingsllc/arcticnow</i>	2016-2017

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Alaska Dispatch News, Co-Developer <i>Description: A news application created by The Washington Post for ADN</i> <i>Download Link: http://appstore.com/alaskadispatchpublishingsllc/alaskadispatchnewsadn</i>	2016-2017
The Washington Post Live, Lead Developer <i>Description: An Events Platform for The Washington Post's PostLive Event Center</i> <i>Download Link: Unavailable</i>	2016-2017
Floppy Candidate, Lead Developer <i>Description: A news-based flappy-bird style game for the 2016 election</i> <i>Featured on the App Store in 2015 & 2016</i> <i>Download Link: appstore.com/floppycandidate</i>	2015-2016
Narwhal for Reddit, Co-Developer <i>Description: An iOS client for Reddit</i> <i>Download Link: http://www.getnarwhal.com</i>	2015-2016
ID.me SDK, Lead Developer <i>Description: A closed-source SDK that scans and parses all data off of US federal credentials, state driver's licenses, and military physical credentials. Also contains a custom OAuth 2.0 password-strategy client.</i> <i>Download Link: Unavailable</i>	2013-2015
ISKm3, Lead Developer <i>Description: Market tool for EVE Online</i> <i>Download Link: Unavailable</i>	2013-2015
Shelby.tv, Co-Developer <i>Description: Social video recommendation app</i> <i>Download Link: Unavailable (Acquired by Samsung)</i>	2012-2013
Shelby Genius, Lead-Developer <i>Description: Serendipitous social video app</i> <i>Download Link: Unavailable (Shutdown by Google/YouTube)</i>	2012-2013
PhotoJacker, Lead Developer <i>Description: Quickly and easily backup Facebook albums to Dropbox</i> <i>Download Link: Unavailable</i>	2012-2013
Swaag, Consultant <i>Description: Social network for streetwear enthusiasts</i> <i>Download Link: http://bit.ly/swaag-ios</i>	2013
Monaeo, Consultant <i>Description: Location-based tracker for tax purposes</i> <i>Download Link: http://bit.ly/monaeo-ios</i>	2013
Audio Xciter, Consultant <i>Description: Music app with DSP filters</i> <i>Download Link: http://bit.ly/audio-xciter</i>	2013
Ducati Community, Lead Developer <i>Description: Social network for Ducati owners and enthusiasts</i> <i>Download Link: http://bit.ly/ducati-ios</i>	2012
Drive+ by Porsche, Lead Developer <i>Description: Social network for Porsche owners and enthusiasts</i> <i>Download Link: Unavailable</i>	2012

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JackThreads, Co-Developer <i>Description: Men's clothing e-commerce app</i> <i>Download Link: http://bit.ly/jackthreads-ios</i>	2012
Wendr, Consultant <i>Description: Social network for night-life</i> <i>Download Link: Unavailable</i>	2012
Gayot: Restaurant Issue, Consultant <i>Description: Restaurant recommendation app</i> <i>Download Link: Unavailable</i>	2012
Picsee, Co-Developer <i>Description: Photo-sharing and check-in app</i> <i>Download Link: Unavailable</i>	2012
Bulova Time, Lead Developer <i>Description: Alarm clock & Atomic-time app with digitally rendered Bulova watch designs</i> <i>Download Link: Unavailable</i>	2011
Not It, Lead Developer <i>Description: A game akin to drawing straws</i> <i>Download Link: http://bit.ly/not-it</i>	2011
Porsche Motorsport, Co-Developer <i>Description: Porsche news app</i> <i>Download Link: http://bit.ly/porsche-motorsport</i>	2011
Kontain, Lead Developer <i>Description: Image sharing social network</i> <i>Download Link: Unavailable</i>	2011
Nomad Editions, Co-Developer <i>Description: Digital newsstand for original mobile-only magazines</i> <i>Download Link: Unavailable</i>	2011

Publications

Mastering Swift 4 <i>Role: Technical Editor</i> <i>Publisher: Packt Publishing</i> <i>https://packtpub.com/application-development/mastering-swift-4-fourth-edition</i>	2017
Swift 3: New Features <i>Role: Technical Editor</i> <i>Publisher: Packt Publishing</i> <i>https://www.packtpub.com/application-development/swift-3-new-features</i>	2016

Speaking Engagements

How Open Source Development Can Make You A Better Developer CocoaHeads Ukraine Conference, Kyiv, Ukraine (December 2017)	2017
How Open Source Development Can Make You A Better Developer 360iDev Conference, Denver, Colorado (August 2017)	2017
How Open Source Development Can Make You A Better Developer iOSDevCampDC Conference, Tysons Corner, Virginia (August 2017)	2017

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Introduction to Swift and Xcode LearnSwift NOVA (July 2017)	2017
Gamifying the News Columbia iOS Development Meetup, Columbia, MD (February 2017)	2017
Gamifying the News American University (October 2016)	2016
Gamifying the News 360jiDev Conference, Denver, Colorado (August 2016)	2016
What's new in Swift 3 CocoaHeads DC Meetup (July 2016)	2016
🍏 Watch and WatchKit CocoaHeads DC Meetup (April 2015)	2015

Interviews

What Does a Big Apple Rumor Mean For Your Favorite Apps? Developers Tell Us https://www.inverse.com/article/39634-what-apple-s-ios-mac-news-could-mean-app-development	2017
Dev Leaders Compare Continuous Delivery vs. Continuous Deployment vs. Continuous Integration https://stackify.com/continuous-delivery-vs-continuous-deployment-vs-continuous-integration/#Sabintsev	2017
Case Study Between The Washington Post and BuddyBuild https://www.buddybuild.com/customers/washingtonpost	2017
Swift Coders Podcast (Episode 44) https://swiftcoders.podbean.com/e/44-arthur-sabintsev-lead-ios-developer-at-the-washington-post-the-creator-of-guitar/	2017
Introducing activity segments: new insights into user retention (Fabric/Google) http://answers.io/blog/introducing-activity-segments	2016
Proposals that aren't Prosaic (The New York Times) http://bit.ly/appProposal2	2015
How to Build a Mobile App That Won't Drain Your Battery (Mashable) http://mashable.com/2012/06/13/mobile-app-development-battery/	2012
Crashlytics Founders: How to pinpoint the exact line of code that causes apps to crash (The Next Web) http://tnw.to/f4oE7	2011

Press (Digital)

Swift Developments Newsletter (Issue 96) for Freedom https://andybargh.com/swiftdevelopments-96/	2017
iOS Dev Weekly Newsletter (Issue 290) for Guitar https://iosdevweekly.com/issues/290	2017

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Swift Weekly Newsletter for XCTAssertNoThrow Implementation https://swiftweekly.github.io/issue-53/	2017
Uber Developer Blog for the Uber-Washington-Post Trip Experience https://medium.com/uber-developers/uber-and-the-washington-post-integrations-are-the-future-of-apps-1514d47bb0a4#.p2txo97lk	2016
The Washington Post for the Uber-Washington-Post Trip Experience https://www.washingtonpost.com/pr/wp/2016/11/16/the-washington-post-integrates-with-uber-trip-experiences-api/	2016
The Washingtonian for Floppy Candidate https://www.washingtonian.com/2016/04/04/the-washington-post-ombudsman-margaret-sullivan/	2016
9to5mac for Floppy Candidate https://www.producthunt.com/games/floppy-candidate	2016
Product Hunt for Floppy Candidate https://www.producthunt.com/games/floppy-candidate	2015
CNet for Floppy Candidate www.cnet.com/news/floppy-candidate-mobile-game-is-flappy-bird-with-clinton-and-trump/	2015
Daily Dot for Floppy Candidate http://www.dailydot.com/technology/floppy-trump-donald-trump-flappy-bird/	2015
Mashable for Floppy Candidate http://mashable.com/2015/12/14/floppy-candidate-washington-post/#zXf6AydW_5qL	2015
Kotaku for Floppy Candidate http://kotaku.com/yall-late-1747888355	2015
The Washington Post for Floppy Candidate https://www.washingtonpost.com/pr/wp/2015/12/14/play-your-way-through-2016-with-floppy-candidate-from-the-washington-post/	2015
This Week in Swift Newsletter (Issue 61) for Zephyr https://swiftnews.curated.co/issues/61	2015
iOS Goodies Newsletter (Issue 104) for Zephyr http://ios-goodies.com/post/132620625991/week-104	2015
Little Bites of Cocoa Newsletter (Issue 15) for FontBlaster https://littlebitesofcocoa.com/15-fontblaster	2015
iOS Dev Weekly Newsletter (Issue 183) for PrintInMagic https://iosdevweekly.com/issues/183	2015
iOS Bytes Podcast (Ep. 52) for Siren https://iosbytes.codeschool.com/episodes/54-episode-52-january-15th-2015#story-250	2015
iOS Dev Weekly Newsletter (Issue 180) for Siren https://iosdevweekly.com/issues/180	2015
New York Times for Wedding Proposal App http://bit.ly/appProposal	2014
iOS Dev Weekly Newsletter (Issue 78) for Harpy https://iosdevweekly.com/issues/78	2013
Tech Crunch for Shelby.tv http://techcrunch.com/2012/10/02/shelby-genius/	2012

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Tech Crunch for JackThreads http://techcrunch.com/2012/01/19/jackthreads-announces-unique-mobile-app-for-android-and-ios/	2012
AllFacebook for PhotoJacker http://allfacebook.com/photojacker-ceases-and-desists-at-facebooks-behest_b30627	2011
PCWorld Magazine for FacePAD http://www.pcworld.com/article/188017/Download_Facebook_Photo_Albums_in_a_Flash.html	2010
New York Times for FacePAD http://nyti.ms/1IDVMf6	2010
AOL/Switched for FacePAD http://www.switched.com/2010/10/26/how-to-download-facebook-photo-albums-facepad/	2010
PCWorld Magazine for Buzz It! http://www.pcworld.com/article/189249/how_to_use_google_buzz.html?page=2	2010
The Atlantic for FacePAD http://theatlantic.com/technology/archive/2010/11/downloading-complete-facebook-albums/66290/	2010
TechCrunch for Buzz It! http://techcrunch.com/2010/03/01/buzzaware-google-buzz-app-directory/	2010
ReadWriteWeb for Buzz It! http://readwr.it/b1aa	2010
CNet for FacePAD http://www.cnet.com/how-to/find-the-right-firefox-add-ons/	2009
Lifehacker for FacePAD http://lifehacker.com/5239131/facepad-downloads-facebook-albums-with-a-single-click	2009
Mashable for Email This! http://mashable.com/2008/09/29/gmail-extensions-for-firefox-3/	2008
Mashable for Email This! http://mashable.com/2007/08/27/firefox-email/	2007

Press (Print Magazine)

The Complete Guide to Facebook (100% Unofficial Book) for FacePAD <i>United Kingdom</i>	2010
Web User Magazine (vol. 274) for FacePAD <i>United Kingdom</i>	2010
Computer BILD Magazine (vol. 14/2009) <i>Germany</i>	2009