ARTHUR ARIEL SABINTSEV

arthur@sabintsev.com | GitHub | LinkedIn | Twitter | Website

Skills

People Management • Product Management • Senior Manager • Team Lead • Tech Lead • International Conference Speaker • Lead Mobile Architect • UX Designer • Open Source Engineer • iOS Engineer • Platform Engineer • Technical Interviewer • Mobile Payments • Swift • Objective-C • SwiftUI • Combine • JavaScript • Ruby • CocoaPods • Swift Package Manager • Fastlane • Jira

Work Experience

Senior Engineering Manager, Mobile Payments Team Lead, Capital One   12/2020-Present
McLean, VA
- Currently manage 10 Android/iOS engineers and managers
- Currently mentor 5 Android/iOS engineers
- Accountable engineer lead for credit card payment features on Android/iOS
- Architecting Rx-inspired refactor of the Payments features
- Lead *Behavioral Interviewer* for all Capital One's mobile teams
- *More to come as I am new to this role.*

Senior Engineering Manager, iOS Platform Tech Lead, Capital One   12/2019-12/2020
McLean, VA
- Managed 4 iOS engineers (junior and senior)
- Reduced average iOS App size from 470 MB to 170 MB.
- Reduced average iOS launch time from 13 sec. to 3 sec.
- Led effort to convert over 800 files from Objective-C to Swift
- Led effort to upgrade dozens of our UIWebViews to WKWebViews
- POC engineer in the to sign off on multiple App Store releases
- Led multiple efforts from the platform-product side to:
    - Build tooling to code own 3000+ unowned files
    - Build github triggers to auto-deploy beta & ad-hoc builds
    - Build a dashboard to monitor our APIs in our sandbox environments
    - Remove dozens of dead and intertangled features

Senior Engineering Manager, iOS Payments Tech Lead, Capital One   08/2018-12/2019
McLean, VA
- Managed 5 iOS engineers (junior and senior)
- Enhanced Card AutoPay feature flow
- Added new instant credit-limit increase upon credit card payment feature
- Led architecture to integrate new small business card into payments flow
- Led team to reach 100% VoiceOver support for Payments features
- Led development of new micro-experience APIs

Lead iOS Developer, The Washington Post   2015-2018
Washington, DC
- Managed and mentored 7 iOS engineers (junior and senior)
- Led the SaaS Initiative (Arc Publishing) on the Mobile side
- Architected the white-label SDK and app that powers 60+ iOS news apps
    - Examples: Boston Globe, Chicago Tribune, LA Times, NY Post, etc.
    - Aftwards, many of these apps were featured on the App Store
- Co-contributor to all Washington Post apps
- Created Floppy Candidate for the 2016 election
    - App was featured on the App Store many times

Lead Mobile Architect, ID.me   2013-2015
McLean, VA
- Created and maintained multiple POC SDKs around driver's license scanning

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- Traveled with CEO to pitch investors (e.g., Overstock, Sequoia Capital, USAA)

Senior iOS Engineer, Shelby.tv
- Created and maintained multiple iOS video apps
- Created novel iOS video playback and caching technologies

2012-2013
Manhattan, NY

Senior iOS Engineer, Fueled
- Developed and maintained apps for multiple startups and fashion companies
- Examples: Bulova, Ducati, Gayot, Macy's, Porsche, etc.

2011-2012
Manhattan, NY

Personal Ventures

CEO, The iOS Consultant, LLC
- I own and operate a mobile app advisory and consultancy business
- I assist seed-stage startups in getting their MVP app launched to the public

2012-Present
Baltimore, MD

Open Source Contributions

Contributor, Swift Programming Language for Apple
- My open source library, Guitar, is used by Apple when testing source compatibility for new versions of the Swift Programing Language
- Multiple code contributions to Apple's Swift and Corelibs-XCTest repositories

2017-Pres

Open Source Developer, Github
- 10,000+ Stars and 800+ Forks on my Open Source repositories on Github
- My iOS frameworks have been downloaded over 4 million times via CocoaPods

2012-Pres

Community Enrichment

Course Instructor, General Assembly,
Occasionally taught part-time iOS app development courses

2013-2017
Washington DC

Course Instructor, Betamore
Occasionally taught introductory classes on mobile development

2016-2017
Baltimore, MD

Technical Reviewer, Packt Publishing
Review books on Swift language development and iOS app development

2016-2017
Baltimore, MD

Education

Experimental Nuclear and Particle Physics, *Master of Science*
George Washington University, Washington, DC
- Enrolled as Ph.D. Candidate with Full-Ride Scholarship
- Left program upon receiving M.Sc. to pursue software engineering career
- Teacher Assistant and Research Assistant

2008-2011
Washington DC

Biological Physics, *Bachelor of Science*
George Washington University, Washington, DC

2004-2008
Washington DC