

Hey Vergil! Your matrix-computing days are over.

Description

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# Hey Vergil! Your matrix-computing days are over.

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## Description

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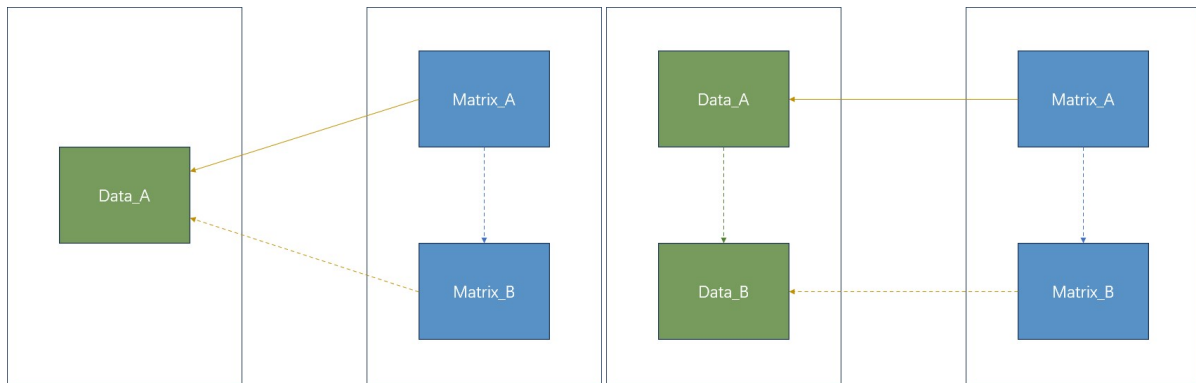
Vergil misses his son Neuro and decides to open a portal with Yamato to see him. Now he needs you to implement a matrix library based on `C++` to help calculate the path.

Since Vergil has little modern knowledge, especially math, you only need to support matrices with `int` entries. You are also required to implement both **shallow/deep copy** and rectangular **ROI** (Region of Interest) features because Vergil desperately wants to save memory for pursuing power.

Dante offers some assistance so the data structures and function declarations have been made and you are only required to complete the function definitions.

## Hint

- In this question, you are supposed to use `new/delete` to manage data. Using C-style functions like `malloc/calloc/free` will lead to **Runtime Error** when testing. For this question specifically, you only need to use sentences resemble `mat.data = new Data(row, col);` and `delete mat.data;` to manage `Data` pointers as the jobs inside `Data` have been done by the constructor and destructor.
- You are allowed to implement other functions to help to implement required functions. But we will only invoke the functions we declared during the test process.
- The following picture will roughly illustrate the difference between **shallow copy** and **deep copy**:



- For [ROI](#), you may try to understand `print_matrix()` to obtain some insight.

## Template

```

1  //PREPEND BEGIN
2  #include <iostream>
3  #include <cstdlib>
4  #include <cstring>
5  //PREPEND END
6
7  struct Data
8  {
9      int *entry;
10     size_t row, col;
11     size_t ref_cnt;
12
13     Data(size_t row, size_t col):
14         row(row), col(col), ref_cnt(0)
15     { entry = new int[row * col]{}; }
16
17     ~Data()
18     { delete[] entry; }
19 };
20
21 struct Matrix
22 {
23     Data *data;          // the ptr pointing to the entries
24     size_t start;        // the starting index of ROI
25     size_t row, col;     // the shape of ROI
26
27     Matrix():
28         data(nullptr), start(0), row(0), col(0) {}
29
30     ~Matrix()
31     {} // something invisible
32 };
33
34 //TEMPLATE BEGIN
35 void print_matrix(Matrix &mat)
36 {
37     for (size_t r = 0; r < mat.row; r++)
38     {
39         size_t head = mat.start+r*mat.data->col;

```

```

40         for (size_t c = 0; c < mat.col; c++)
41             std::cout << mat.data->entry[head + c] << ' ';
42         std::cout << '\n';
43     }
44     std::cout << std::endl;
45 }
46
47 void unload_data(Matrix &mat)
48 {
49     // TODO
50     // Noted that `mat.data` could be `nullptr` here
51 }
52
53 void load_data(Matrix &mat, Data *data, size_t start, size_t row, size_t
col)
54 {
55     // TODO
56 }
57
58 void shallow_copy(Matrix &dest, Matrix &src)
59 {
60     // TODO
61 }
62
63 void deep_copy(Matrix &dest, Matrix &src)
64 {
65     // TODO
66 }
67
68 bool equal(Matrix &a, Matrix &b)
69 {
70     // TODO
71 }
72
73 void add(Matrix &dest, Matrix &a, Matrix &b)
74 {
75     // TODO
76 }
77
78 void minus(Matrix &dest, Matrix &a, Matrix &b)
79 {
80     // TODO
81 }
82
83 void multiply(Matrix &dest, Matrix &a, Matrix &b)
84 {
85     // TODO
86 }
87 //TEMPLATE END
88
89 //APPEND BEGIN
90 int main()
91 {
92     // Sample code on how to use your library
93     Data *da = new Data(3, 2), *db = new Data(2, 3);
94     for (size_t i = 0; i < 6; i++)

```

```

95     da->entry[i] = db->entry[i] = i;
96
97     Matrix a, b, c;
98     load_data(a, da, 0, 3, 2); // the ROI is the whole matrix
99     load_data(b, db, 0, 2, 3);
100    print_matrix(a);
101    /*
102        0 1
103        2 3
104        4 5
105    */
106    print_matrix(b);
107    /*
108        0 1 2
109        3 4 5
110    */
111
112    multiply(c, a, b);
113    print_matrix(c);
114    /*
115        3 4 5
116        9 14 19
117        15 24 33
118    */
119
120    Matrix d, e, f;
121    shallow_copy(d, c); // d, c -> (the same) data
122    deep_copy(e, c);    // e->data (that have the exactly same content
    with) c->data
123                                // but their addresses are different and ref_cnts
    are possibly
124    load_data(f, c.data, 1, 3, 2);
125    print_matrix(f);
126    /*
127        4 5
128        14 19
129        24 33
130    */
131    add(b, a, f); // notice that the original b.data->ref_cnt becomes 0
    and should be deleted
132    print_matrix(b);
133    /*
134        4 6
135        16 22
136        28 38
137    */
138
139    std::cout << a.data->ref_cnt << ' ' << b.data->ref_cnt << ' '
140              << c.data->ref_cnt << ' ' << d.data->ref_cnt << ' '
141              << e.data->ref_cnt << ' ' << f.data->ref_cnt << std::endl;
142    /*
143        1 1 3 3 1 3
144    */
145    return 0;
146 }
147 //APPEND END

```

## Test Cases

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We guarantee that all the parameters are valid, i.e. all the matrices are matched in dimensions.

There are 10 test cases in total testing the following features of your implementation:

- Case 1-4: Basic matrix arithmetic operations
- Case 5-9: Operations with ROI
- Case 10: Memory management ( `shallow_copy()` and `ref_cnt` are only checked in this case)