

```
IDA VIEW-A x PSEUDOCODE-A x HEX VIEW-1 x STRUCTURES x ENUMS x IMPORTS x
1 int __cdecl main(int argc, const char **argv, const char **envp)
2 {
3     char v4; // [esp+16h] [ebp-1Ah]
4
5     __main();
6     random();
7     puts("Oh no, this damn program is wrong again. Where on earth is Flag!!!\nMaybe you could ask Forgotten?");
8     scanf("%s", &v4);
9     if ( strlen(&v4) == 25 && judge0(&v4, 26) )
10         puts("Congratulations! You found the flag!");
11     else
12         puts("Oh no, you can go and wash sleep.");
13     return 0;
14 }
```

打开main判断了长度是否等于25

然后judge0返回值非0的话就返回成功

```
1 signed int __cdecl judge0(_BYTE *a1)
2 {
3     signed int result; // eax
4
5     if ( *a1 != 'C' )
6         goto LABEL_12;
7     if ( a1[1] != 'T' )
8         return 0;
9     if ( a1[2] == 'F' && a1[3] == '{' && a1[24] == '}' && judge1(a1) )
10         result = 1;
11     else
12 LABEL_12:
13         result = 0;
14     return result;
15 }
```

判断输入前四位是否 CTF{，最后一位是否为 }，然后进入judge1函数

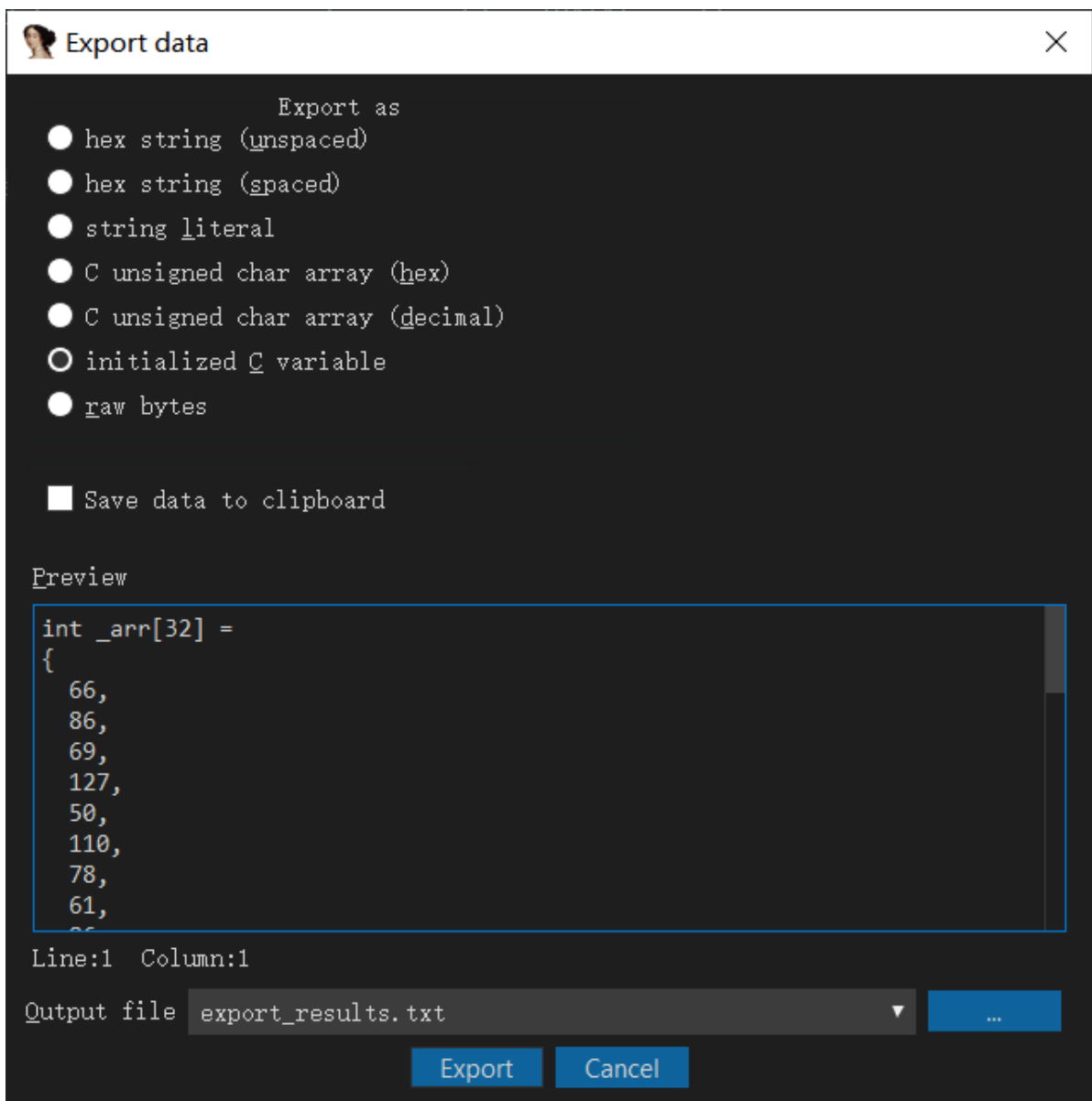
```
IDA VIEW-A x PSEUDOCODE-A x HEX VIEW-1 x
1 signed int __cdecl judge1(int a1)
2 {
3     signed int i; // [esp+Ch] [ebp-4h]
4     signed int j; // [esp+Ch] [ebp-4h]
5
6     for ( i = 0; i <= 25; ++i )
7     {
8         if ( *(i + a1) )
9             *(i + a1) ^= i + 1;
10     }
11     for ( j = 0; j <= 25; ++j )
12     {
13         if ( *(j + a1) != arr[j] )
14             return 0;
15     }
16     return 1;
17 }
```

指针和数组的转化 `*(i+a1)==a1[i]`

将 `a1[i]` 异或后 `i+1` 后与数组 `arr` 比较

```
.data:00402000 _data      segment para public 'DATA' use32
.data:00402000          assume cs:_data
.data:00402000          ;org 402000h
.data:00402000          public _arr
.data:00402000 ; int arr[32]
.data:00402000 _arr      dd 42h          ; DATA XREF: _random+2E↑r
.data:00402000          ; _judge1+62↑r
.data:00402004          db 56h ; V
.data:00402005          db 0
.data:00402006          db 0
.data:00402007          db 0
.data:00402008          db 45h ; E
.data:00402009          db 0
.data:0040200A          db 0
.data:0040200B          db 0
.data:0040200C          db 7Fh ;
.data:0040200D          db 0
.data:0040200E          db 0
.data:0040200F          db 0
.data:00402010          db 32h ; 2
.data:00402011          db 0
.data:00402012          db 0
.data:00402013          db 0
.data:00402014          db 6Eh ; n
.data:00402015          db 0
.data:00402016          db 0
.data:00402017          db 0
.data:00402018          db 4Eh ; N
.data:00402019          db 0
.data:0040201A          db 0
.data:0040201B          db 0
.data:0040201C          db 3Dh ; =
```

查看arr数据, shift+e提取数据



总体流程就是，先判断输入长度，flag头，然后将其输入与下标 `i+1` 异或，异或后与arr数组比较。

所以反过来就是将arr数组与 `i+1` 异或得到flag

然后写脚本

与下标 `i+1` 进行异或得到flag

```
1 #include <stdio.h>
2 #include <string.h>
3 unsigned int arr[32] = {
4     0x00000042, 0x00000056, 0x00000045, 0x0000007F, 0x00000032, 0x0000006E,
5     0x0000004E, 0x0000003D,
6     0x00000056, 0x0000003B, 0x00000078, 0x00000053, 0x0000004C, 0x0000004F,
7     0x00000050, 0x00000062,
8     0x00000074, 0x00000073, 0x0000007F, 0x0000004B, 0x00000073, 0x00000021,
9     0x00000056, 0x0000007F,
10    0x00000064, 0x00000000, 0x00000000, 0x00000000, 0x00000000, 0x00000000,
11    0x00000000, 0x00000000
12 };
13 int main(void)
14 {
```

```
11     int i;  
12     char flag[26] = { 0 };  
13     for (i = 0; i < 25; i++)  
14     {  
15         flag[i] = arr[i] ^ (i + 1);  
16     }  
17     puts(flag);  
18     return 0;  
19 }  
20
```