ARTJOM ZAKOYAN

Game Designer / UI/UX Designer / Developer

PERSONAL PROFILE

My name is Artjom Zakoyan, I am 21 years old and currently studying Informatik: Game Engineering (B.Sc.) in Munich.
In my portfolio you can find some highlights of my work: www.artjomzakoyan.com

SKILLS

Game Development
- Game Design
- Level Design
- Unreal Engine
- Unity

UI/UX
- Figma
- Adobe XD

Programming
- Java
- Flutter/Dart
- HTML/CSS
- SQL
- GIT

Other Software
- Adobe Photoshop
- Microsoft Office
- Blender

Languages
- German
- English
- Russian

CONTACT INFORMATION

Email: zakoyan.artjom@gmail.com
Portfolio: www.artjomzakoyan.com
LinkedIn: www.linkedin.com/in/artjomzakoyan

WORK EXPERIENCE

UX Designer (Working Student)

Vemcon GmbH (June 2021 - August 2021) | Munich, Germany

- Conception, design and visualization of interfaces for the area of machine terminals
- Development of userflows, mockups and interactive prototypes with focus on easy usability, lean user interface and productivity increase of the machines
- Monitoring of usability tests and user surveys
- Carrying out competitive analysis and comparison of different operating concepts

Freelancer

Fiverr (May 2021 - now)

- UI/UX
- App/Web Design
- Graphic Design

App Developer (Working Student)

Everesto GmbH (November 2020 - December 2020) | Munich, Germany

- Renewing and updating the UI/UX for the existing App
- Implementing new Features in Flutter/Dart
- Bugfixing
- QA

CERTIFICATES

UX Design

Google (May 2021 - now) | 2 of 7 Courses finished

Game Design

CalArts (March 2021 - June 2021) | 5 of 5 Courses finished

EDUCATION

Technical University Munich (TUM)

2019 - now

Informatics: Game Engineering (B.Sc)
Munich, Germany