CS1001.py

Extended Introduction to Computer Science with Python, Tel-Aviv University, Spring 2013

Recitation 2 - 7-11.3.2013

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Getting input from the user

You can get input from the user by calling the input function:

```
m = int(input("enter a positive integer to apply Collatz algorithm: "))
```

Note that **input** returns a *string* and therefore you are responsible to convert it to the appropriate type.

Collatz Conjecture

The Collatz Conjecture (also known as the 3n+1 conjecture) is the conjecture that the following process is finite for every natural number: > If the number n is even divide it by two (n/2), if it is odd multiply it by 3 and add 1 (3n+1). Repeat this process untill you get the number 1.

Implementation

We start with the "Half Or Triple Plus One" process:

```
m = 100 # integer to apply the conjecture on
n = m
while n != 1:
    print(n, end=", ")
    if n % 2 == 0:
        n = n // 2
    else:
        n = 3 * n + 1
print(1) # 1 was not printed
print(m, "is OK")
```

```
100, 50, 25, 76, 38, 19, 58, 29, 88, 44, 22, 11, 34, 17, 52, 26, 13, 40, 20, 10, 5, 16, 8, 4 100 is OK
```

Next we add another loop that will run the conjecture check on a range of numbers:

```
limit = 10
m = 1
while m <= limit:
    n = m
    while n != 1:
        if n % 2 == 0:
            n = n // 2
        else:
            n = 3 * n + 1
    print(m, "is OK")
    m += 1
1 is OK
2 is OK
3 is OK
4 is OK
5 is OK
6 is OK
7 is OK
8 is OK
9 is OK
10 is OK
```

When a loop goes over a simple range it is easier to use the range function with a for loop - and more robust against bugs:

```
for m in range(111, 98, -2):
    print(m, end=" ")

111 109 107 105 103 101 99

start, stop = 99, 110
for m in range(start, stop + 1):
    n = m
    while n != 1:
        if n % 2 == 0:
            n = n // 2
        else:
            n = 3 * n + 1
    print(m, "is OK")
```

```
99 is OK
100 \text{ is } 0\text{K}
101 is OK
102 is OK
103 is OK
104 \text{ is } 0\text{K}
105 is OK
106 is OK
107 is OK
108 is OK
109 is OK
110 is OK
```

Lists

False

```
Lists are sequences of values.
```

```
Lists can contain a mix of types:
mixed_list = [3, 5.14, "hello", True, [5], range]
print(mixed_list, type(mixed_list))
[3, 5.14, 'hello', True, [5], <class 'range'>] <class 'list'>
Lists are indexable, starting at 0:
mixed_list[0]
3
mixed_list[2]
'hello'
Negative indices are counted from the tail:
mixed_list[-1]
builtins.range
mixed_list[-2] == mixed_list[2]
```

```
Lists can be sliced:
mixed_list[1:3]
[5.14, 'hello']
mixed_list[:2]
[3, 5.14]
mixed_list[1:]
[5.14, 'hello', True, [5], builtins.range]
mixed_list[:-2]
[3, 5.14, 'hello', True]
mixed_list[:1]
[3]
mixed_list[7:8]
[]
mixed_list[7]
IndexError
                                            Traceback (most recent call last)
<ipython-input-13-d8a75e7ae27c> in <module>()
----> 1 mixed_list[7]
IndexError: list index out of range
Lists can be concatenated:
mixed_list + [1, 2, 3]
[3, 5.14, 'hello', True, [5], builtins.range, 1, 2, 3]
```

```
mixed_list
[3, 5.14, 'hello', True, [5], builtins.range]
mixed_list = mixed_list + [1, 2, 3]
mixed_list
[3, 5.14, 'hello', True, [5], builtins.range, 1, 2, 3]
Some functions can be used on lists:
numbers = [10, 3, 2, 56]
numbers
[10, 3, 2, 56]
sum(numbers)
71
sum(['hello','world'])
_____
TypeError
                                      Traceback (most recent call last)
<ipython-input-19-a479ce694266> in <module>()
----> 1 sum(['hello','world'])
TypeError: unsupported operand type(s) for +: 'int' and 'str'
len(numbers)
4
len(['hi','hello'])
print(sorted(numbers))
print(numbers)
print(numbers.sort())
```

But this doesn't change the list, but creates a new list:

print(numbers)

```
[2, 3, 10, 56]
[10, 3, 2, 56]
None
[2, 3, 10, 56]
Lists are iterable:
mixed_list
[3, 5.14, 'hello', True, [5], builtins.range, 1, 2, 3]
for item in mixed_list:
    if type(item) == str:
        print(item)
hello
for i in range(len(mixed_list)):
    print(i)
    if type(mixed_list[i]) == str:
        print(mixed_list[i])
0
1
2
hello
4
5
6
7
8
print(i)
i = 0 # important!
while i < len(mixed_list) and type(mixed_list[i]) != int:</pre>
    if type(mixed_list[i]) == str:
        print(mixed_list[i])
    i += 1
```

```
print(i)
9
A list of numbers can be created using list comprehension. The syntax is:
[**statement** for **variable** in **iterable** if **condition**]
The if **condition** part is optional, the statement and the condition can
use variable.
Create a list of the squares of numbers between 1 and 10:
[x ** 2 for x in range(1, 11)]
[1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
Create a list of the square roots of odd numbers between 1 and 20:
[x ** 0.5 \text{ for } x \text{ in } range(1, 21) \text{ if } x \% 2 == 1]
```

1.7320508075688772,

2.23606797749979,

2.6457513110645907,

3.0,

[1.0,

3.3166247903554,

3.605551275463989,

3.872983346207417,

4.123105625617661,

4.358898943540674]

1 = []1 += [1]

[1]

Grades problem

Given a list of grades, count how many are above the average.

grades = [33, 55,45,87,88,95,34,76,87,56,45,98,87,89,45,67,45,67,76,73,33,87,12,100,77,89,99

```
avg = sum(grades)/len(grades)
above = 0
for gr in grades:
    if gr > avg:
        above += 1

print(above, "grades are above the average", avg)

15 grades are above the average 68.07407407407408

Using list comprehension:

avg = sum(grades)/len(grades)
above = len([gr for gr in grades if gr > avg])

print(above, "grades are above the average", avg)

15 grades are above the average 68.07407407407408
```

Functions

Maximum and minimum

```
def max2(a,b):
    if a \ge b:
        return a
    else:
        return b
def min2(a,b):
    if a <= b:
        return a
    else:
        return b
def max3(a,b,c):
    if a \ge b and a \ge c:
        return a
    elif b \ge a and b \ge c:
        return b
    else:
        return c
def \max 3v2(a,b,c):
```

```
\max_{ab} = \max_{a}(a,b)
    return max2(max_ab,c)
print(max2(5,10))
print(min2(5,10))
print(max3(5,10,10))
print(max3v2(5,10,10))
10
5
10
10
%timeit max3(100,45,67)
\%timeit max3(45,67,100)
%timeit max3v2(100,45,67)
\%timeit max3v2(45,67,100)
1000000 loops, best of 3: 905 ns per loop
1000000 loops, best of 3: 893 ns per loop
1000000 loops, best of 3: 1.54 us per loop
1000000 loops, best of 3: 1.53 us per loop
```

- Which should be faster, max3 or max3v2?
- How would you implement max4?

Perfect numbers

A perfect number is a number that is equal to the sum of its divisors:

```
def is_perfect(n):
    '''
    is_perfect(integer) -> bool
    Return True iff n equals the sum of its divisors
    '''
    if n == sum(divisors(n)):
        return True
    else:
        return False
help(is_perfect)
```

```
Help on function is_perfect in module __main__:
is_perfect(n)
    is_perfect(integer) -> bool
    Return True iff n equals the sum of its divisors

def divisors(n):
    '''
    divisors(integer) -> list of integers
    Return the proper divisors of n (numbers less than n that divide evenly into n).
    '''
    return [div for div in range(1,n) if n % div == 0]
```

Notes

- Functions that return a boolean are named with is_ as a prefix.
- Use "' after the function definition to create function documentation
- in is_perfect we can return the condition value instead of using the if-else clause:

Complexity We can write another version of divisors that is more efficient by iterating only on numbers between 1 and $\frac{n}{2}$, but this function is more complex and bugs are crawling in it:

Fin

This notebook is part of the Extended introduction to computer science course at Tel-Aviv University.

The notebook was written using Python 3.2 and IPython 0.13.1.

The code is available at https://raw.github.com/yoavram/CS1001.py/master/recitation2.ipynb.

The notebook can be viewed online at http://nbviewer.ipython.org/urls/raw.github.com/yoavram/CS1001.py/master/recitation2.ipynb.

The notebooks is also available as a PDF at https://github.com/yoavram/CS1001.py/blob/master/recitation2.pdf?raw=true.

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