Artem Ostankov

SOFTWARE AS AN ART

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Creating professional software for 10+ years as developer, freelancer, manager and CTO.

Focused on Big Data, Cloud Architectures, AI, Scalable Architectures, DevOps.

Skills outline

Name	Knowledge Level	Experience
Distributed Systems / Cloud Architectures	Advanced	8 years
Data Bases (SQL, No-SQL)	Advanced	8 years
JAVA stack	Advanced	6 years
Front-End Design	Middle	6 years
Management	Advanced	5 years
Java Script stack	Middle	5 years
Python stack	Advanced	4 years
C# stack	Advanced	4 years
C / C++	Advanced	4 years
Game Dev (Unity3d, XNA, OpenGL, etc)	Advanced	4 years
Big Data (Hadoop, Spark, YARN, EMR, etc.)	Advanced	3 years
AI (ML, NLP, etc.)	Advanced	3 years
Android Dev	Advanced	3 years
Scala	Middle	1.5 year
iOS development	Novice	3 months

Work Experience

Freelance Project, Scala Full-Stack Developer

Scout24

Nov 2016 – Mar 2017 <u>www.autoscout24.com</u>

Full-stack web development on freelance base.

Responsibilities:

• Back-end: Scala, Java, JVM, Play framework.

• DevOps: AWS, OpsGenie, Git, Kibana

• Front-End: JS, HTML, SASS, CSS, Casper.

Others: Agile (Kanban), Micro-Services

Main Techs: | Scala 50%

Front-end 30%

DevOps - 20%

Techs and Skills:

AWS, Micro-Service Architecture, Web Development, Full-Stack

Development.

Co-Founder, CTO. Apr 2015 – Oct 2016 **Building Radar Gmbh.**

www.buildingradar.com

CTO, responsibility for the technical side of the company. Building technology from scratch and scaling that up in terms of users, data size and tech team. Started as 3 co-founders and grown that up to 20+ people, terabytes of data and many happy costumers.

Responsibilities: •

- Early stage: customer research, prototyping, tech stack selection, investors/competitions negotiations.
- Mid stage: architecture development, development-team building and management, leading development (doing a lot of coding and communication) of most critical parts.
- Later stage: research & development, technology picture and orientation.

Main Techs:

Python 75%

Front-end 15%

Others - 10%

Techs and Skills:

Big Data Architecture, Amazon Web Services, Google Cloud Platform, Map-Reduce, Hadoop, Spark, Natural Language Processing, Machine Learning, Web Scraping, Full-Stack web development, Fast prototyping,

Tech team Management.

Media and Awards

Scout24 Accelerator Award (+ 20.000 \$)

Founder.org – 1st place (+ 500.000 \$)

Nanjing State Development Award (+ 600.000 \$)

ESA Award (+50.000 \$)

Cliqz Gmbh.

Feb 2014 – Apr 2015 www.cligz.com

Senior Software Developer: mainly Back-end, Search Engine, Scaling to Millions of Daily users.

Responsibilities:

- Project owner & Lead developer "Rich header": part of search engine, responsible of showing smart snippets dependent on context of the guery.
- Project owner & Lead developer "People Search": part of the search engine, specialized on finding people profiles in internet.
- Python back-end development.
- Project scaling (architecture & team leading)
- Result oriented R&D with deadlines.

Main Techs: | Python 85%

Front-end 15%

Techs and Skills:

Amazon Web Services, EMR (AWS Map-Reduce), Elastic Search, Web Scraping, High Scale Architecture, Big Data Processing, Natural Language

Processing, Machine Learning, Small Tech-team Management.

Media and Awards | Mozilla strategic investment (http://tcrn.ch/2bepvHy)

Master Thesis, R&D

Siemens Corporate Technology (R&D)

Jun 2013 – Jan 2014

www.siemens.com

Work on master thesis at Siemens R&D Department. Research topic: Machine learning in Semantic Web.

- Responsibilities: Natural Language Processing.
 - Big Data analysis.
 - Question-Answering system.
 - Research & Development.
 - Research paper and thesis writing.

Main Techs: Java 90% Other 10%

Techs and Skills: Machine learning, Natural Language Processing, Big Data processing,

R&D, WEKA.

Media and Awards LinkedHealthAnswers: Towards Linked Data-driven Question Answering

for the Health Care Domain (http://bit.ly/2d4foLt)

Software Developer (Part-time)

Next Munich GmbH. The App Agency

Jul 2012 – Jul 2013

www.next-munich.com

Mobile Development (Android, iOS).

Full-stack Web App Development on Google App engine.

Responsibilities: • Android, IPhone apps development.

• Research & Development.

• Back-end & Web site development using GAE and Slim3.

Main Techs: Java 85% iOS 15%

Techs and Skills: Android, Google App Engine, Slim3, JS, HTML, CSS, R&D

Software Developer (Part-time)

DigitalMobil GmbH. The App Agency www.digitalmobil.com

Jun 2011 – Jun 2012 Mobile Development (Android).

Back-end Development with ASP.Net

Responsibilities:

- Android development.
- New functionality creation.
- Bug fixing.
- UI implementation.
- Research & Development.
- Application architecture development.

Main Techs: Java 85% C# 15%

Techs and Skills: Android, ASP.Net, R&D

Mobile Software Developer

Layar - Augmented Reality Browser

Mar 2010 – Jun 2011

www.layar.com

Mobile Android Development for cutting edge mobile app. The app is about rendering augmented information (3d, 2d, text) on top of camera image. Rendered information is based on geo-location.

Responsibilities:

- Android development.
- Core and OpenGL.
- New functionality creation.
- Bug fixing.
- UI implementation.
- Research & Development.

Main Techs: | Java 100%

Techs and Skills: Android, OpenGL, R&D

Media and Awards | Intel Capital Augments Layar's Reality With A \$14 Million Capital Infusion

(http://tcrn.ch/cOyejA)

Software Developer

CyberVision

Nov 2008 – Mar 2010

www.cybervisiontech.com

Developing different project with Java.

Developing TV broadcasting app with C.

Responsibilities:

- Java software development in distributed application.
- C developer (TV broadcasting application for different platforms).
- Bug fixing.
- Research and Development Group.

Main Techs: Java 70% C 30%

Techs and Skills: | J2EE, J2SE, CORBA, R&D

Freelance Software Developer

Jun 2006 – Nov 2008

Web Development.

Development of games and software for Android platform.

.NET Windows apps development.

Responsibilities:

Client Java development.

OpenGL.

Android Java development.

ASP.Net.

Chess Program on .NET (UI, Logic, Networking).

Main Techs: C# 60%

Java 40%

Techs and Skills: Android, OpenGL, .NET, ASP.Net, HTML, JS, CSS, AI

Interests

- **Artificial Intelligence:** reinforced learning, deep reinforced learning, MDP, deep networks.
- Generalized Parser: algorithm that learns website patterns and scrape structured data (Python, NLP).
- **Unity Game Dev:** several games in pre-alpha stage.

Education

- M.Sc in Computer Science: Technische Universität München, München (2011 2014), Department of Informatics.
- **B.Sc in Computer Science**: International Solomon university, Kiev (2006 2010), Department of Computer Science.
- **Secondary education**: Gymnasium #1, Simferopol (1996-2006)

Languages

English: Professional

German: Fluent

Russian & Ukrainian: Mother tongue

References

- Paul Indinger: CEO, Co-Founder at Building Radar GmbH, indinger@buildingradar.com
- Mark Al-Hames: CEO of Cligz GmbH, <u>marc@cligz.com</u>
- **Jean-Paul Schmetz:** Founder of Cliqz GmbH, jps@burda.com
- **Dr. Ulli Waltinger:** Leading research engineer at Siemens CT, <u>ulli.waltinger@siemens.com</u>
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- **Julia Mogilevskaya:** Project manager at CyberVision, <u>jmogilevskaya@cybervisiontech.com</u>