HW2

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```
deck <- read.csv('deck.csv')</pre>
deck <- rbind(deck, deck, deck, deck)</pre>
head(deck)
##
      face
            suit value
## 1 king spades
## 2 queen spades
                      10
## 3 jack spades
                      10
## 4 ten spades
                      10
## 5 nine spades
                       9
## 6 eight spades
                       8
shuffle_deck <- function(){</pre>
   deck <- deck[sample(1:nrow(deck)), ]</pre>
   rownames(deck) <- c(1:208)
   deck
}
head(shuffle_deck())
##
      face
                suit value
## 1
     two
               clubs
                        10
## 2 queen diamonds
## 3 three
               clubs
                         3
## 4
     ace
               clubs
                         1
## 5 nine diamonds
                          9
## 6 three diamonds
                          3
start_game <- function() {</pre>
  deck <<- shuffle_deck()</pre>
  dealers <<- deck[1:2, ]</pre>
  your <<- deck[3:4, ]
  i <<- 5
  cat('Dealers hand:\n', unlist(dealers[1, ]),'\n', unlist(dealers[2, ]))
  cat('\nsum:', sum(dealers$value))
  cat('\nYour hand:\n', unlist(your[1, ]),'\n', unlist(your[2, ]))
  cat('\nsum:', sum(your$value))
}
deal <- function(){</pre>
 your[nrow(your) + 1,] <<- deck[i, ]</pre>
```

```
your
i <<- i+1
 cat('\nDealers\ hand:\n',\ unlist(dealers[1, ]),'\n',\ unlist(dealers[2, ]))
 cat('\nsum:', sum(dealers$value))
 cat('\nYour hand:\n')
for (j in 1:nrow(your)){
   cat(' ',unlist(your[j, ]),'\n')
}
cat('sum:', sum(your$value))
stop_game <- function() {</pre>
  if (sum(your$value) > 21){
    cat('\nLOse')
 } else {
    if (sum(dealers$value > 21)){
      cat('\nWIn')
 } else {
    if (sum(your$value)>sum(dealers$value)){
      cat('\nWin')
    } else {
      cat('\nLose')
    }
 }}
```

Game1

```
start_game()
## Dealers hand:
## seven hearts 7
## ace clubs 1
## sum: 8
## Your hand:
## jack spades 10
## ten spades 10
## sum: 20
deal()
##
## Dealers hand:
## seven hearts 7
## ace clubs 1
## sum: 8
## Your hand:
##
     jack spades 10
##
   ten spades 10
   three clubs 3
## sum: 23
```

```
stop_game()
##
## LOse
Game2
start_game()
## Dealers hand:
## three diamonds 3
## ten clubs 10
## sum: 13
## Your hand:
## jack spades 10
## king hearts 10
## sum: 20
deal()
##
## Dealers hand:
## three diamonds 3
## ten clubs 10
## sum: 13
## Your hand:
## jack spades 10
## king hearts 10
## jack clubs 10
## sum: 30
deal()
##
## Dealers hand:
## three diamonds 3
## ten clubs 10
## sum: 13
## Your hand:
## jack spades 10
## king hearts 10
   jack clubs 10
##
## king clubs 10
## sum: 40
stop_game()
##
## LOse
```