# Hobbly Project

#### **Hobbly – Suunnitteluehdotus (Part 2)**

App URL: <a href="https://hobbly.azurewebsites.net">https://hobbly.azurewebsites.net</a>

Repository: GitHub repository link: <a href="https://github.com/ArtemSpr/Hobbly-project.git">https://github.com/ArtemSpr/Hobbly-project.git</a>

Figma:

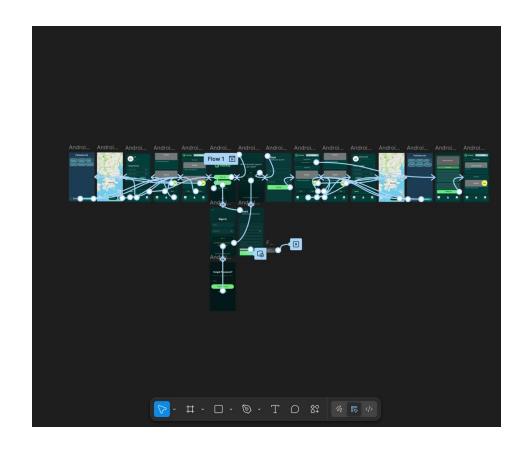
- **Mobile prototype:** https://www.figma.com/proto/iDTWtHcyBAbFsUEMdoauhD/Into-toFigma?node-id=129-2&t=Q7yO6XVDrmwEGAWc-1

- **Desktop prototype:** https://www.figma.com/proto/iDTWtHcyBAbFsUEMdoauhD/Into-toFigma?node-id=192-2&t=Q7yO6XVDrmwEGAWc-1

#### Team:

- Valentine Backend / Frontend
- Souman Frontend
- Leonardo Backend / UI/UX
- Artem Backend / Frontend





Desktop Version Mobile Version

### Käytettävyys ja kohderyhmät

- Primary users: event seekers (students, families, newcomers, tourists) and event organizers.
- Key goals: discover events quickly by date/category/location; open ticket/registration links; organizers create/manage events.
- IA & navigation: Home, Explore, Map, My Events; clear filter panel and recognizable event cards.

#### Resurssisuunnitelma

- Technologies: React (frontend), Node.js/Express API (or .NET if applicable), MongoDB, Azure hosting.
- Tools: Figma (design), GitHub (VC), Discord (meetings), Browsers (testing), ChatGPT (documentation support).
- External API: Helsinki Linked Events <a href="https://api.hel.fi/linkedevents/v1/">https://api.hel.fi/linkedevents/v1/</a>
- Risks: API latency (mitigate with caching & loading states), map performance (marker clustering), scope creep (MVP-first).

## Käytettävät teknologiat

• Frontend: React, CSS, HTML

• Backend / API: Node.js (Express), Axios

• Database: MongoDB

• Cloud/Hosting: Azure

• Design & Collab: Figma, GitHub, Discord, Browsers, ChatGPT