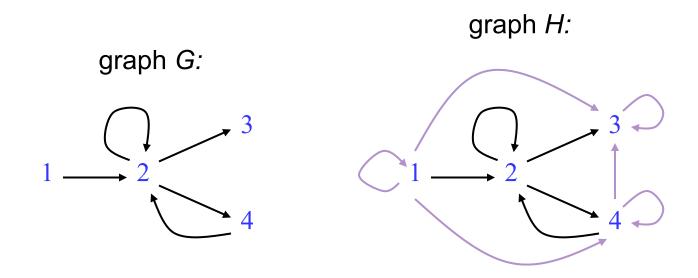
Transitive closure of graphs and allpairs shortest paths

### Transitive closure (accessibility)

#### **Problem:**

G = (V, E) (unweighted) directed graph Compute H = (V, B) where B is the reflexive and transitive closure of E

**Remark**:  $(s,t) \in B$  iff there exists a path from s to t in G



### Matrix representation

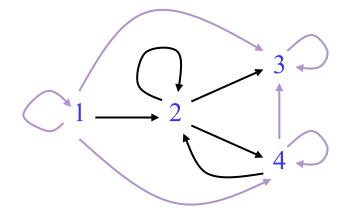
Matrix  $n \times n$  where n = |V|

- A adjacency matrix of G (= matrix of paths of length 1)
- B adjacency matrix of H (= matrix of paths of H)

$$A = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix}$$

$$1 \xrightarrow{2} \begin{array}{c} 3 \\ 4 \end{array}$$

$$B = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 \end{pmatrix}$$



### Boolean matrix multiplication

- $A = (a_{ij}) \in \{0,1\}^{n \times k}, B = (b_{ij}) \in \{0,1\}^{k \times m}$
- $AB = C, C = \{0,1\}^{n \times m}$
- $c_{ij} = (a_{i1} \land b_{1j}) \lor \cdots \lor (a_{ik} \land b_{kj}) = \bigvee_{l=1}^{k} (a_{il} \land b_{lj})$

$$\mathbf{A} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}, \qquad \mathbf{B} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}.$$

$$AB = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 1 & 0 \end{bmatrix}.$$

### Closure by matrix multiplication

#### **Notation**

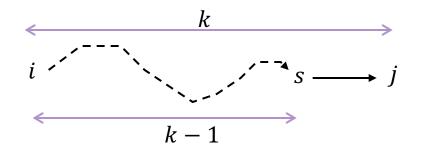
 $A_k$  = matrix of paths of length k in G

 $A_0 = I$  (identity matrix)

 $A_1 = A$  (matrix of paths of length 1)

#### Lemma

For all  $k \ge 0$ ,  $A_k = A^k$  (boolean matrix multiplication)

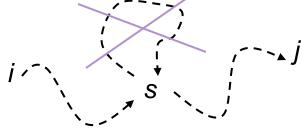


#### **Proof:**

 $A_k[i,j]=1$  iff there exists  $s\in V$ :  $A_{k-1}[i,s]=1$  and A[s,j]=1 that is,  $A_k[i,j]=\bigvee_s(A_{k-1}[i,s]\wedge A[s,j])$  that is,  $A_k=A_{k-1}\cdot A$  and  $A_0=I$  then  $A_k=A^k$ 

### Closure by matrix multiplication

there exists path from i to j in  $G \Leftrightarrow$  there exists a path from i to j without cycle (simple path)  $\Leftrightarrow$  there exists a path from i to j of length  $\leq n-1$ 

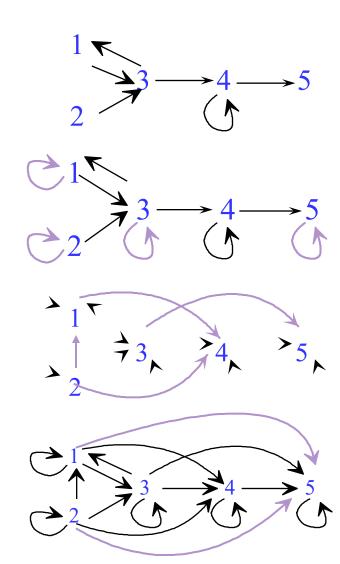


$$B[i,j] = 1$$
 iff  $\exists k, \ 0 \le k \le n-1, A^{k}[i,j] = 1$ 

therefore 
$$B = I + A + A^2 + \cdots + A^{n-1}$$
 where + is V

Computation of *B* using Horner's rule:

$$B_0 = I$$
,  $B_i = I + B_{i-1}A$  for  $i = 1..n - 1$ . Then  $B = B_{n-1}$ 



$$A = \begin{pmatrix} 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$B_{1} = I + A = \begin{pmatrix} 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

$$B_{3} = I + A + A^{2} + A^{3} + A^{4}$$

$$= I + B_{2} \cdot A = B$$

### Time complexity

```
n-1 additions and n-1 products of boolean matrices n \times n
\Rightarrow O(n \cdot M(n))
```

each product is done in  $O(n^3)$  operations  $\Rightarrow O(n^4)$ 

there exist matrix multiplication algorithms running in time  $o(n^3)$ : Strassen 1969:  $O(n^{2.8})$  (now improved to  $O(n^{2.37})$ )

Four russians (Арлазаров, Диниц, Кронрод, Фарадзев) 1970:  $O(n^3/\log^2 n)$  (now improved to  $O(n^3/\log^4 n)$ )

### Time complexity

```
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 $O(n^4)$  is too much! can be done better with BFS/DFS:

For each node i, run BFS with source node i B[i,j]=1 iff j is reachable from i Running time  $O(n\cdot(n+m))=O(n^3)$ 

### Speeding up

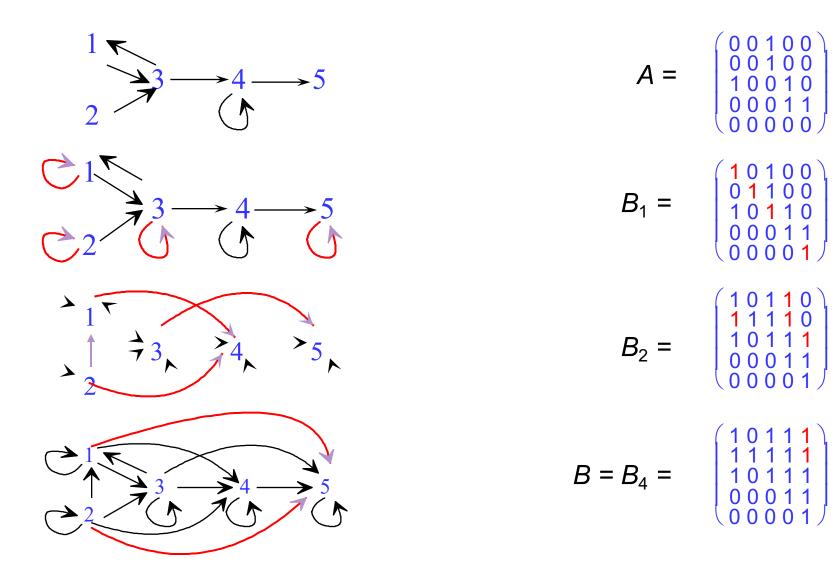
#### **Notation**

$$B_k$$
 = matrix of paths of length  $\leq k$  in  $G$ 
 $(B_k = A_0 + \dots + A_k)$ 
 $B_0$  =  $I$  (identity matrix)
 $B_1$  = matrix of paths of length  $\leq 1$  =  $I + A$ 
 $B_{n-1}$  = matrix of simple paths =  $B$ 

**Lemma:**  $B_k = B_{k-1} \cdot (I + A)$ 

 $\Rightarrow$  For all  $k \ge 1$ ,  $B_k = (I + A)^k$  and then  $B_{2k} = B_k \cdot B_k$ 

**Compute** B as an n-1 power in time  $O(\log(n) \cdot M(n)) = O(\log(n) \cdot n^3)$ 



2 matrix products

### Warshall's (Roy-Warshall) algorithm (~1962)

$$G = (V, E) \text{ with } V = \{1, 2, ..., n\}$$

Paths in  $G: i \rightarrow s_1 \rightarrow s_2 \cdots \rightarrow s_l \rightarrow j$ 

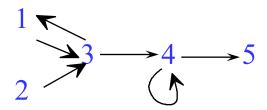
Intermediate nodes:  $s_1, s_2, \dots, s_l$ 

#### **Notation:**

 $C_k$  = matrix of paths in G with intermediate nodes  $\leq k$ 

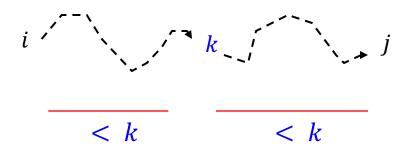
$$C_0 = I + A$$

 $C_n$  = matrix of paths in G = B



#### Recurrence

Simple path



**Lemma** For all  $k \ge 1$ ,

$$C_k[i,j] = 1$$
 iff  $C_{k-1}[i,j] = 1$  or  $(C_{k-1}[i,k] = 1 \text{ and } C_{k-1}[k,j] = 1)$ 

#### Computation

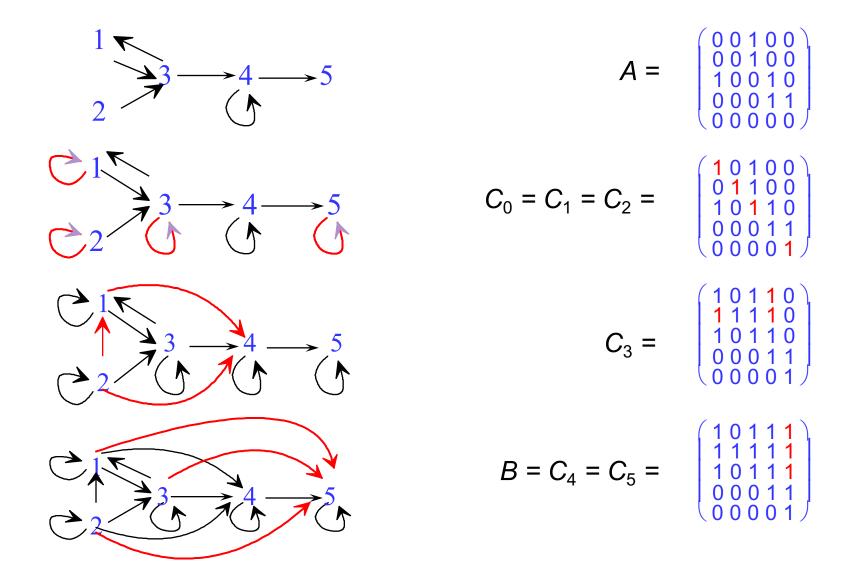
```
of C_k from C_{k-1} in time O(n^2)
of B = C_n in time O(n^3)
```

# Computing $C_k$ from $C_{k-1}$

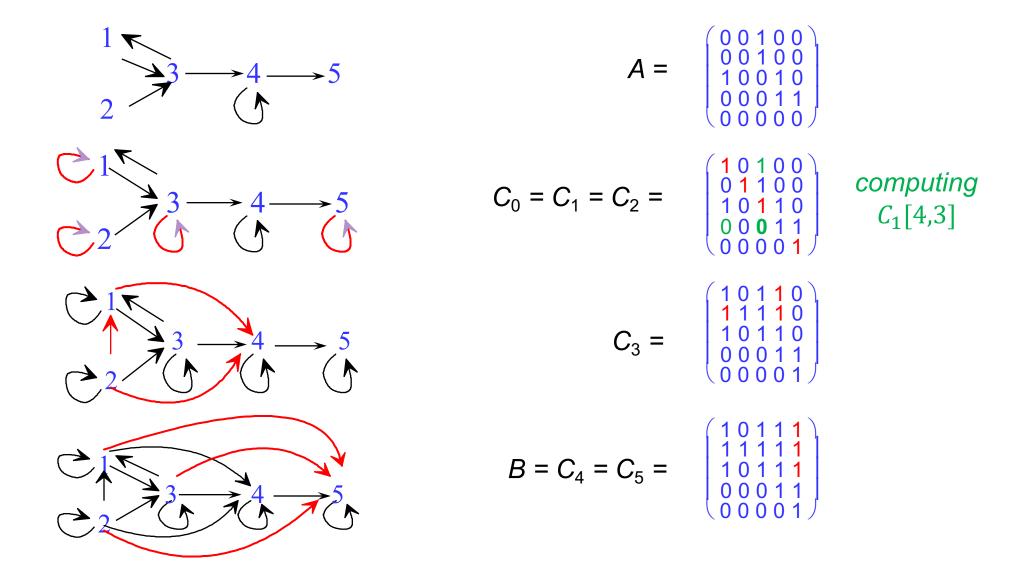
$$C_{k} = i \left( \begin{array}{c} i \\ \\ \\ \end{array} \right) \qquad C_{k-1} = i \left( \begin{array}{c} k \\ \\ \\ \end{array} \right)$$

$$C_k[i,j] = C_{k-1}[i,j] \lor (C_{k-1}[i,k] \land C_{k-1}[k,j])$$

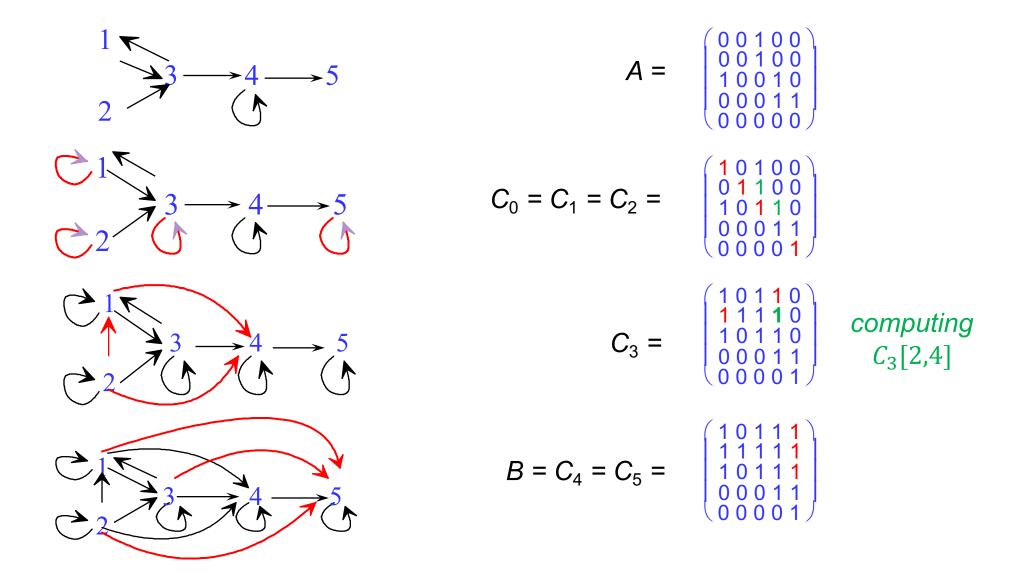
 $C_0 = I + A$ ,  $C_k[i,j] = 1$  iff  $C_{k-1}[i,j] = 1$  or  $(C_{k-1}[i,k] = 1$  and  $C_{k-1}[k,j] = 1)$ 



 $C_0 = I + A$ ,  $C_k[i,j] = 1$  iff  $C_{k-1}[i,j] = 1$  or  $(C_{k-1}[i,k] = 1$  and  $C_{k-1}[k,j] = 1)$ 



 $C_0 = I + A$ ,  $C_k[i,j] = 1$  iff  $C_{k-1}[i,j] = 1$  or  $(C_{k-1}[i,k] = 1$  and  $C_{k-1}[k,j] = 1)$ 

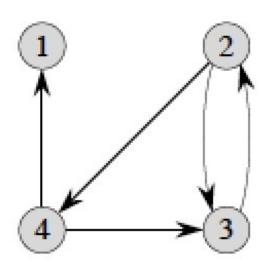


# Warshall's algorithm: code

```
WARSHALL(G = (V, E))
n = |V|
for i = 1 to n do
    for j = 1 to n do
      if i = j or A[i, j] = 1 then
             C_0[i,j]=1
      else
             C_0[i,j] = 0
for k = 1 to n do
    for i = 1 to n do
      for j = 1 to n do
             C_k[i,j] = C_{k-1}[i,j] \lor (C_{k-1}[i,k] \land C_{k-1}[k,j])
return C_n
      running time O(n^3)
```

### Quiz 3.1.2

Compute the transitive closure of the following graph using Warshall's algorithm



### What we have so far

Three algorithms to compute the transitive closure:

- matrix polynomial:  $O(n \cdot M(n)) = O(n^4)$
- matrix power:  $O(\log n \cdot M(n)) = O(\log n \cdot n^3)$
- Roy-Warshall algorithm :  $O(n^3)$

We now generalize these ideas to compute all-pairs shortest paths in a *weighted* graph

# What about weighted graphs?

$$G = (V, E, w)$$
 weighted graph  $V = \{1, 2, ..., n\}, w: E \to \mathbb{R}$ 

We assume that there is no negative-cost cycle, but negative-cost edges may be present.

Weight matrix W defined by

$$W[i,j] = \begin{cases} 0 & \text{if } i = j \\ w(i,j) & \text{if } (i,j) \in E \\ \infty & \text{otherwise} \end{cases}$$

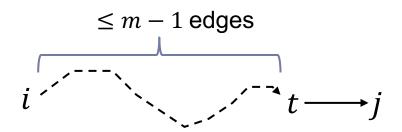
### First method: matrix product

Let  $d^{(m)}[i,j]$  be the minimum value of a path from i to j provided that this path contains **at most** m edges

We have to compute  $d[i,j] = d^{(n-1)}[i,j]$ 

Idea: proceed by induction on m

$$d^{(0)}[i,j] = \begin{cases} 0 & \text{if } i = j \\ \infty & \text{otherwise} \end{cases}$$



For  $m \geq 1$ ,

$$\begin{split} d^{(m)}[i,j] &= \min \left( d^{(m-1)}[i,j], \min_{1 \leq t \leq n} \left\{ d^{(m-1)}[i,t] + W[t,j] \right\} \right) = \\ & \min_{1 \leq t \leq n} \left\{ d^{(m-1)}[i,t] + W[t,j] \right\} \end{split}$$

In terms of matrices, we have  $D^{(m)} = D^{(m-1)} \cdot W$ , where min plays the role of addition and

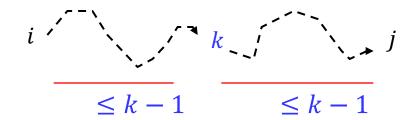
plays the role of multiplication

Computing  $D = W^{n-1}$  by repeated squaring leads to the time complexity  $O(n^3 \cdot \log n)$ 

# Algorithm based on intermediate nodes: Floyd(-Warshall) algorithm

#### **Notation**

$$D_k = (D_k[i,j] | 1 \le i,j \le n)$$
 with  $D_k[i,j] = \min\{w(c) | c \text{ path from } i \text{ to } j \text{ with all intermediate nodes } \le k\}$ 
 $D_0 = W$ 
 $D_n = \text{distance matrix of } G = D$ 



#### **Lemma** For all $k \ge 1$ ,

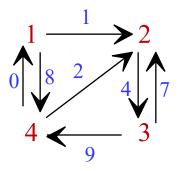
$$D_k[i,j] = \min\{D_{k-1}[i,j], D_{k-1}[i,k] + D_{k-1}[k,j]\}$$

#### Computation

of 
$$D_k$$
 from  $D_{k-1}$  in time  $O(n^2)$   
of  $D = D_n$  in time  $O(n^3)$ 

FLOYD(G,w) 
$$D_0 = W$$
 for  $k = 1$  to  $n$  do for  $i = 1$  to  $n$  do for  $j = 1$  to  $n$  do  $D_k[i,j] = \min \{ D_{k-1}[i,j], D_{k-1}[i,k] + D_{k-1}[k,j] \}$ 

$$D_k[i,j] = \min \{ D_{k-1}[i,j], D_{k-1}[i,k] + D_{k-1}[k,j] \}$$



$$D_0 = W = \begin{pmatrix} 0 & 1 & \infty & 8 \\ \infty & 0 & 4 & \infty \\ \infty & 7 & 0 & 9 \\ 0 & 2 & \infty & 0 \end{pmatrix}$$

$$D_1 = \begin{pmatrix} 0 & 1 & \infty & 8 \\ \infty & 0 & 4 & \infty \\ \infty & 7 & 0 & 9 \\ 0 & 1 & \infty & 0 \end{pmatrix}$$

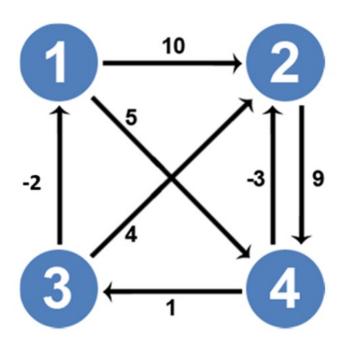
$$D_2 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ \infty & 0 & 4 & \infty \\ \infty & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix}$$

$$D_3 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ \infty & 0 & 4 & 13 \\ \infty & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix}$$

$$D_4 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ 13 & 0 & 4 & 13 \\ 9 & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix}$$

### Quiz 3.1.3

Run Floyd's algorithm to compute all-pairs shortest distances. Output the sum of the shortest distances between all pairs of vertices.



### Representing shortest paths

Explicitely storing shortest paths from i to j,  $1 \le i, j \le n$   $n^2$  paths of maximum length n-1: space  $O(n^3)$ 

**Predecessor matrix:** space  $\Theta(n^2)$ 

$$\pi_k = (\pi_k[i,j] \mid 1 \le i, j \le n)$$
 where

 $\pi_k[i,j] = \text{predecessor of } j \text{ on some shortest path from } i \text{ to } j \text{ with all intermediate nodes } \leq k$ 

#### Recurrence

$$\pi_0[i,j] = \begin{cases} i, \text{ if } i \neq j \text{ and } (i,j) \in E \\ nil & \text{otherwise} \end{cases}$$

$$\pi_k[i,j] = \begin{cases} \pi_{k-1}[i,j], & \text{if } D_{k-1}[i,j] \le D_{k-1}[i,k] + D_{k-1}[k,j] \\ \pi_{k-1}[k,j] & \text{otherwise} \end{cases}$$

$$D_0 = W = \begin{pmatrix} \mathbf{0} & \mathbf{1} & \mathbf{0} & \mathbf{8} \\ \infty & \mathbf{0} & \mathbf{4} & \infty \\ \infty & \mathbf{7} & \mathbf{0} & \mathbf{9} \\ \mathbf{0} & \mathbf{2} & \infty & \mathbf{0} \end{pmatrix}$$

$$D_{1} = \begin{pmatrix} \mathbf{0} & \mathbf{1} & \infty & \mathbf{8} \\ \infty & \mathbf{0} & \mathbf{4} & \infty \\ \infty & \mathbf{7} & \mathbf{0} & \mathbf{9} \\ \mathbf{0} & \mathbf{1} & \infty & \mathbf{0} \end{pmatrix}$$

$$D_2 = \begin{pmatrix} \mathbf{0} & \mathbf{1} & \mathbf{5} & \mathbf{8} \\ \infty & \mathbf{0} & \mathbf{4} & \infty \\ \infty & \mathbf{7} & \mathbf{0} & \mathbf{9} \\ \mathbf{0} & \mathbf{1} & \mathbf{5} & \mathbf{0} \end{pmatrix}$$

$$D_3 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ \infty & 0 & 4 & 13 \\ \infty & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix}$$

$$D_4 = \begin{pmatrix} 0 & 1 & 5 & 8 \\ 13 & 0 & 4 & 13 \\ 9 & 7 & 0 & 9 \\ 0 & 1 & 5 & 0 \end{pmatrix} \qquad \pi_4 = \begin{pmatrix} - & 1 & 2 & 1 \\ 4 & - & 2 & 3 \\ 4 & 3 & - & 3 \\ 4 & 1 & 2 & - \end{pmatrix}$$

$$\pi_0 = \begin{pmatrix} -1 & -1 \\ -2 & -2 \\ -3 & -3 \\ 44 & -1 \end{pmatrix}$$

$$\pi_1 = \begin{pmatrix} - & 1 & - & 1 \\ - & - & 2 & - \\ - & 3 & - & 3 \\ 4 & 1 & - & - \end{pmatrix}$$

$$\pi_2 = \begin{pmatrix} - & 1 & 2 & 1 \\ - & - & 2 & - \\ - & 3 & - & 3 \\ 4 & 1 & 2 & - \end{pmatrix}$$

$$\pi_3 = \begin{pmatrix} - & 1 & 2 & 1 \\ - & - & 2 & 3 \\ - & 3 & - & 3 \\ 4 & 1 & 2 & - \end{pmatrix}$$

$$\pi_4 = \begin{pmatrix} - & 1 & 2 & 1 \\ 4 & - & 2 & 3 \\ 4 & 3 & - & 3 \\ 4 & 1 & 2 & - \end{pmatrix}$$

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$$D_4 = \begin{pmatrix} \mathbf{0} & \mathbf{1} & \mathbf{5} & \mathbf{8} \\ \mathbf{13} & \mathbf{0} & \mathbf{4} & \mathbf{13} \\ \mathbf{9} & \mathbf{7} & \mathbf{0} & \mathbf{9} \\ \mathbf{0} & \mathbf{1} & \mathbf{5} & \mathbf{0} \end{pmatrix} \qquad \qquad \pi_4 = \begin{pmatrix} \mathbf{-1} & \mathbf{2} & \mathbf{1} \\ \mathbf{4} & \mathbf{-2} & \mathbf{3} \\ \mathbf{4} & \mathbf{3} & \mathbf{-3} \\ \mathbf{4} & \mathbf{12} & \mathbf{-1} \end{pmatrix}$$

$$\pi_4 = \begin{pmatrix} - & 1 & 2 & 1 \\ 4 & - & 2 & 3 \\ 4 & 3 & - & 3 \\ 4 & 1 & 2 & - \end{pmatrix}$$

#### **Example of a path**

distance from 2 to 1 = 
$$D_4[2,1] = 13$$

$$\pi_4[2,1] = 4$$
;  $\pi_4[2,4] = 3$ ;  $\pi_4[2,3] = 2$ ;

### Remarks

- For sparse graphs represented by adjacency lists there exists Johnson's algorithm that works in time  $O(n^2 \cdot \log n + nm)$ .
- Warshall's and Floyd-Warshall algorithms are examples of the dynamic programming technique that we will study later in more details

### Shortest paths: summary

#### Unweighted single-source shortest paths

Breadth-first search

O(|V| + |E|)

#### Weighted single-source shortest paths

depending on assumptions:

Dijkstra's algorithm  $O(|V|^2)$ 

or  $O(|V| + |E| \cdot \log |V|)$ 

Bellman-Ford algorithm  $O(|E| \cdot |V|)$ 

#### All-pairs shortest paths

Floyd-Warshall algorithm

 $O(|V|^3)$