




ARTEM ZAKREVSKII

PORTFOLIO

 Github :
<https://artemzakrevskii.github.io/portfolio/>

 +48-733-823-246

 artem.zakrevskii93@gmail.com

 Łódź Łódzkie, Poland

SKILLS

Digital Painting

Character Design

Photoshop

Concept Art

Illustration

AI Tools

LANGUAGES

English

Polish

Russian

PROFILE

Concept artist with 2 years of experience and a strong background in engineering. Proficient in Photoshop. Familiar with 3ds Max and Zbrush. Specialize in character concepts while also skilled in environment, prop, and other visual elements. Good at innovative and unexpected solutions, blending creative vision with technical expertise.

WORK EXPERIENCE

CONCEPT ARTIST

IMU STUDIOS | 01/2023 - Present

- Develop unique and memorable characters that align with the project's narrative and visual style
- Create detailed and atmospheric locations to enhance immersion in the game world
- Design a variety of items and props to complement and enrich the visual storytelling of the project
- Execute a full range of concept artist tasks, ensuring the integrity and visual harmony of all project elements
- Work closely with the team to effectively convey creative ideas and achieve high standards of quality
- Ensure timely task completion and adapt to evolving project requirements

ADDITIONAL EXPERIENCE

Technical Lead Engineer | 2017 - 2022