Interactive module diagram component

Overview & goals &

A component is needed to create interactive visualizations of ShellyX modules & dev boards, as well as exporting the generated images into SVG graphics for inclusion in printed documentation.

Use cases ∂

Visualization of manufacturer configurations on the ShellyX portal *⊘*

TODO

Generation of images for printed documentation and user manuals $\,\mathscr{O}\,$

TODO

Data model *⊘*

```
2 id
 3 role: enum - input / switch / cct cool / cct hot / ...
 6 "ios": [
 7
       "id": 0,
 8
 9
      "role": "input" // enum: input / switch / cct cool / cct hot / ...
10 },
11 {
      "id": 1,
12
     "role": null
13
14 },
15
     "id": 2,
16
17
       "role": null,
       "rolesAvailable": ["input", "output"] // if provided - limit roles; if missing - all roles are allowed
18
19 },
20 ]
21
22 SVG element ids:
23
24 io-2
25 io-label-2
26 io-arrow-2
27
28 SVG role CSS classes:
29
30 role-input
31
32 role-cct-cool
33 role-cct-hot
34
35
36
```

Technical requirements ∅

Technology: pure/vanilla JavaScript; standard WebComponent

Runtime: browser & server side

Component must be agnostic to roles and number of pins

Component initialization :

- base SVG image URL, with active elements marked with id and class attributes, as defined in this document
- current configuration initial state for rendering and updatable throughout the lifetime of the component using methods on the JS interface of the component.
- selector for DOM component to render into
- io roles available on the diagram

Output:

- visualization in a DOM component (if running in browser)
- image output to a file specified in the input (if running server side)
- error messages with details, if the image provided does not comply with the requirements e.g. missing SVG elements with certain id and class attributes set.

Notes ⊘

When loading SVG, fixed viewport & sizes must be removed - the SVG must fit into the container.

```
svg?.removeAttribute('width');
svg?.removeAttribute('height');
```

Open questions &

How to provide the CSS to the diagram component?

Usage ∂

Using the web component on a web page should look something like this:

```
3 <div id="module-diagram"></div>
 6
 7 <script src="path/to/module-diagram-component.js" type="text/javascript" defer></script>
 8 <script type="text/javascript">
10 // when instantiated, the component displays the diagram in the DOM element specified in the constructur
11 let diagram = new ModuleDiagram(
12
         "#module-diagram",
                                       // selector for target element
13
        "/path/to/svg-base-image.svg", // URL to fetch the SVG image from
      {
14
                                       // initial state
15
             . . . as defined above . . .
       }
16
17
     );
18
19
20
21 // when something in the configuration UI changes, the component must support updating
// the diagram by providing a partial state change function handleConfigurationChange() {
24
     diagram.update({
            . . . as defined above . . .
25
     });
26
27 }
28 })();
29 </script>
```

Methods:

- get/set base image url
- [LOW] get/set roles available on the diagram : list of string
- get io details getIoDetails(id) → { "id": 0, "role": "input" }
- set io details setloDetails(id 2, { "id": 2 "role": "switch" }) // id in the details object is optional, but must be checked if provided
- getIoDetailsAll() ?? / serialize() \rightarrow [{ "id": 2 "role": "switch" }, { "id": 1 "role": "switch" }]
- [LOW] setIoDetailsAll(....)
- addEventListener() : EventTarget
 - \circ "click" => event(.. io state obj, what ("pin", "arrow", "label")
- setActiveIO / setHighlightedIO implemented with css

Current implementation *⊘*

The current version of the portal currently supports similar functionality on a very rudimentary level.