Meshtint Studio

Modular Medieval Farm Village Buildings Pack

CUTE SERIES / TOON SERIES

TUTORIAL

You will require Unity game engine to use this pack

Meshtint Studio ◪

Website: www.Meshtint.com

Unity Asset Store: https://assetstore.unity.com/publishers/3867

Email: info@meshtint.com

Facebook: https://www.facebook.com/MeshTint/

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Youtube: https://www.youtube.com/@MeshtintStudio
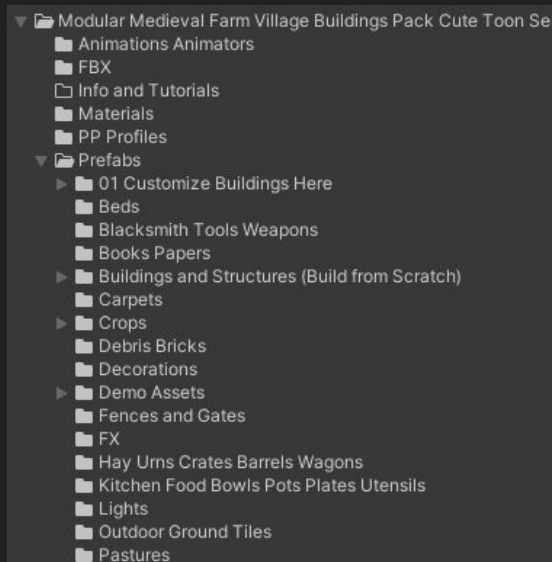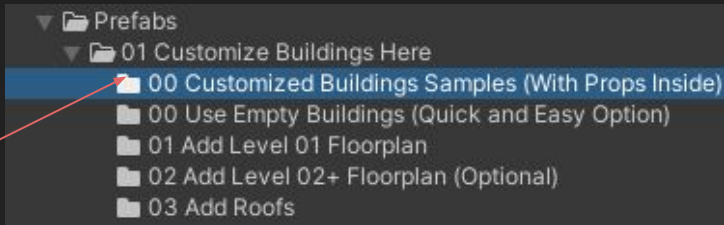
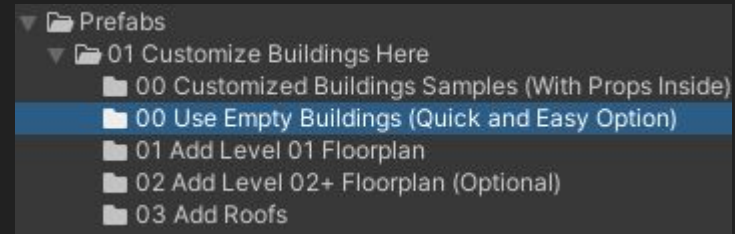How to customize buildings?
Let's get started!

Customize buildings

- Locate the Prefabs folder and expand it. All prefabs are in this folder.
- Expand '01 Customise Buildings Here' folder
- We have customized a few samples for you. The prefabs are located in the '00 Customized Buildings Samples' folder. We have included props in the buildings.
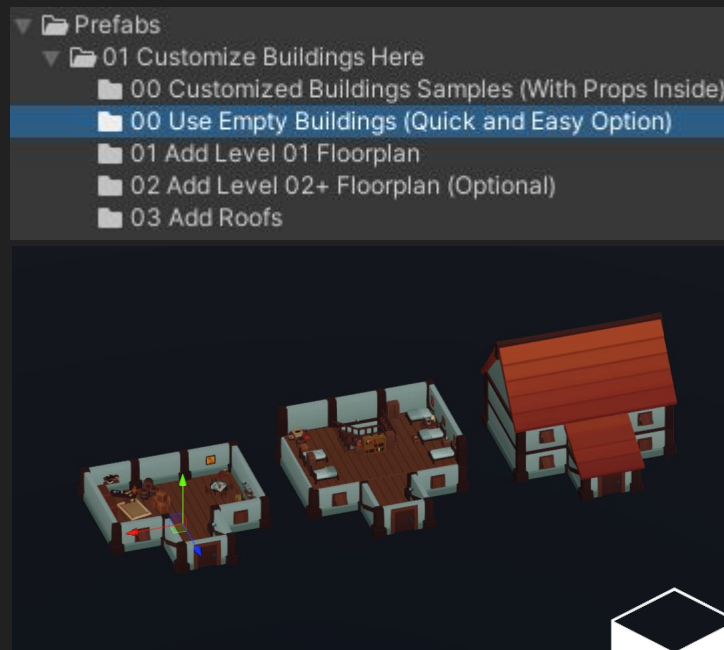
Customize buildings

- Method 1: Use Premade prefabs
- If you do not want to customize from scratch, we have provided some premade prefabs for you to start off quickly! These buildings do not have any props inside.
- The prefabs are located in '00 Use Empty Buildings (Quick and easy)' folder.
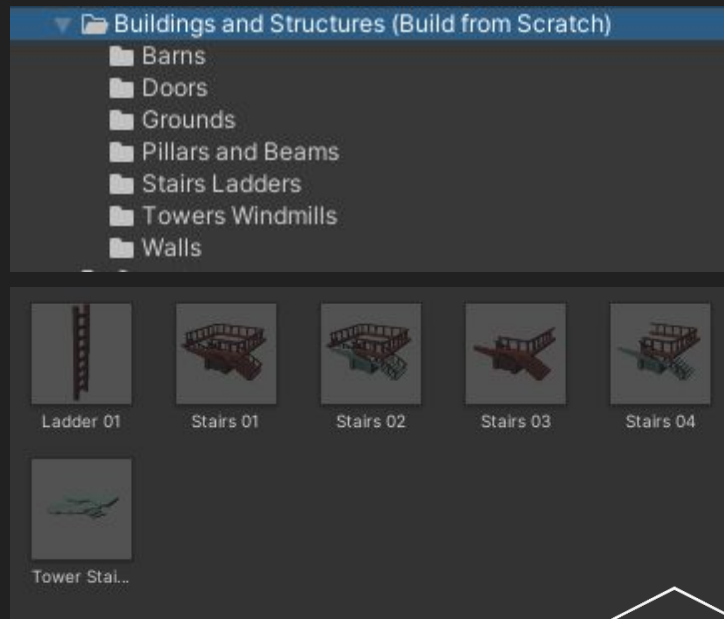- You can also check out demo scene 02 Buildings.

Customize buildings

- Method 2: Use floorplan prefabs
- This method is similar to Method 1 but these floorplan prefabs are the 'broken down' version. They are separated into level 1, level 2 and roof prefabs.
- Simply choose a floorplan you like to get started.
- For eg, you start off with Floorplan A Level 01 by dragging it onto the scene. Set position to 0,0,0.
- To add level 2, drag Floorplan A Level 02 to stack on top. Floorplan A can only match with Floorplan A.
- If you do not want to have level 2. Simply add a roof from the '03 Add roofs' folder to finish it off.
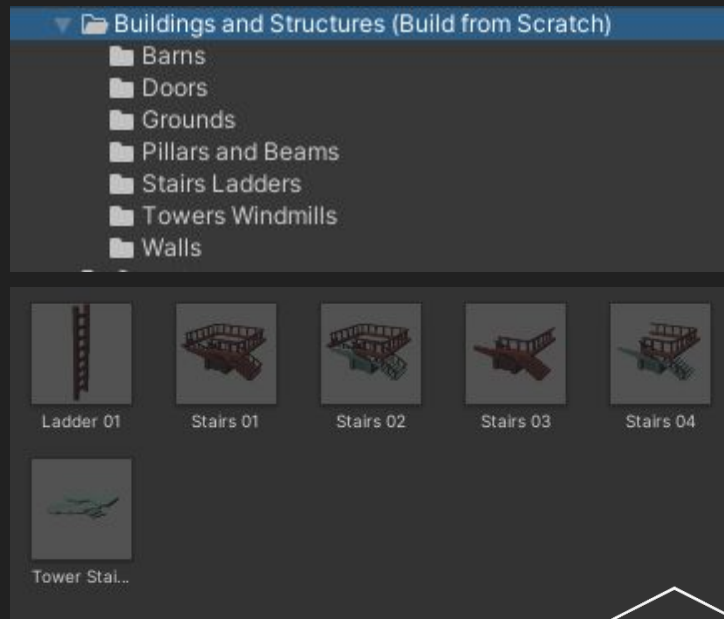- Tips: Use Unity Snap
- See demo scene 03 to learn more

Customize buildings

- Method 3: Start from scratch.
- If you would like to start from scratch, you can find all the building parts in the ' Buildings and Structures (Build from Scratch)'folder.
- It may be a bit challenging at first, but once you get a hang of it, it's very easy and fast to build from scratch.
- Check out the premade buildings prefabs to learn the parts used to build the buildings.
- Tips: Use Unity Snap

Customize buildings

- Once you are done with the building, just add props!
- The props prefabs are all in the Prefabs folder.
- You may notice some of the prefabs are named with a word Cluster in it. These are prefabs we created to help ease your work by putting a few prefabs together.

Thank you for your purchase!

See more assets at www.meshtint.com