Open Ended

Aim- Design a Mini Compiler for a language in c.

Tool Used- Vs code

Theory- Designing a mini-compiler involves several components, including lexical analysis, syntax analysis, semantic analysis, code generation, and optimization.

- 1. Lexical Analysis (Scanner): The first step is to break the input source code into tokens.
- **2. Syntax Analysis (Parser)**: This step involves building a parse tree or an abstract syntax tree (AST) from the tokens.
- **3. Semantic Analysis**: After parsing, the compiler performs semantic analysis to check for semantic errors that cannot be captured by the grammar alone.
- **4. Intermediate Code Generation**: At this stage, we can generate an intermediate representation (IR) of the code. This IR is usually closer to machine code but still abstract enough to allow for optimization.
- **5. Optimization**: We can apply various optimization techniques to the IR to improve the efficiency of the generated code.
- **6.** Code Generation: Finally, the compiler translates the optimized IR into target machine code.

Code-

#include <stdio.h></stdio.h>
#include <stdlib.h></stdlib.h>
#include <ctype.h></ctype.h>
// Token types
typedef enum {
TOK_INT,
TOK_FLOAT,
TOK_PLUS,
TOK_MINUS,
TOK_MUL,
TOK_DIV,
TOK_LPAREN,
TOK_RPAREN,
TOK_EOF
} TokenType;
// Token structure
typedef struct {
TokenType type;
union {
int intval;

```
float floatval;
  } value;
} Token;
// Function declarations
void next_token();
void match(TokenType expected);
int expr();
int term();
int factor();
// Global variables
Token current_token;
int main() {
  next_token(); // Read the first token
  int result = expr();
  printf("Result: %d\n", result);
  return 0;
}
// Lexical analyzer
void next_token() {
  char c = getchar();
  if (c == '+') current_token.type = TOK_PLUS;
  else if (c == '-') current_token.type = TOK_MINUS;
  else if (c == '*') current_token.type = TOK_MUL;
  else if (c == '/') current_token.type = TOK_DIV;
  else if (c == '(') current_token.type = TOK_LPAREN;
  else if (c == ')') current_token.type = TOK_RPAREN;
  else if (c == EOF) current_token.type = TOK_EOF;
  else if (isdigit(c)) {
    ungetc(c, stdin);
    scanf("%d", &current_token.value.intval);
    current_token.type = TOK_INT;
  }
  else if (c == '.') {
    ungetc(c, stdin);
    scanf("%f", &current_token.value.floatval);
```

```
current_token.type = TOK_FLOAT;
}
  else {
// Handle error
}
}
// Parser functions
int expr() {
  int result = term();
  while (current_token.type == TOK_PLUS || current_token.type == TOK_MINUS) {
    if (current_token.type == TOK_PLUS) {
      match(TOK_PLUS);
      result += term();
} else if (current_token.type == TOK_MINUS) {
      match(TOK_MINUS);
      result -= term();
  return result;
}
int term() {
  int result = factor();
  while (current_token.type == TOK_MUL || current_token.type == TOK_DIV) {
    if (current_token.type == TOK_MUL) {
      match(TOK_MUL);
      result *= factor();
} else if (current_token.type == TOK_DIV) {
      match(TOK_DIV);
      result /= factor();
  return result;
int factor() {
  int result;
```

```
if (current_token.type == TOK_INT) {
    result = current_token.value.intval;
    match(TOK_INT);
  } else if (current_token.type == TOK_FLOAT) {
    result = current\_token.value.floatval;
    match(TOK_FLOAT);
  } else if (current_token.type == TOK_LPAREN) {
    match(TOK_LPAREN);
    result = expr();
    match(TOK_RPAREN);
  } else {
    // Handle error
  return result;
// Helper function to match expected token
void match(TokenType expected) {
  if (current_token.type == expected)
    next_token();
  else {
    // Handle error
    fprintf(stderr, "Syntax error: expected %d, found %d\n", expected, current_token.type);
    exit(1);
     }
}
Output-
```

.cd "c:\Users\91800\Desktop\C Programs\" ; if (\$?) { gcc mini_compiler.c -o mini_compiler } ; if (\$?) { .\mini_compiler }

Result: 0

91800 C Programs ▼ 08:01

Programme	B.Tech CSE	Course Name	Compiler Construction
Course code	CSE304	Semester	6
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Marking Criteria

Criteria	Total Marks	Marks Obtained	Comments
Concept (A)	2		
Implementation (B)	2		
Performance (C)	2		
Total	6 (To be scaled down to 1.5)		