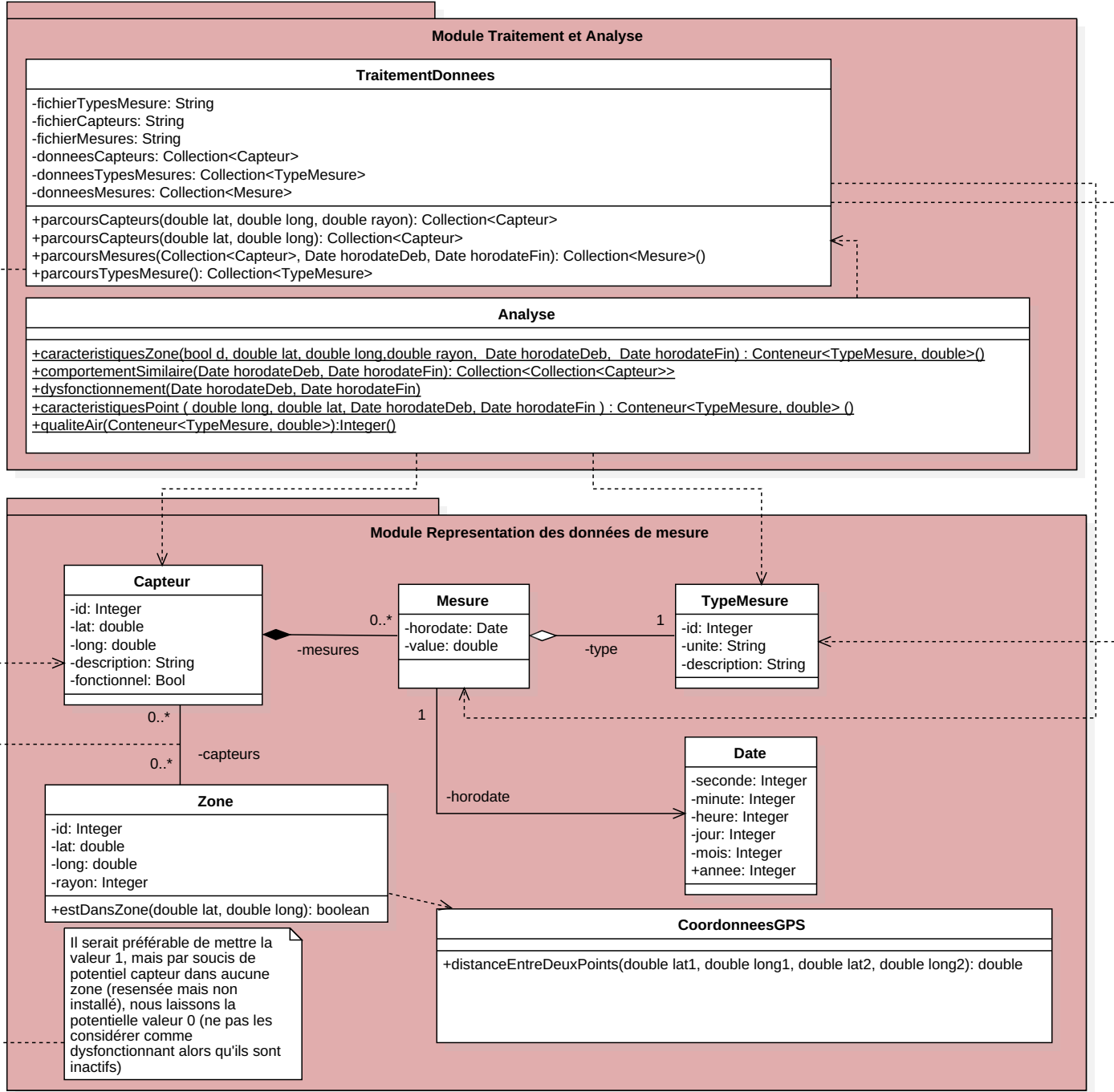
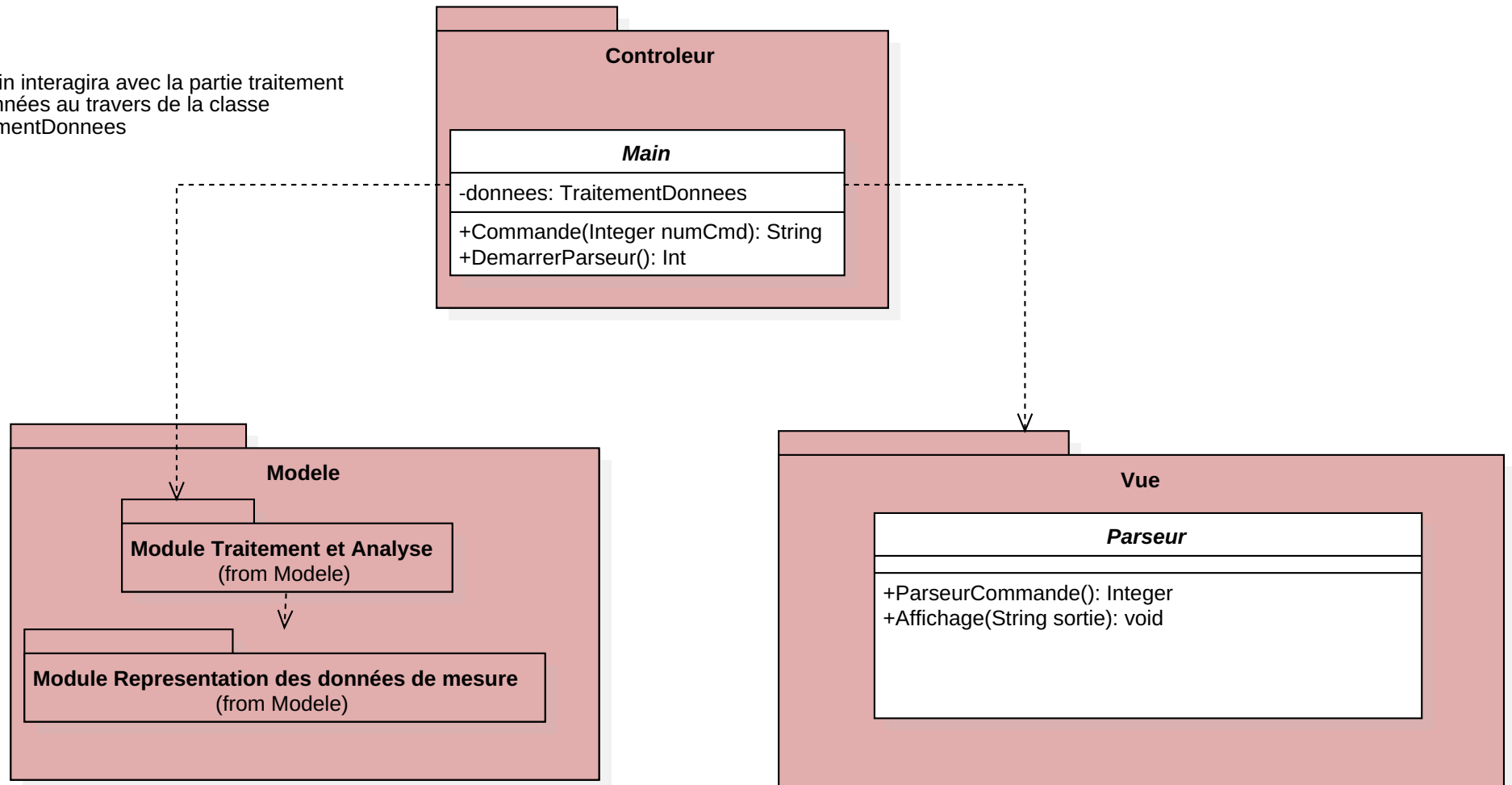
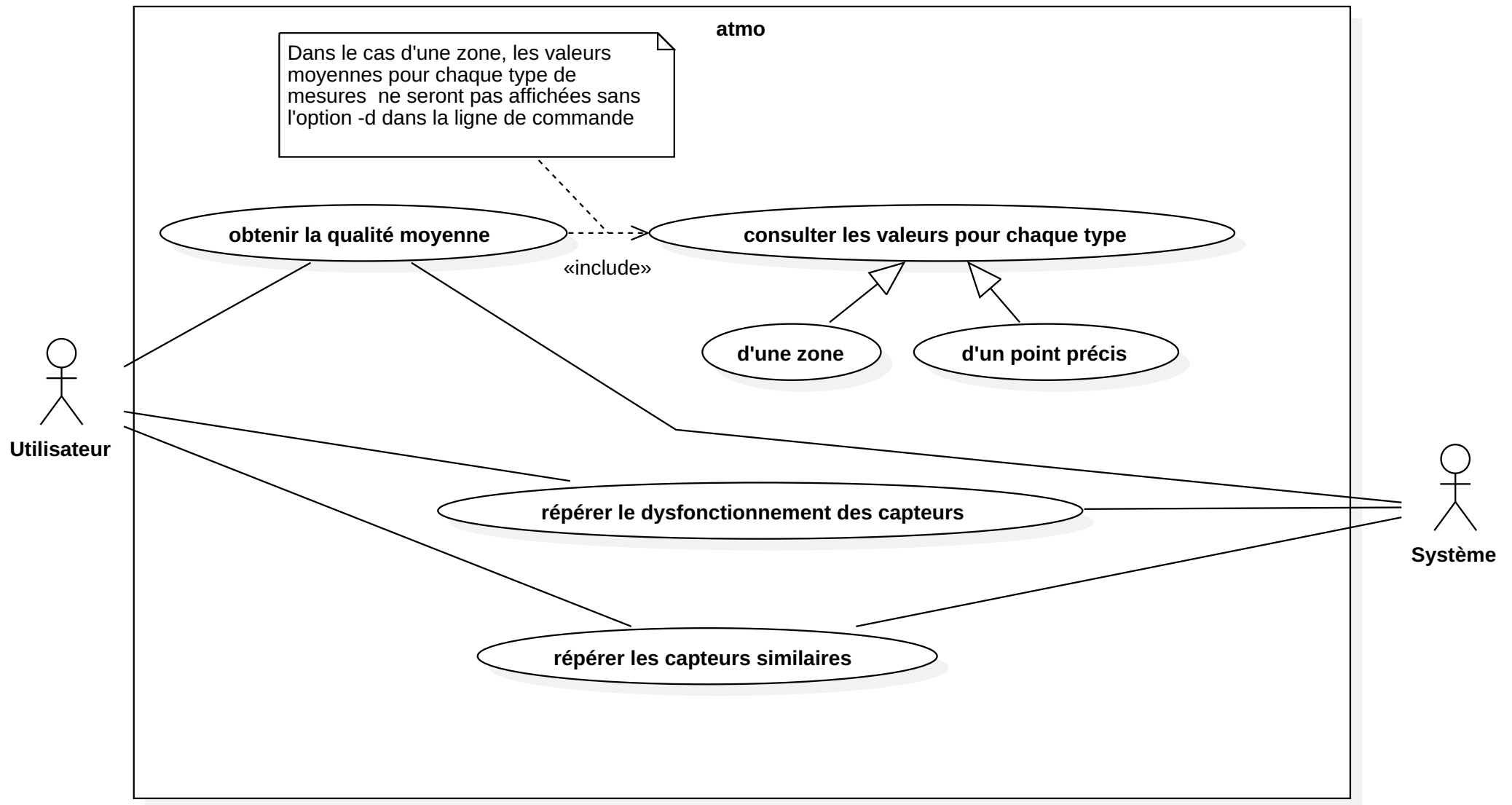


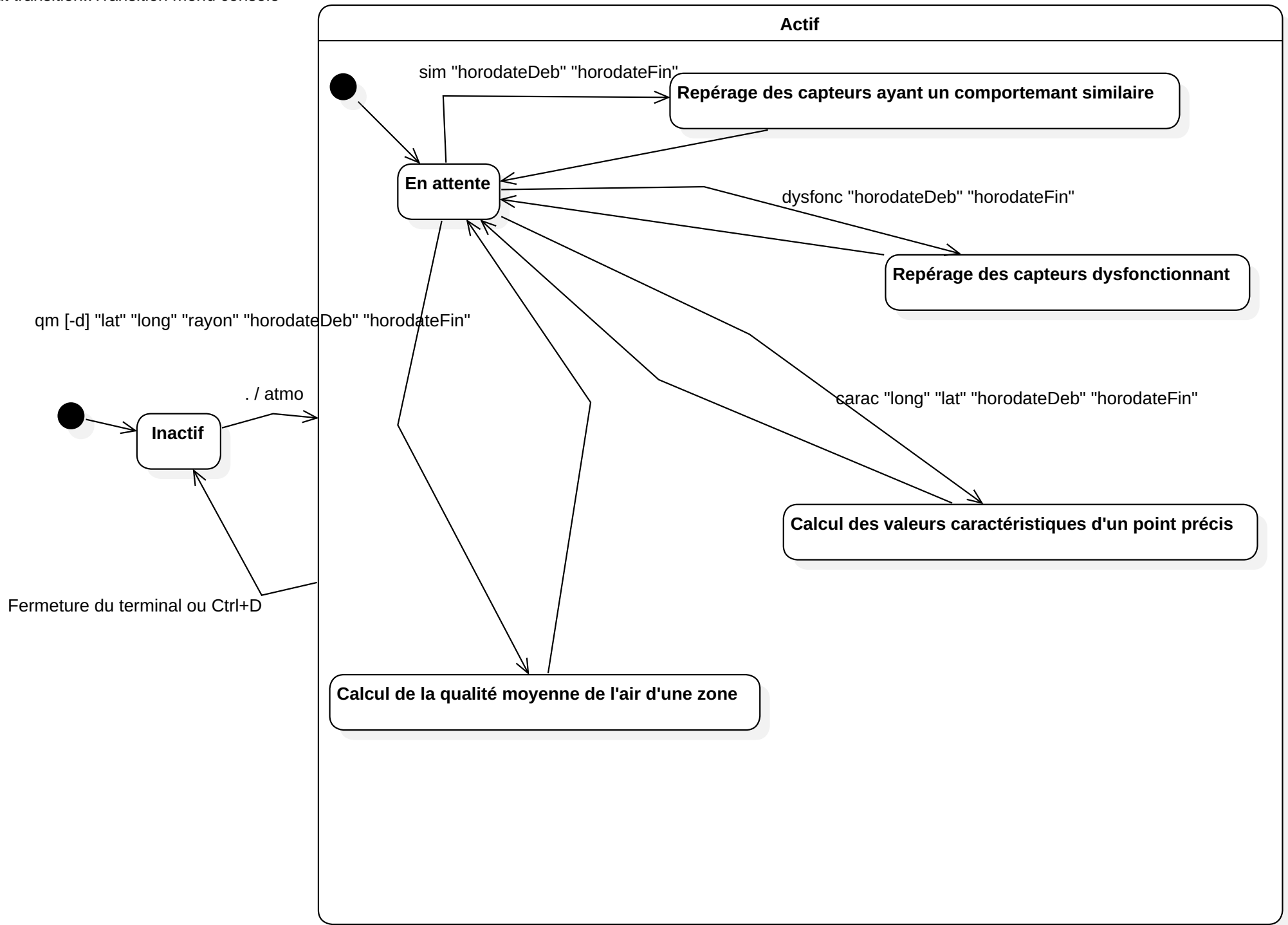
Classe + Modules::Classes Partie Modele



Le main interagira avec la partie traitement de données au travers de la classe TraitementDonnees







Séquence::Séquence console

