Drawing Tips

+ Focus on the overall layout of the scene. A side profile is easiest.

+ Start by sketching lightly and trace with **darker** lines.

+ Draw within the box.

+ The *size* and *position* of your drawing will influence the output.

+ Keep it minimal if your drawing skill is low.

+ If you are confident, you can include additional details or use perspectives.

– Avoid overhead or awkward perspectives.

– Avoid text, brands, logos

HUMBER
POLYTECHNIC

Bachelor of Industrial Design
Bachelor of Design – User Experience
3D Animation • Game Programming
Multimedia Design & Development
Creative Technologies • Content Strategy
Virtual Production • Web Development

INTERACTION DESIGN

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