# NSUPS Bootcamp Week 4

Introduction to Data Structure

## First, some I/O tips

1. How do we read input from a file?

```
The following reads input from a file named "input.txt" freopen("input.txt", "r", stdin);
```

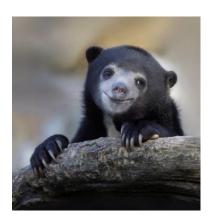
2. How do we write output to a file?

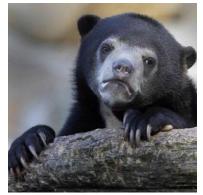
```
The following writes output to a file named "output.txt" freopen("output.txt", "w", stdout);
```

# No more Number Theory!

Just Kidding! There's plenty more left to learn!

But this is enough for you to get started. Now we start learning some Data Structure!



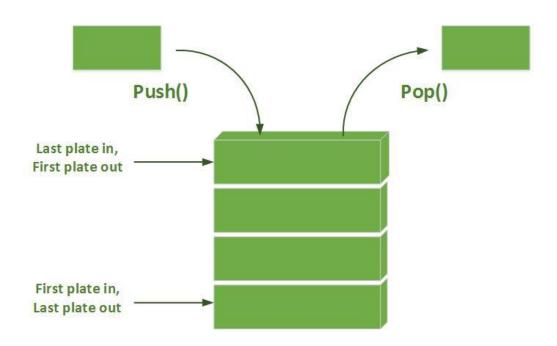


## C++ STL

- 1. vector
- 2. set
- 3. map
- 4. string operations

## Stack

Stack is a data structure where elements are inserted in and extracted out of only one end of the container. How do we code it?



#### STL: Stack

- C++ has a built-in class that does the work of Stack.
- 2. You can push elements into a stack.
- 3. You can pop elements from the top of the stack.
- 4. You can get the last inserted element of the stack.

## STL: Stack

```
#include <iostream>
#include <stack>
using namespace std;
void showstack(stack <int> gq)
    stack <int> g = gq;
    while (!g.empty())
       cout << '\t' << g.top();</pre>
       g.pop();
    cout << '\n';</pre>
//----- Output -----
The stack gquiz is : 1 5 20 30 10
gquiz.size() : 5
gquiz.top() : 1
gquiz.pop() : 5 20 30 10
```

```
int main ()
    stack <int> gquiz;
    gquiz.push(10);
    gquiz.push(30);
    gquiz.push(20);
    gquiz.push(5);
    gquiz.push(1);
    cout << "The stack gquiz is : ";</pre>
    showstack(gquiz);
    cout << "\ngquiz.size() : " << gquiz.size();</pre>
    cout << "\ngquiz.top() : " << gquiz.top();</pre>
    cout << "\ngquiz.pop() : ";</pre>
    gquiz.pop();
    showstack(gquiz);
    return 0;
```

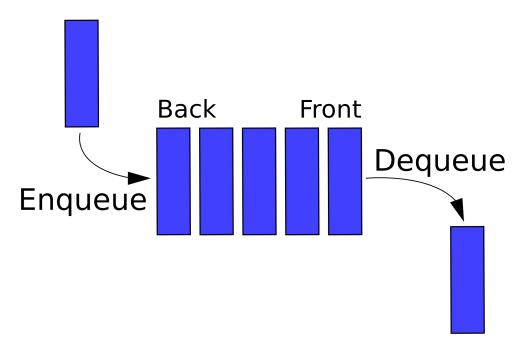
## Some problems you can solve using Stack

- 1. Minimum value in the stack
- 2. Parenthesis Balance
  - a. When the are of same kind (())()
  - b. Multiple kind: (){[]}({})
- 3. Nearest Smaller value in array

A problem from this ICPC!

## Queue

Queue is a data structure where elements are inserted in the back and extracted out from the front. How do we code a queue?



## STL: Queue

- 1. C++ has a built-in class that does the work of Queue.
- 2. You can push elements in the back of the Queue.
- 3. You can pop elements from the front of the Queue.
- 4. You can get the oldest element in the queue (the element in front).

## STL: Queue

gquiz.pop() :

20

```
#include <iostream>
#include <queue>
using namespace std;
void showq(queue <int> gq)
    queue <int> g = gq;
    while (!g.empty())
        cout << '\t' << g.front();</pre>
        g.pop();
    cout << '\n';</pre>
                     Output
The queue gquiz is: 10
                              20
gquiz.size()
                                                     2
gquiz.front()
                                                    10
gquiz.back()
                                                    20
```

```
int main()
    queue <int> gquiz;
    gquiz.push(10);
    gquiz.push(20);
    cout << "The queue gquiz is : ";</pre>
    showq(gquiz);
    cout << "\ngquiz.size() : " << gquiz.size();</pre>
    cout << "\ngquiz.front() : " << gquiz.front();</pre>
    cout << "\ngquiz.back() : " << gquiz.back();</pre>
    cout << "\ngquiz.pop() : ";</pre>
    gquiz.pop();
    showq(gquiz);
    return 0;
```

## Dequeue

- 1. Similar to queue. But now we can perform both insert and delete operations in both back and front side.
- 2. *front()* returns front element like queue
- 3. *pop\_front()* erase the front element
- 4. back() returns the back element
- 5. pop\_back() erase the back element
- 6. How to solve 1093 Ghajini

#### Resources

- 1. STL Tutorials <a href="http://www.geeksforgeeks.org/the-c-standard-template-library-stl/">http://www.geeksforgeeks.org/the-c-standard-template-library-stl/</a>
- 2. Sorting Data <a href="http://en.cppreference.com/w/cpp/algorithm/sort">http://en.cppreference.com/w/cpp/algorithm/sort</a>
- 3. freopen tutorial <a href="http://www.cplusplus.com/reference/cstdio/freopen/">http://www.cplusplus.com/reference/cstdio/freopen/</a>