STATS 100A HW2

Problem 1 Suppose we flip a fair coin 100 times independently.

- (1) What is the probability we get 50 heads?
- (2) Let X be the number of heads. What is $P(40 \le X \le 60)$?
- (3) Let $Z_i = 1$ if the *i*-th flip is head, and $Z_i = 0$ if the *i*-th flip is tail. Express X in terms of Z_i .

Note: For (1) and (2), you only need to write down the math formulas. You do not need to calculate the concrete numbers.

Problem 2 Draw a Galton board with 5 layers.

- (1) Write down the corresponding Pascal triangle. Explain the meaning of the numbers.
- (2) Suppose we label the bins by 0, 1, 2, 3, 4, 5. Calculate the probability that the ball drops into each bin.
 - (3) Suppose we drop 1 million balls. What are the proportions of balls in these bins?

Problem 3 Consider a random walk on integers. We start from $X_0 = 0$, and at each step, we flip a fair coin. If it is head, we move forward by 1, and if it is tail, we move backward by 1. In math notation, $X_{t+1} = X_t + \epsilon_t$, where $\epsilon_t = 1$ with probability 1/2, and $\epsilon_t = -1$ with probability 1/2.

- (1) At time t = 5, what are the possible values of X_t ?
- (2) What is the probability of each possible value in (1)?
- (3) What is $P(X_{t+1} = j | X_t = i)$?
- (4) Interpret (2) in terms of 1 million people doing the random walk simultaneously and independently, all starting from 0.

Problem 4 Write R code to simulate flipping a fair coin 100 times independently. Let X be the number of heads. Repeat the experiment 1000 times. Plot the histogram of these 1000 X. Also plot the histogram of X/100.

Repeat the above for flipping a biased coin where the probability of head is 0.2. (Hint: you can generate a biased coin flipping by first generating a uniform random variable and then comparing it with 0.2.)