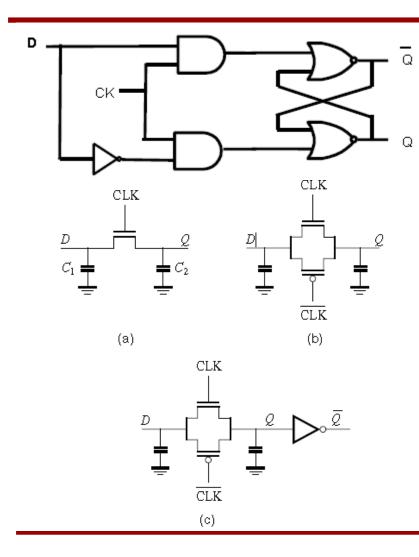
ELEC 402

Dynamic Logic Design (Cont'd) Lecture 12

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Dynamic Latch

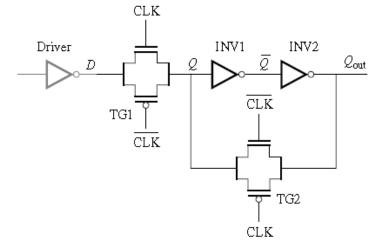


Remember D-latch from previous chapters (main building block of sequential logic)

All three do D-latch, however they have several Issues:

- a) For D=1, output only reaches $V_{DD} V_{T}$
 - Clock feedthrough
- a) No complementary output!
- b) still prone to all dynamic logic problems (leakage, cross-talk, etc)
- When clk is low, what can we do?

Dynamic Latch - II

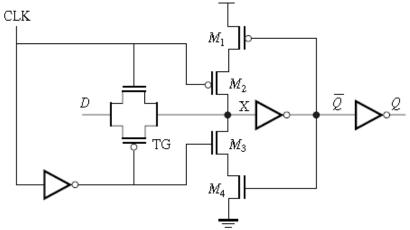


The feedback path ensures that the

Value of Q is maintained while CLK = 0

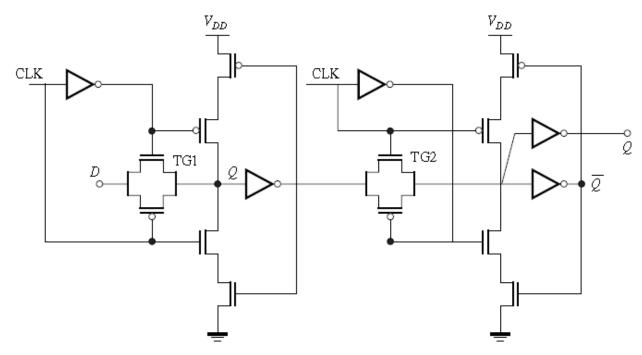
(the feedback TG2 should be weak to avoid

Conflict)



Another popular structure of D-latch (note that if X=Q=1, the pull-up path creates a Feedback and holds the value and if X=Q=0, the Pull-down path is responsible for the feedback)

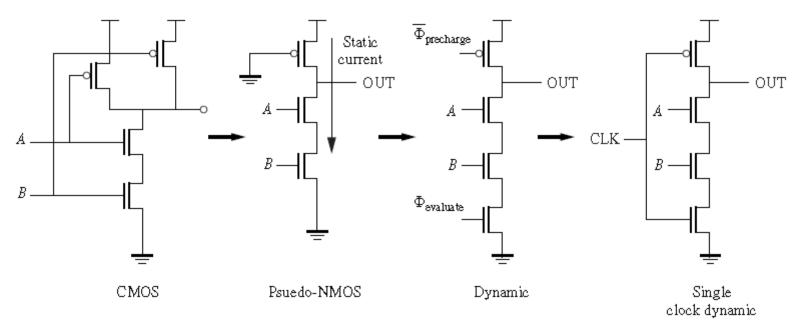
Dynamic D FF (Master-Slave)



"Positive edge-triggered Master-Slave D Flip-flop"

When the clock goes high, the Master latch shuts-off and holds its value at internal Q while the slave latch becomes transparent and passes the Q to the output, the overall action is sampling D at this moment (rising edge of CLK)

Dynamic Logic vs. Static Logic

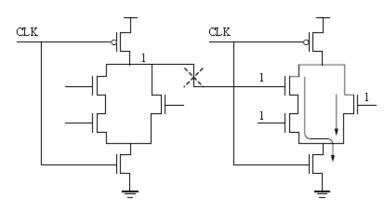


Pseudo NMOS has only one pull-up device but consumes static power, why not turn it off then? Dynamic logic uses similar structure to pseudo-NMOS (an extra foot NMOS), using a CLK During the pre-charge phase, PMOS pulls-up the OUT, during evaluation phase the pull-down Network gets activated and decides whether to discharge OUT (or not).

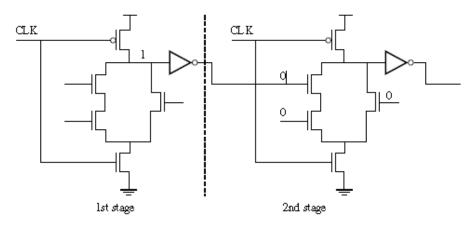
Design using Dynamic Logic - Example

Implement a 3-input NOR gate in dynamic logic and explain its operation. Size the transistors to deliver the same delays as a conventional CMOS inverter (PMOS $8\lambda:2\lambda$, NMOS $4\lambda:2\lambda$).

Domino Logic



(a) Direct connection not possible



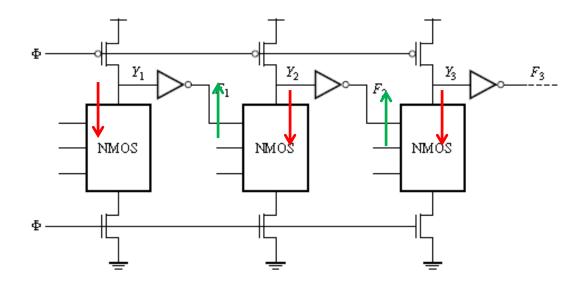
(b) Insert inverter between dynamic gates

In dynamic logic every output node
Is pre-charged to V_{dd}, therefore, a direct
connection between cascaded stages
causes malfunction (during the evaluation
it always goes low

To avoid the issue we define the logic as dynamic logic+inverter, therefore after Precharge all inputs are low, this is called Domino logic

- Only for non-inverting functions

Cascaded Domino Logics

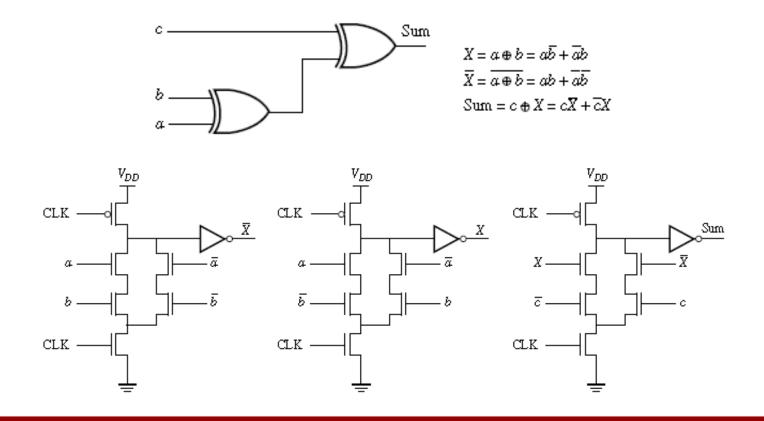


When several domino stages are put in series

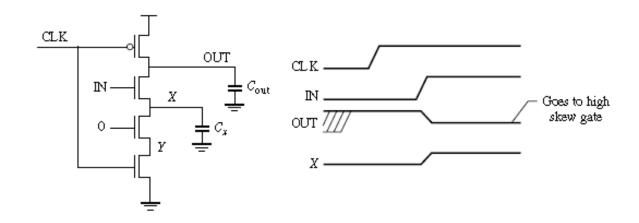
The output nodes fall in order similar to domino game!

Domino Logic - Example

Implement the function $sum = a \oplus b \oplus c$ in domino logic. Assume that the literals $a, \overline{a}, b, \overline{b}$ are available as stable inputs to the gates.



Domino Logic - issues

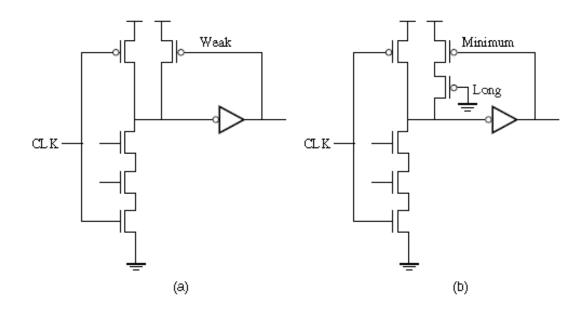


Through the evaluation phase, imagine there is no pull-down path, however, there are some On Transistors, Charge sharing can potentially lower the output voltage below the Threshold voltage of the subsequent inverter and fail the gate, there are several remedies

1. Increases Cap at OUT

2. skew the inverter

Keeper cell in Domino Logic



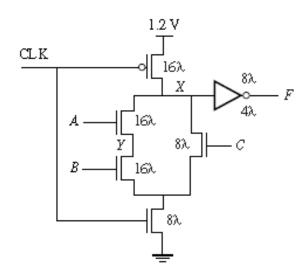
A Popular remedy is to place a weak pull-up transistor connected to the output This will supply the required charge during the evaluation phase.

To avoid large loading on the inverter we can place two transistors in series

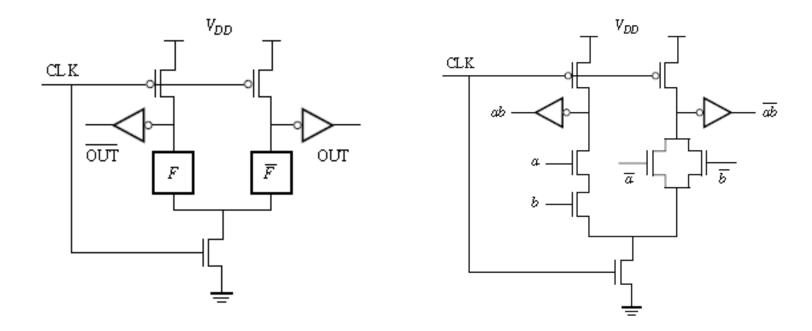
Domino Logic - Example

For the domino function below, assume 0.13 μ m technology parameters and answer the following questions:

- (a) What function does the gate perform at the output F?
- (b) How much clock feedthrough do we observe at the internal node X? Is this a potential problem?
- (c) What is the worst-case charge sharing voltage that we observe at node X?

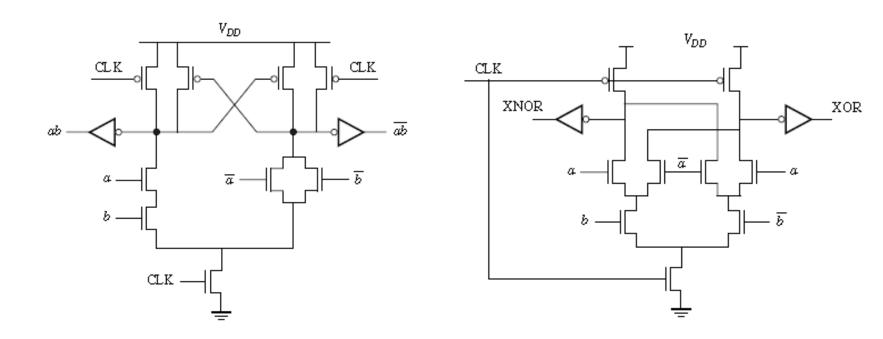


Differential Domino Logic



To overcome the problem of non-inverting output we can adopt the differential architecture

Improved Differential Domino Logic



Differential Architecture helps reduce the devices for both

1. Keeper cells

2. Pull-down paths