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Lab: Lab 7

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# Program Description:

This program was made to practice using C++ class. There is a main BankAccont.cpp file that the other files inherit from. The user will define data that will be plugged into each function and whichever account they want to change will be changed accordingly.

# Program Source Code:

BankAccount.cpp

```
C++ BankAccount.cpp > ..
 #include "BankAccount.h"
 2 BankAccount::BankAccount()
         balance = 0;
         accountNum = "NA";
 8 BankAccount::BankAccount(string acct, double a)
          accountNum = acct;
         balance = a;
     void BankAccount::deposit(double amount)
          balance += amount;
16
     void BankAccount::withdraw(double amount)
          if (amount > balance)
             cout << "Insufficient funds! Trying to remove $" << amount << " But only $" << balance << "available! "</pre>
                 << "Not removing anything!" << endl;</pre>
              balance -= amount;
28
     double BankAccount::get_balance()
          return balance;
      void BankAccount::display_balance()
36
37
          cout << accountNum << "'s balance is $" << balance << endl;</pre>
     void BankAccount::set_account_number(string n)
          accountNum = n;
     string BankAccount::get_account_number()
          return accountNum;
```

#### BankAccount.h

```
h BankAccount.h > 😭 BankAccount
      #include <string>
      using namespace std;
      class BankAccount
      private:
          double balance;
11
          string accountNum;
          BankAccount();
          BankAccount(string acct, double a);
          void deposit(double amount);
          void withdraw(double amount);
          double get_balance();
          void display_balance();
20
          void set_account_number(string n);
21
          string get_account_number();
23
```

#### SavingsAccount.cpp

```
C→ SavingsAccount.cpp > 分 month_end()
      #include "SavingsAccount.h"
      SavingsAccount::SavingsAccount()
          interest_rate = 0;
          min_balance = 0;
  7
     SavingsAccount::SavingsAccount(string acctNum, double b, double i)
  9
          BankAccount(acctNum, b);
           interest rate = i;
          min balance = b;
      void SavingsAccount::withdraw(double amounts)
          BankAccount::withdraw(amounts);
 17
          if (BankAccount::get_balance() < min_balance)</pre>
              min_balance = BankAccount::get_balance();
      void SavingsAccount::set_interest_rate(int rate)
 25
          rate = interest_rate;
 27
      double SavingsAccount::get_interest_rate()
          return interest_rate;
      void SavingsAccount::display_balance()
 31
          cout << "Account:" << BankAccount::get_account_number() << "'s interest</pre>
           rate is " << interest rate << endl;
           cout << BankAccount::get_account_number() << "'s Balance is $" <<</pre>
          min_balance << endl;</pre>
      void SavingsAccount::month_end()
           BankAccount::deposit(min_balance);
 38
           double interest = min_balance * interest_rate / 100;
           BankAccount::deposit(interest);
          min_balance = BankAccount::get_balance();
```

### Savings Account.h

```
h SavingsAccount.h > ...
  #ifndef _SavingsAccount_h
  2 #define _SavingsAccount_h
 #include "BankAccount.h"
#include "CheckingAccount.h"
      class SavingsAccount : public BankAccount
          double interest_rate;
          double min_balance;
          SavingsAccount();
 13
          SavingsAccount(string acctNum, double b, double i);
          void withdraw(double amount);
          void set_interest_rate(int rate);
          double get_interest_rate();
          void display_balance();
          void month_end();
 19
 20
```

### CheckingAccount.cpp

```
C++ CheckingAccount.cpp > 分 check_for_fee()
     #include "CheckingAccount.h'
  void CheckingAccount::check_for_fee()
          transaction++;
          const int FREE_TRANSACTIONS = 3;
          const int TRANSACTION_FEE = 1;
          if (transaction > FREE_TRANSACTIONS)
              cout << "Number of Transactions: " << transaction << " is over free number of</pre>
              transactions of: " << FREE_TRANSACTIONS << endl;</pre>
              cout << "Deduct $" << TRANSACTION_FEE << " From account \n";</pre>
              BankAccount::withdraw(TRANSACTION_FEE);
             transaction = 0;
 14
              cout << "Number of Transactions:" << transaction << endl;</pre>
              cout << "Number of Transactions:" << transaction << endl;</pre>
      CheckingAccount::CheckingAccount()
          transaction = 0;
      CheckingAccount::CheckingAccount(string acctNum, double b)
          BankAccount(acctNum, b);
     void CheckingAccount::withdraw(double amount)
          cout << "Checking Account Balance:" << endl</pre>
              << endl;
          BankAccount::withdraw(amount);
          check_for_fee();
      void CheckingAccount::deposit(double amount)
          cout << "Checking Account Balance:" << endl</pre>
              << endl;
          BankAccount::deposit(amount);
 43
          check_for_fee();
 46 void CheckingAccount::month_end()
          transaction = 0;
```

### CheckingAccounts.h

```
h CheckingAccount ) ...

1  #ifndef _CheckingAccount_h

2  #define _CheckingAccount_h

3  #include "BankAccount.h"

4  class CheckingAccount : public BankAccount

5  {

6  private:

7   int transaction;

8  void check_for_fee();

9

10  public:

11   CheckingAccount();

12   CheckingAccount(string acctNum, double b);

13  void withdraw(double amount);

14  void deposit(double amount);

15  void month_end();

16  };

17  #endif // _CheckingAccount_h
```

bankTest.cpp

```
bankTest.cpp > ① main()

1  #include <iostream>
2  #include <string>
3  using namespace std;
       * You need to create SavingsAccount.h, CheckingAccout.h and

* BankAccount.h files. The c++ codes for these header files

* are stored in a separate cpp file.
           vector < BankAccount > myAccount;
BankAccount acct1;
BankAccount acct2 ("51002", 3000);
CheckingAccount myChecking;
SavingsAccount mySaving ("51001", 2500, 1.25);
           cout << fixed << setprecision (2);
mySaving.set_account_number ("S1801");
mySaving.set_account_number ("S1801");
mySaving.display.balance ();
acctl.set_account_number ("S1800");
acctl.set_account_number ("S1802");
acctl.set_account_number ("S1802");
myAccount.punb,back (acctl);
myAccount.punb,back (acctl);
for (unsigned int n = 0; n < myAccount.size (); n++) {
              {
| myAccount[n].display_balance ();
            // Withdraw from account acctNum string acctNum = 51002^\circ; double withdrawAnt = 200; for (unsigned int n = 0; n < myAccount.size (); n++) \epsilon
                myChecking.withdraw (amount);
myChecking.display_balance ();
            cout << "\nSaving account month end\n";
mySaving.display_balance ();
mySaving.month_end ();
mySaving.display_balance ();</pre>
```

# Code Output:

All data displayed matched the example

```
Archar@BESATOR-UBSL724; New Let Albara / Archara / Archa
```