## The first week's study schedule

During this week, you should work on the following study activities and complete the following exercises:

- 1. Go over the slides *Intro to the Class* and understand the nature and objectives of this class.
- 2. Study and exercise in *Chapter 1* in your textbook.
- 3. Download and unzip Power Point slides of lecture notes for each chapter covered in this class by clicking the link posted in the first week's Module in Canvas.
- 4. Download the free reference book and complete coding examples in "The Art of Java Programming" written by myself by clicking the link posted in the first week's Module in Canvas.

## The first week's study schedule (continue)

- 5. Follow the "Steps how to download, install and test JDK, JRE and Eclipse" posted in the first week's Module. You can skip setting the path Environment variable part. Install JDK Documentation to your computer as well It is better to install JDK 10.0.2 for support JavaFX we will learn. Mac users have JDK already installed in your computer (manufactory default). Check it out to see if it is older than JDK 10.0.2 otherwise you need to install JDK 10.0.2
- 6. Follow instruction in Steps how to work on your labs and make a zipped Eclipse project file for submission posted in the link of the first week's Module in Canvas.
- 7. (Optional for extra-credit) Do all even-numbered Multiple Choice Review Questions, Find the Error, Algorithm Workbench, predict the Result, and Short Answers in Chapter 1 if there is any such exercises. Save your answers to a file called answers Ch1.doc to your computer. It will be part of your submission of Lab 1 (see Lab One Assignment Spec in Assignments link). Beware of Lab 1 due day.