

ARTHUR OUDEYER

ISAE-Supaero, Engineering Curriculum



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Toulouse, FRANCE

PROJECT

Currently studying science and engineering at ISAE-Supaero (Toulouse), I am interested in aerospace, computer science, and understanding physical and biological phenomena. I am moving towards research or engineering on cutting-edge topics.

EXPERIENCE

- **Sabena technics - Internship**
June-July 2025 - Worker
Technical assistance on A300-600 ST
Aeronautic Maintenance
- **Valemo - Internship**
June 2021 - Observation
Installation and Management of Wind Farms and Photovoltaic Parks
Electric networks - Control
- **Toulouse Institute of Fluid Mechanics - Internship**
June 2021 - Discovery Internship
Flow control, boundary layer instabilities
Simulation - Fluids models - Optimisation
- **Dronisos - Internship**
Juillet 2020 - Observation
Development of drone fleets and creation of shows
Drones fleet - Automatic - Communication Networks
- **Aérocampus Aquitaine - Internship**
Juin 2019 - Observation
Mechanics and Avionics Training, Events
Mechanics - Avionics - Administration

FORMATION

- **ISAE-Supaero (Toulouse, France)**
2024-2025 - Engineering Curriculum
World leader in aerospace education
Aerodynamics - Fluid Mechanics - Computer Science - Embedded Systems - Thermodynamics - Materials
- **CPGE Lycée Saint-Louis (Paris)**
2022-2024 - MP2I, PSI
Preparation for the **CPGE science competitive exam**
Algebra - Analysis - Computer Science - Mechanics
- **Lycée Français Stanislas (Montréal) - Terminale**
2021 - **Baccalaureate with honors**

Personal Project

Informatics projects are an opportunity to explore, discover, and improve my skills in many different areas.

Details : [Github Personnal Page](#)
[Project Siteweb](#)
[Projects Videos Demos](#)

IA for Science :

- Evolutionary Algorithm ([Cellular Automata](#), [Walk Learning](#)) (see [Cellular Evolution](#), [Hestia](#))
- Neural Networks (see [AI models to predict trajectories of paper airplane](#))

Physics Engines :

- Newtonian Mechanics ([Celestial Simulation](#), [Springs](#))
- Verlet Integration ([Particle Base 2D Engine](#))

SKILLS

Techniques :

- **Frameworks/Languages** : Python (*Avancé*), C/C++, Java, RaspberryPI, Arduino, ESP32, Teensy, Pygame, Scikit-learn, PlatformIO, SQL, OpenCV
- **Tools** : Git, Docker, VScode, Pycharm, Ableton Live, Solidworks, Fusion, FreeCAD, OBS
- **Manual** : 3D Printing, Electronics, Soldering, Wood work, Laser Cutting

Language :

- French (*Natif*)
- English (*Fluide*)
- Spanish (*Notions*)

SCIENCE Interest

- **Technical Clubs** :
 - Technologic Club (Autonomous Martian Rover, competition CGénial) (2016-2019)
 - StanRobotix (concours First Robotics) (2021)
 - Robotik (Président 2025-26), National French Robotic Cup (2024-2025)
- **Participation** :
 - General Mathematics Competition (2022)
 - Club Maths+ (2021)
 - Alkindi competition finalist (Cryptologie, 2019)
- **Aeromodeling** : Design and creation, mechanics and electronics of RC models

CULTURAL Interest

- **Music** : Computer-aided music production (DAW), sound engineering, voice recording
- **Workshop art** : drawing, painting, sculpture (2025)
- **Sport** : Tennis, Breakdancing (club president), Triathlon, Ultimate
- **Citizenship** : Member of the Youth City Council (2014-2015)

Biology and Terrain:

- Behavior ([Ants](#), [Shoal of fishes](#))
- Terrain generator ([Map Generator](#))
- Particle simulation ([Particle interaction](#))

Games :

- Arcade games (see [Space Frontier](#), [Sky Fighter](#), [FPS Jet](#), [Mini Racer](#))
- Platformers ([Platformer](#), [MissionZ](#))

Images :

- Colors processing ([Vibes](#))
- Fourier Image Compression (DFT)

Challenges :

- Root-me (Cyber-security, cryptology)
- Advent of code
- FrancelOI