

ARTHUR CHIFFOLEAU

GAME DESIGNER

Searching for an internship from july 2020

EDUCATION

Actually a third year student in Rubika – Supinfogame,
in Game Design speciality (Valenciennes -France) **2017-22**

Intership in Synakene - Learning / Serious Game Company Summer 2019

BAC S – Speciality computer science 2017

Discover internship 3e – TouTenKartoon (TTK) in Comptoir Angoulême 2014

SOFTWARE SKILLS

Game Engine:	Unity, Game Maker, Unreal engine (beginner)
Programmation languages:	C#, C++ (notion), Python (notion), Javascript
Graphic softwares (notions) :	Photoshop, Illustrator, InDesign, 3DS Max, Blender
Office software :	Word, Excel, Power Point, Google Doc, Google Sheet

LANGUAGES

English Native	English <i>L1</i> Working with indian english-speaker, writing of documentation in English.	German <i>L2</i>	Latin
-------------------	---	------------------	-------

PROJECT MADE

Boardgame (<i>2017-2018</i>) :	Creation of “Mission Hermes” in a team of six people, in charge of Game design with two people, making of prototypes, testing of the game, writing of the rules.
Game jam (<i>since 2017</i>) :	Multiple projects in teams for a duration of 48 hours.
Video game :	Creation of a “Zelda-like” in a team of six people as Game Designer and programmer. Creation of a “Wario-Ware in a team of 40 people, making 2 micro-games designing and programming, participation in the global design of the game.

CENTER OF INTEREST

Music :	Compositions of music with FL Studio
Drawing :	Classes of observation drawing – Les ateliers du Carrousel (Paris Louvre) (<i>2015-2017</i>)
Culture :	Travelling (Toscane, Andalousie, New-York, Açores, Greece), museums
Reading :	Fiction, Fantasy, Comic books, Mangas, Club reading club Montreuil Lekri Dezados (<i>2012-2014</i>)

74 bis rue Alexis Lepère
93100 Montreuil - France

93 rue du Chauffour
59300 Valenciennes - France
06.95.45.36.21
arthurchiffoleau23@gmail.com